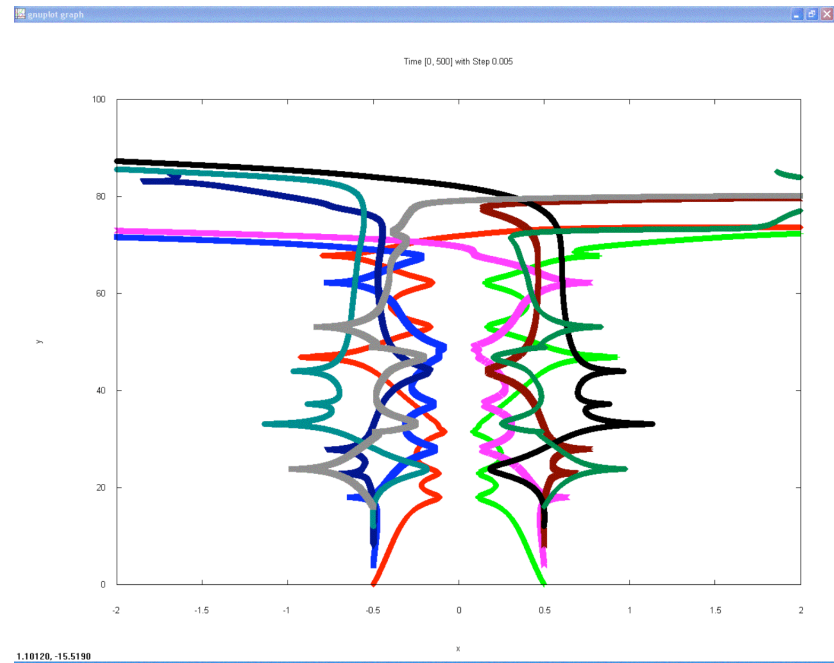
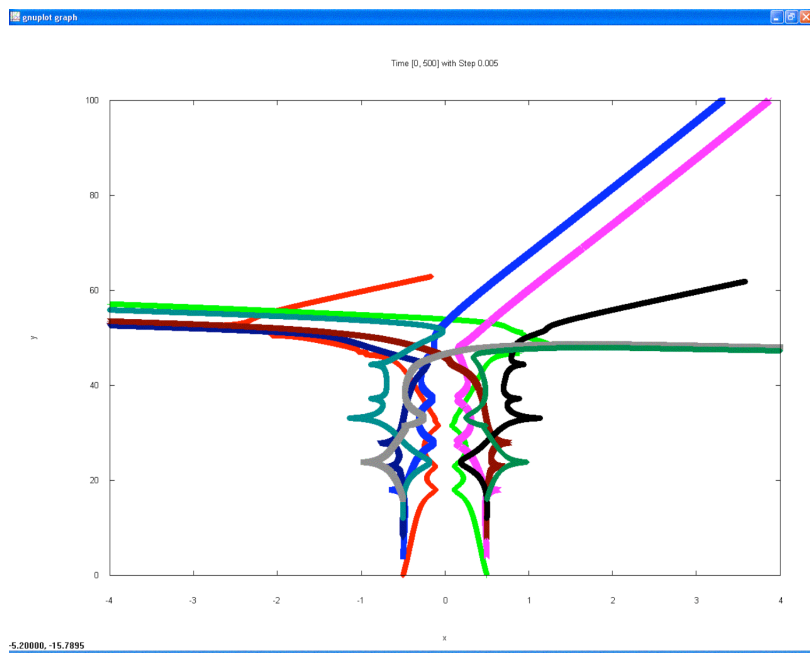


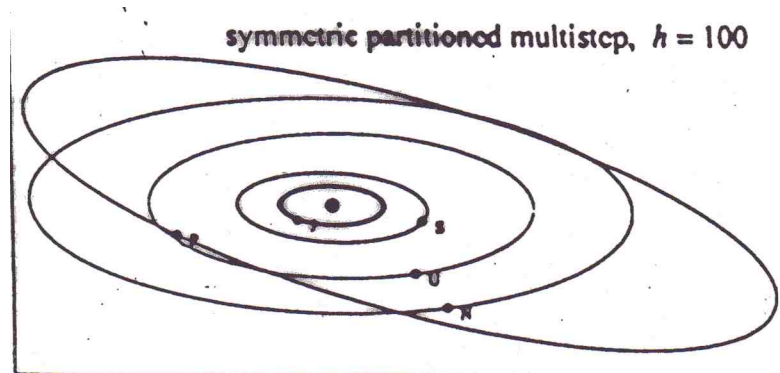
Fig. 15. (a) The attractor  $A$  when a fourth-order Runge-Kutta scheme is applied to eqs. (22), with  $\tau = 0.91$ . (b) The same as (a) except that  $\tau = 1.5$ . (c) The same as (a), except that  $\tau = 1.7$ .

## Different timestep

Lorenz, *Physica D* **35**:229



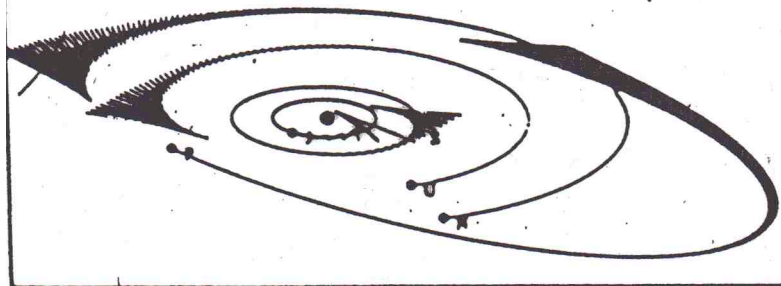
Different arithmetic



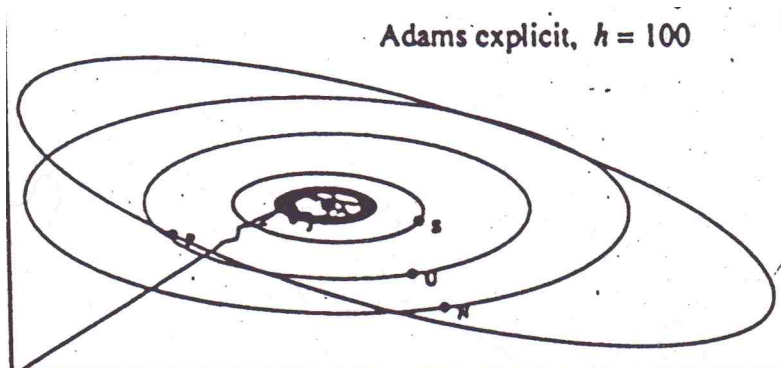
Different solver algorithm...



symmetric multistep,  $h = 100$



Adams explicit,  $h = 100$



## **Moral: numerical methods can run amok in “interesting” ways...**

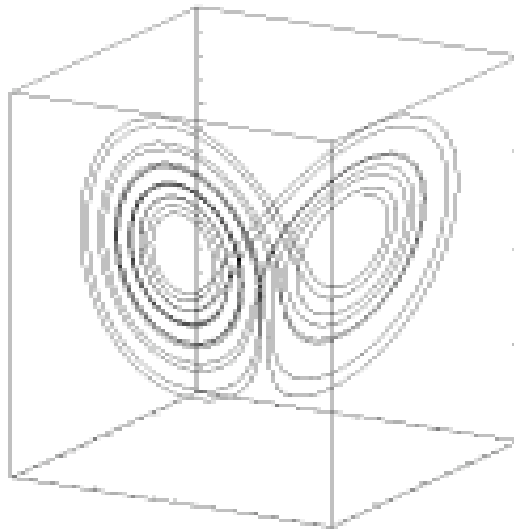
- can cause distortions, bifurcations, etc.
- and these look a lot like *real, physical* dynamics...
- source: algorithms, arithmetic system, timestep, etc.
- Q: what could you do to diagnose whether your results included spurious numerical dynamics?

## **Moral: numerical methods can run amok in “interesting” ways...**

- can cause distortions, bifurcations, etc.
- and these look a lot like *real, physical* dynamics...
- source: algorithms, arithmetic system, timestep, etc.
- Q: what could you do to diagnose whether your results included spurious numerical dynamics?
  - *change the timestep*
  - *change the method*
  - *change the arithmetic*

**So ODE solvers make mistakes.**

...and chaotic systems are sensitively  
dependent on initial conditions....



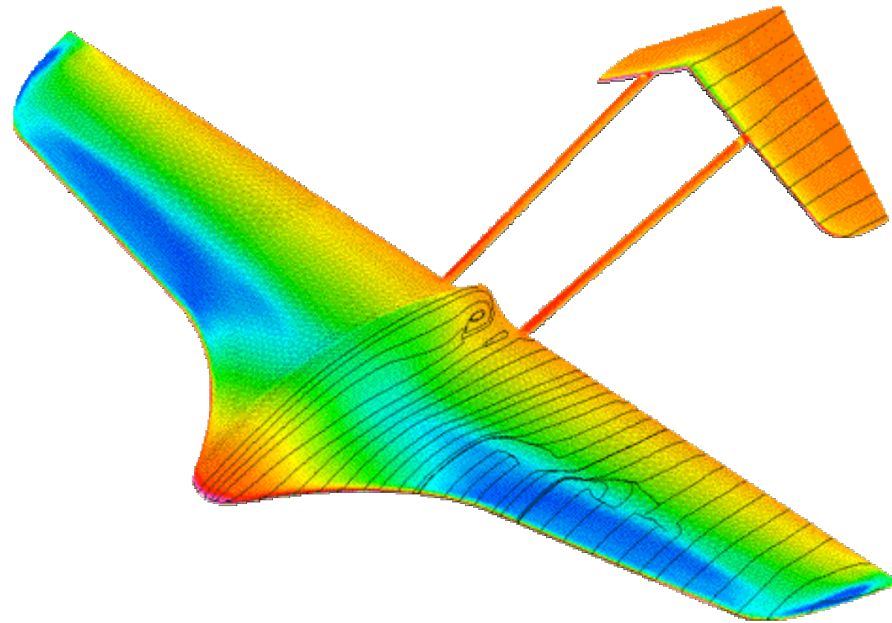
**...??!?**

## Shadowing lemma:

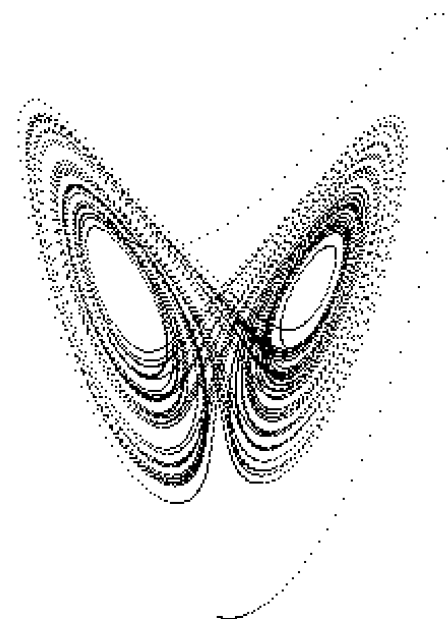
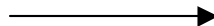
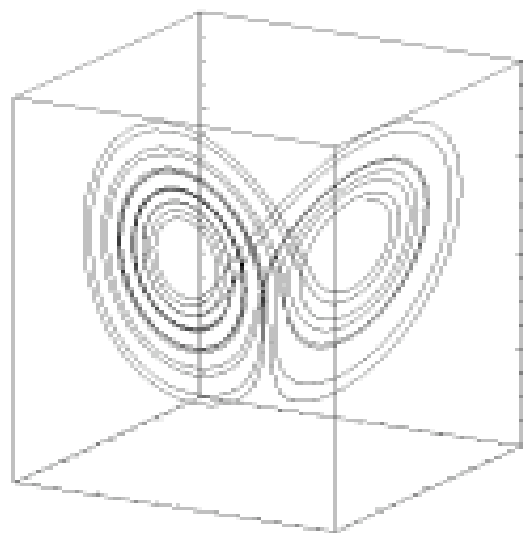
**Every** noise-added trajectory on a chaotic attractor is *shadowed* by a true trajectory.

Important: this is for *state* noise, not *parameter* noise.

# Solving *PDEs*

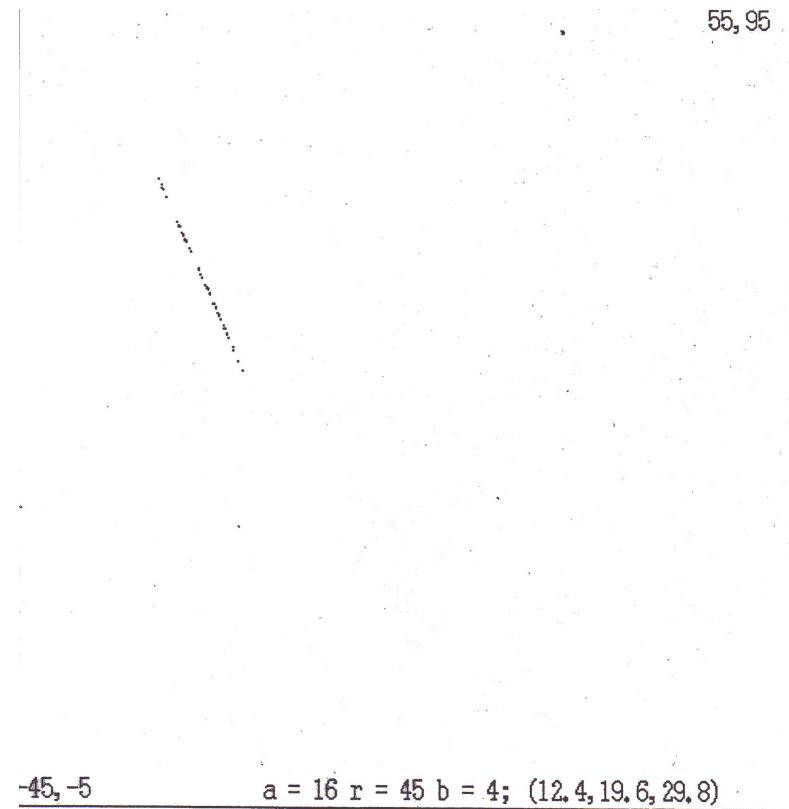
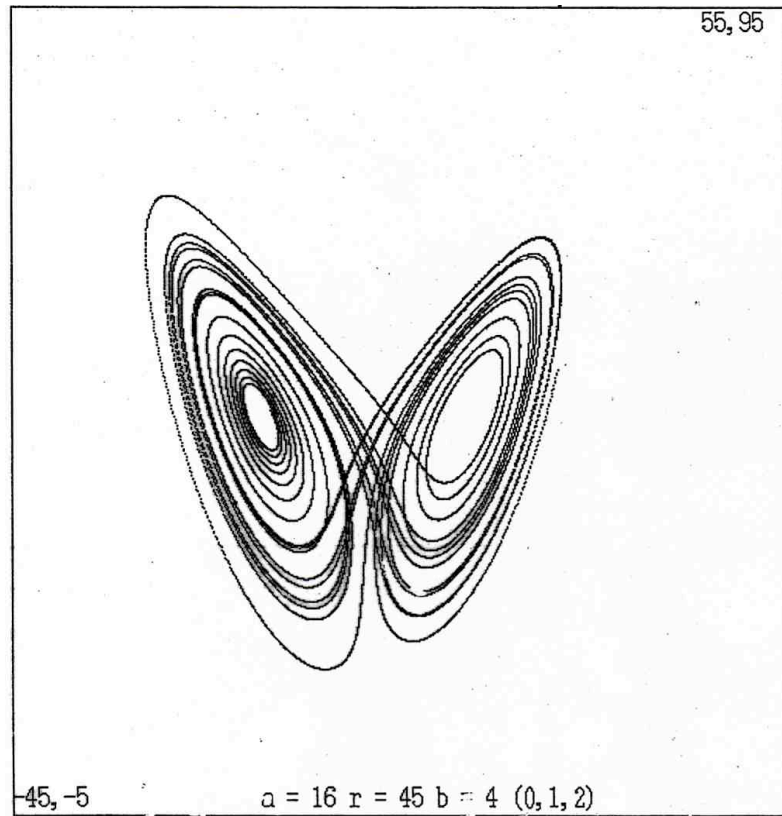


# Projection:

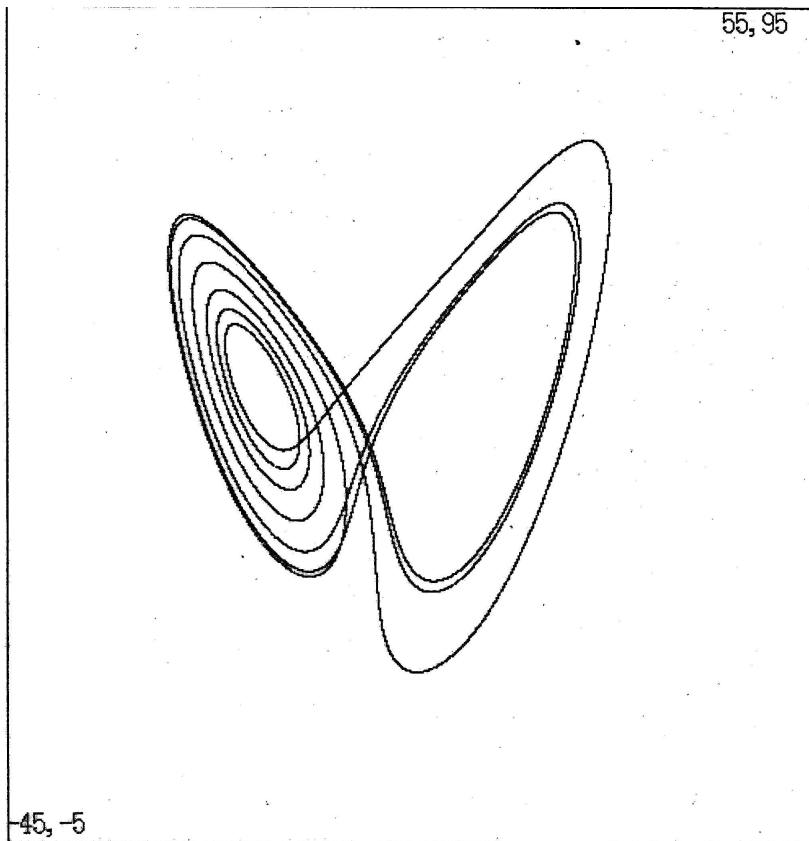




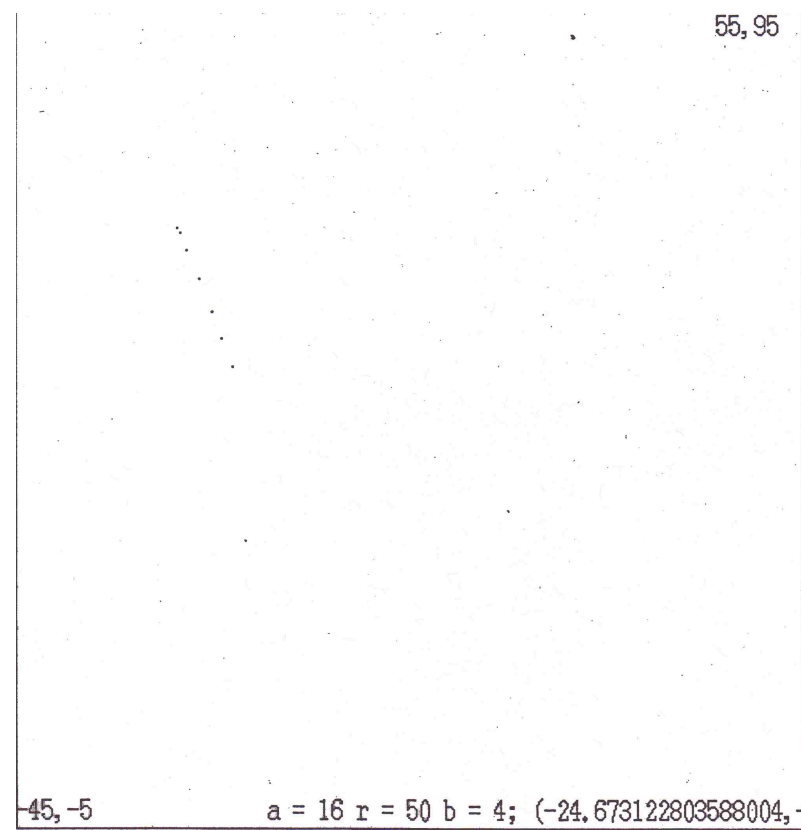
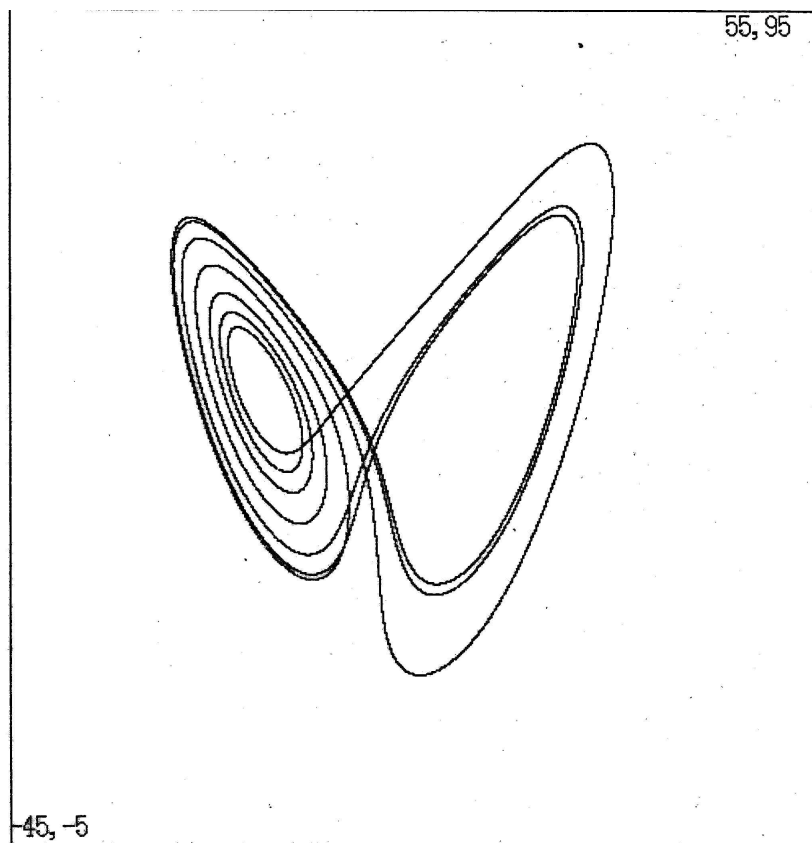
# Section:



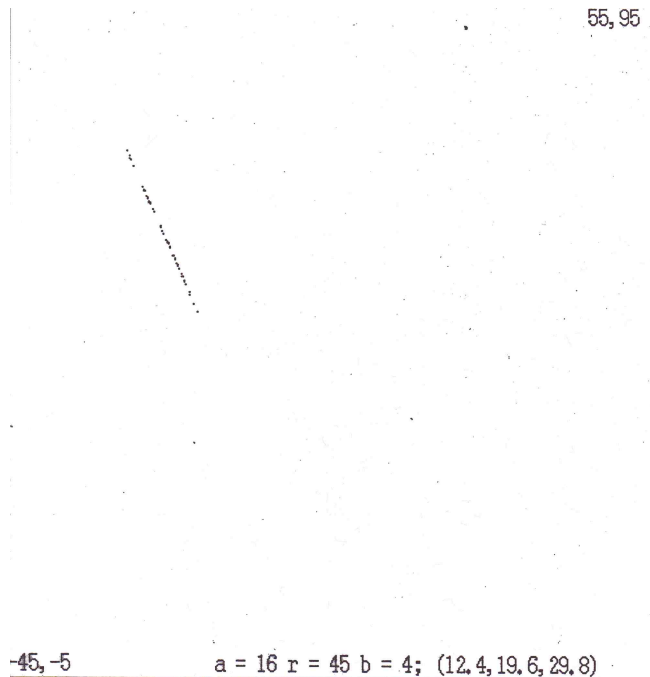
## Section of a UPO:



?



## Aside: finding UPOs



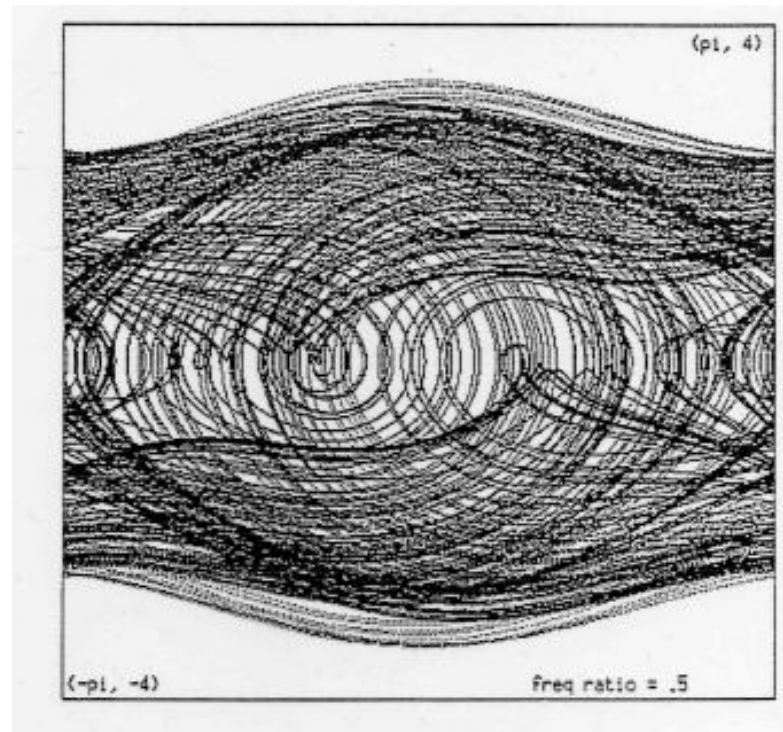
- Section
- Look for close returns
- Cluster
- Average
- See Gunaratne, So papers

**Back to sections...*time-slice* ones  
now.**

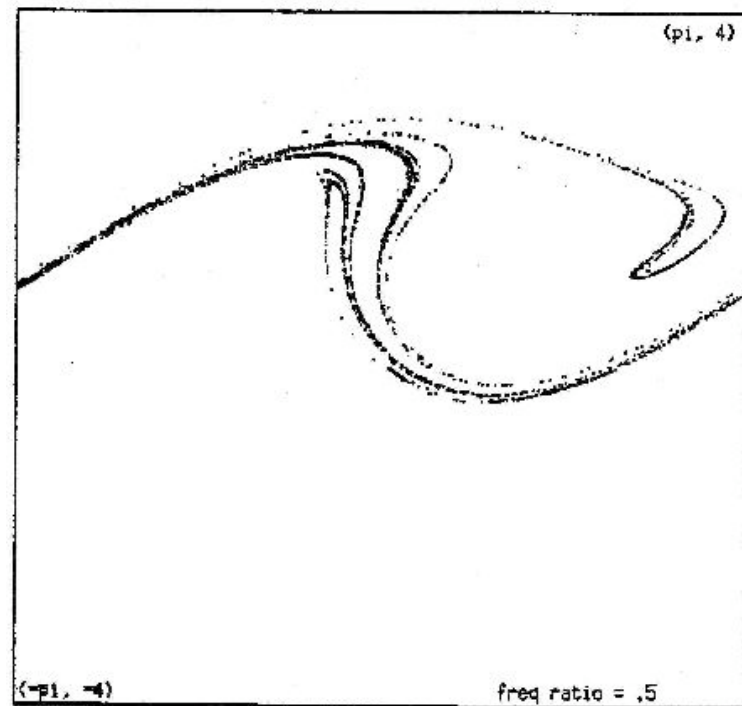
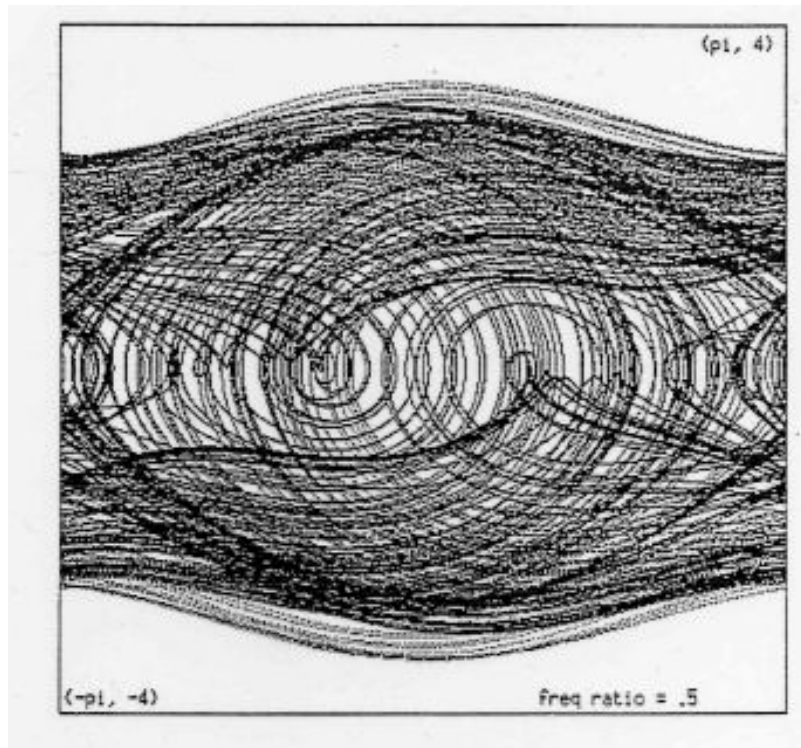
## Time-slice sections of periodic orbits: some thought experiments

- pendulum rotating @ 1 Hz and strobe @ 1 Hz?
- pendulum rotating @ 1 Hz and strobe @ 2 Hz?
- pendulum rotating @ 1 Hz and strobe @ 3 Hz?
- pendulum rotating @ 1 Hz and strobe @ 1/2 Hz?
- pendulum rotating @ 1 Hz and strobe @  $\pi$  Hz? (or some other irrational)

**When this becomes really useful:**

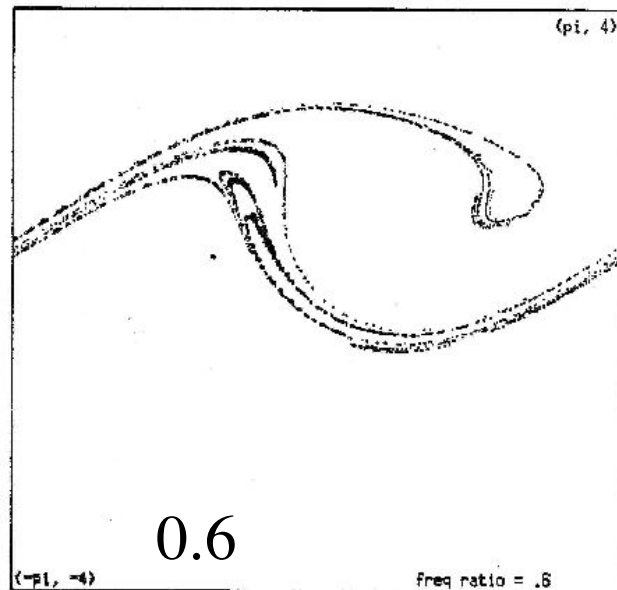
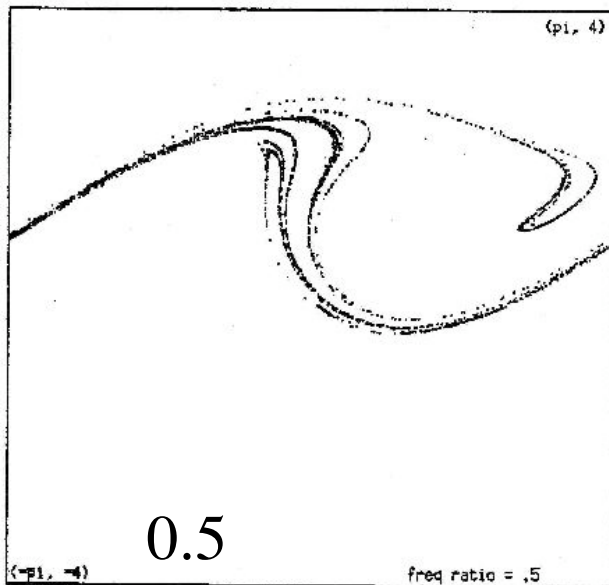
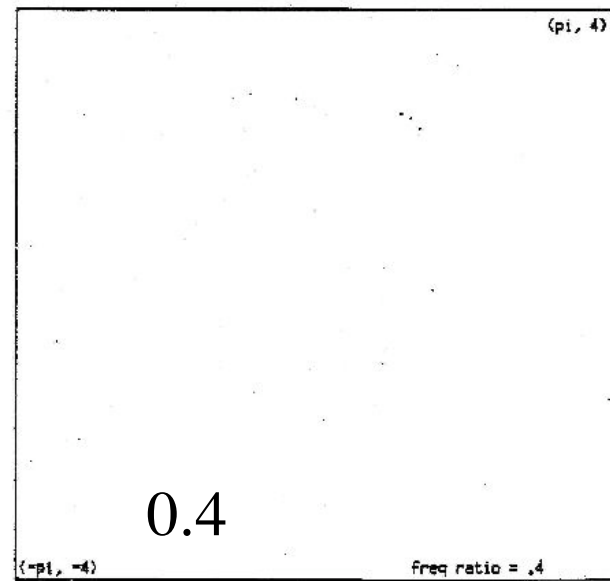
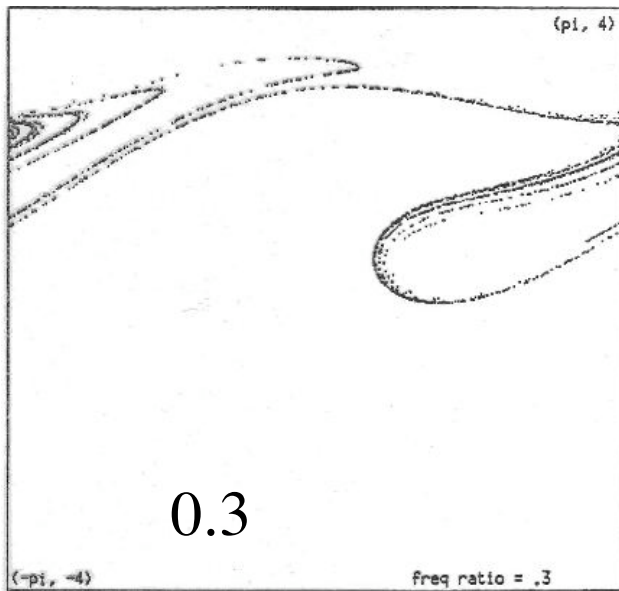


# Poincare section:





# What bifurcations look like on a Poincare section:



# Computing sections:

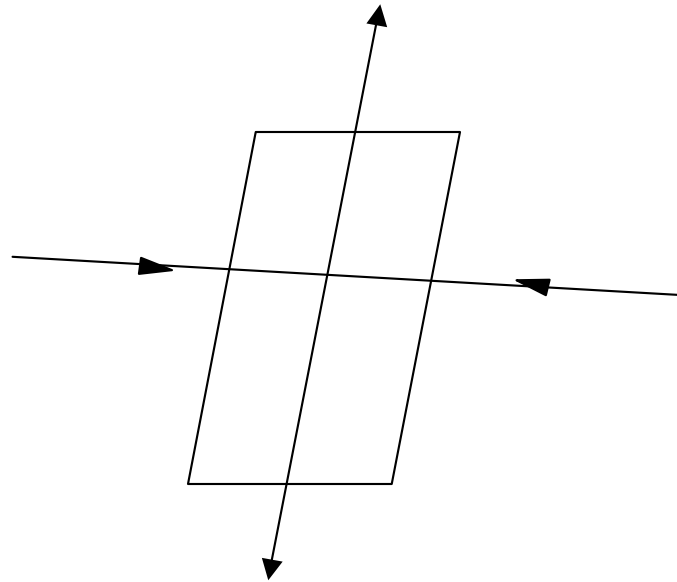
- Space-slice
- Time-slice

# Stability, $\lambda$ , and the un/stable manifolds

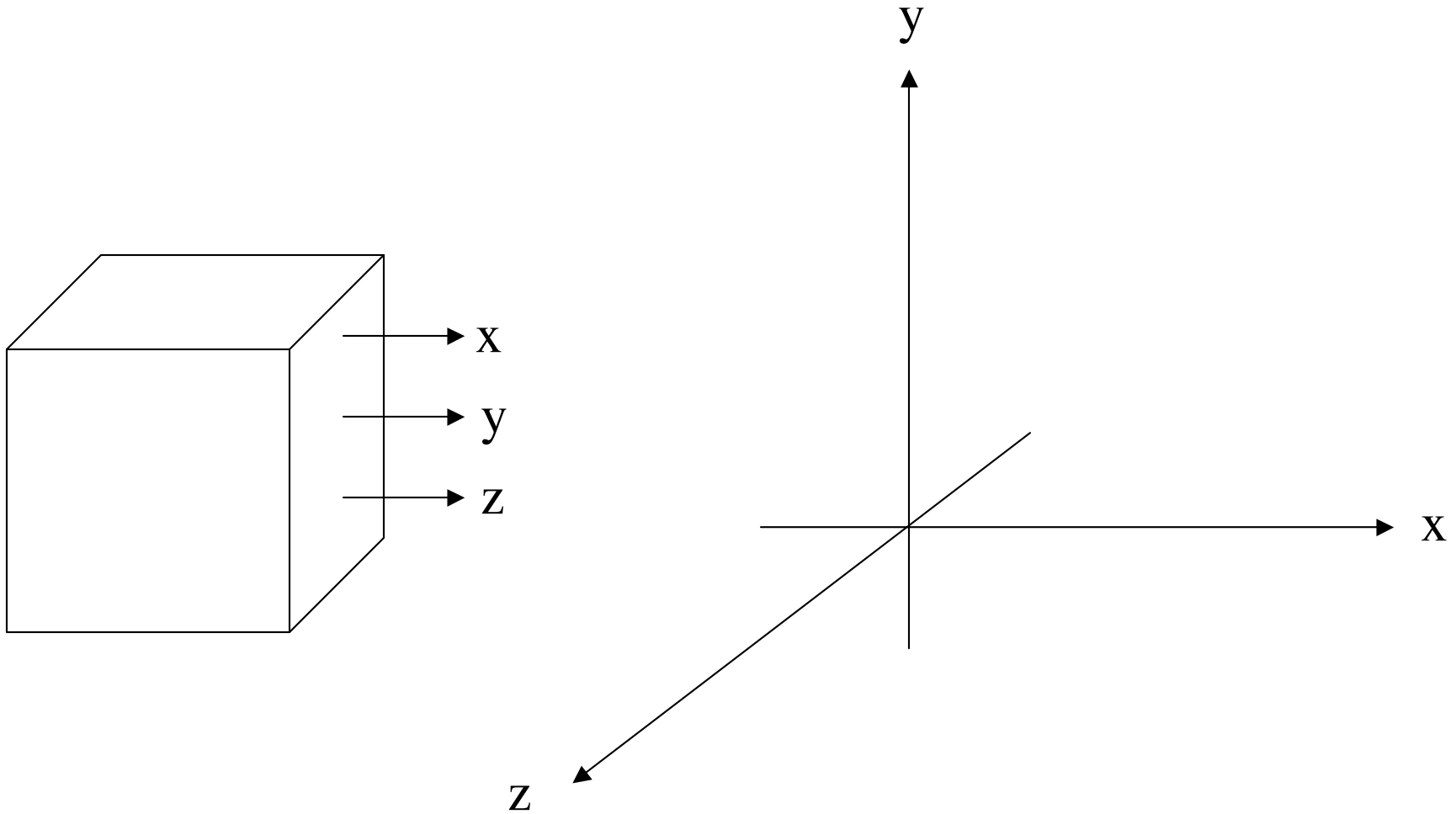
# Lyapunov exponents:

- nonlinear analogs of eigenvalues: one  $\lambda$  for each dimension
- $\Sigma\lambda < 0$  for dissipative systems
- $\lambda$  are same for all ICs in one basin
- negative  $\lambda$  compress state space along *stable manifolds*
- positive  $\lambda$  stretch it along *unstable manifolds*
- biggest one  $\lambda_1$  dominates as  $t \rightarrow \infty$
- *positive  $\lambda_1$  is a signature of chaos*

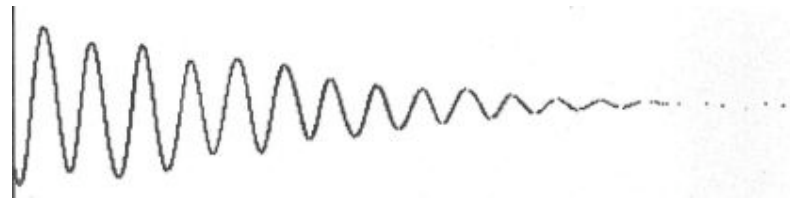
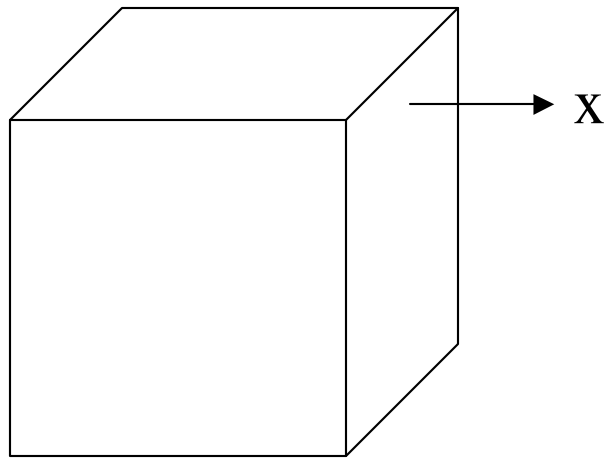
**These  $\lambda$  & manifolds play a role in control of chaos...**



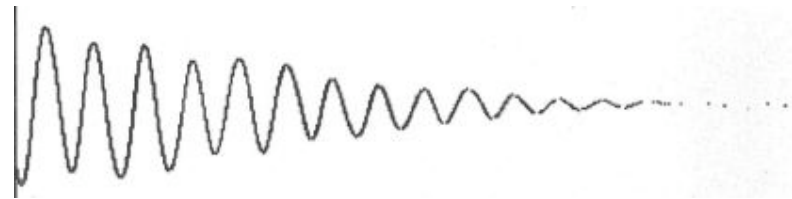
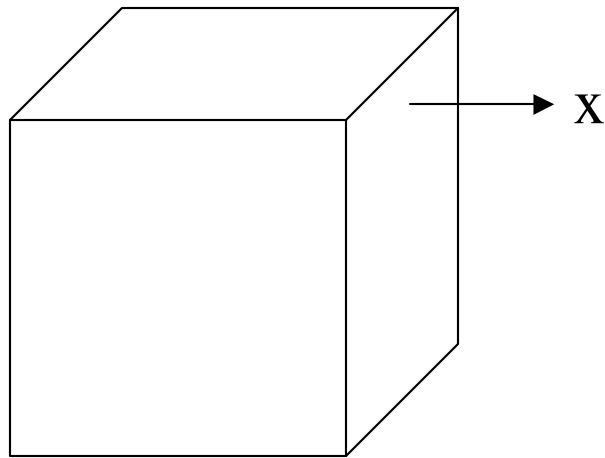
**We've been assuming that we can  
measure all the state variables:**



**But often you can't:**

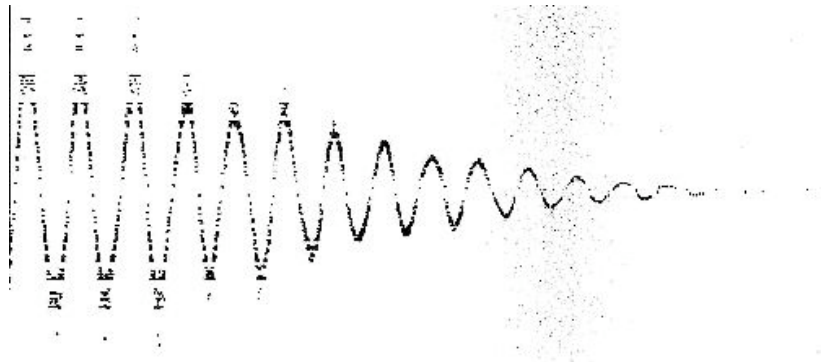


# How to reconstruct the other state vars?



divided differences

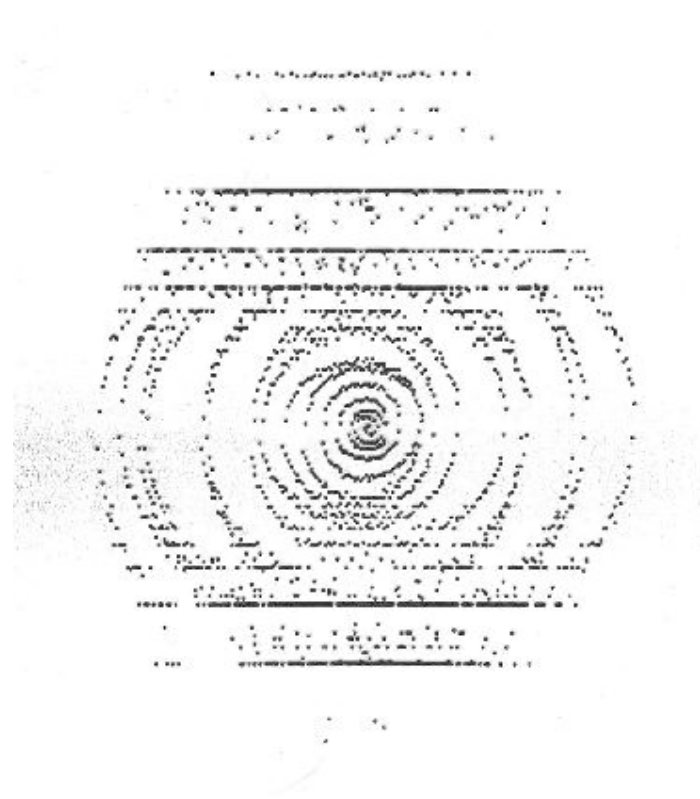
$x'$



*derivatives magnify noise!*

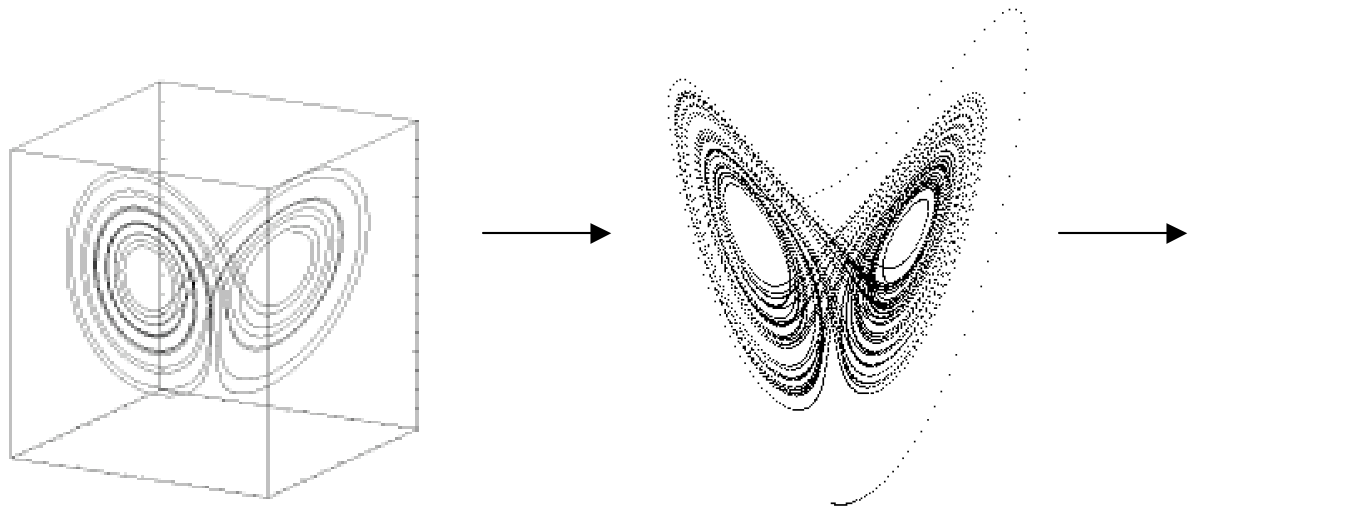


**What this looks like in the state space:**



*This is not useful for computation.*

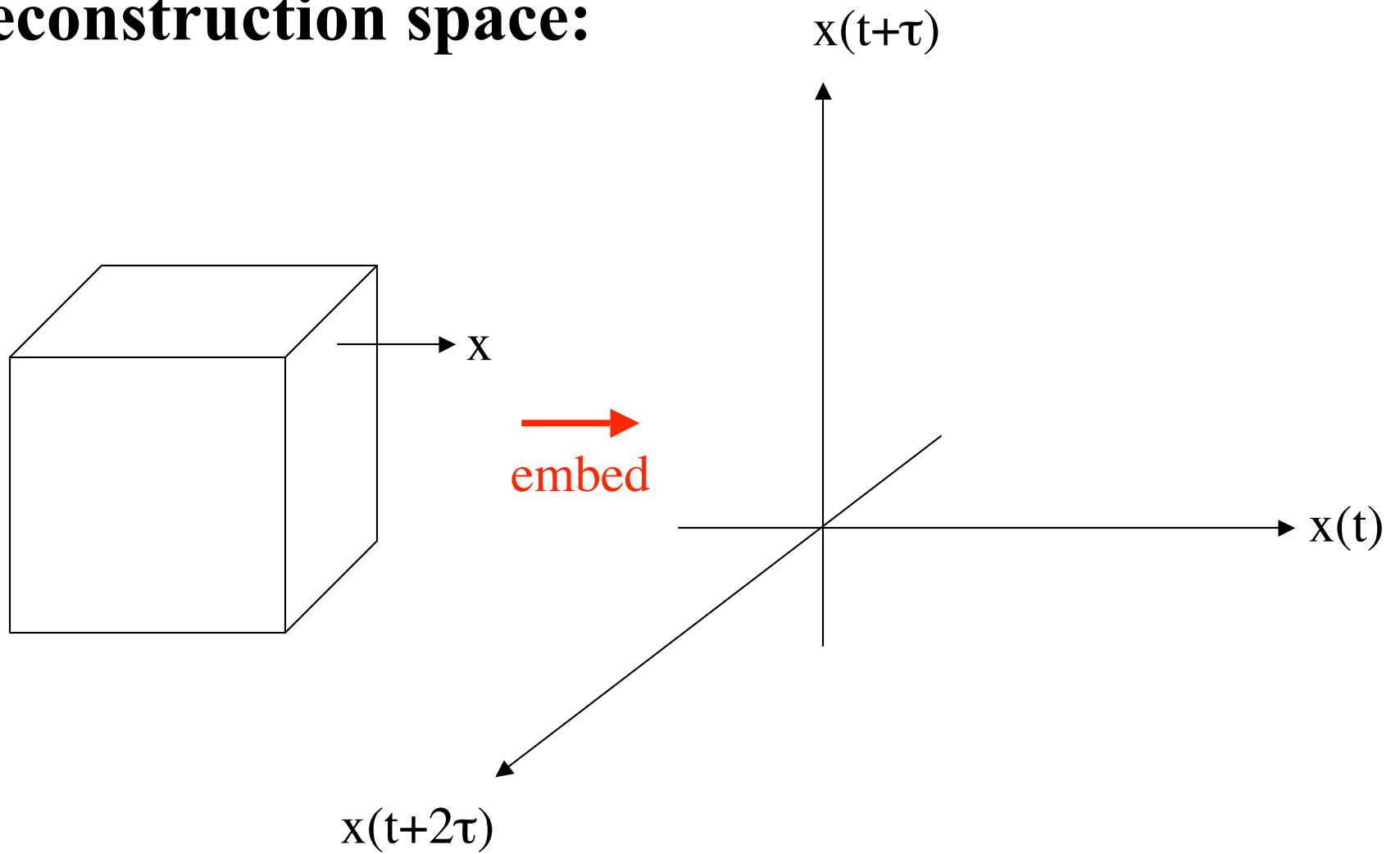
**What we want here is to undo a  
projection:**



## Delay-coordinate embedding:

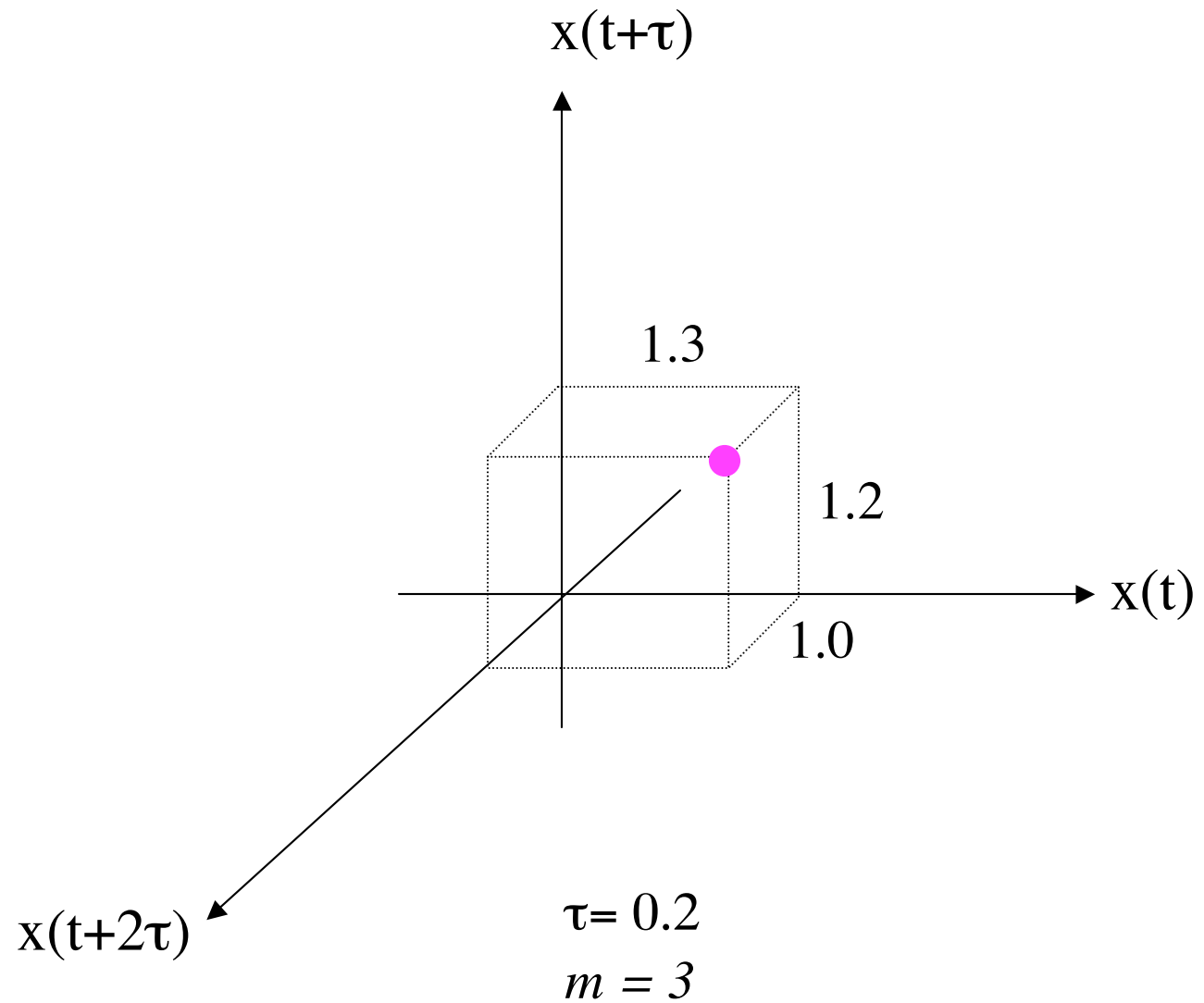
“reinflate” that squashed data to get a *topologically identical* copy of the original thing.

# Reconstruction space:

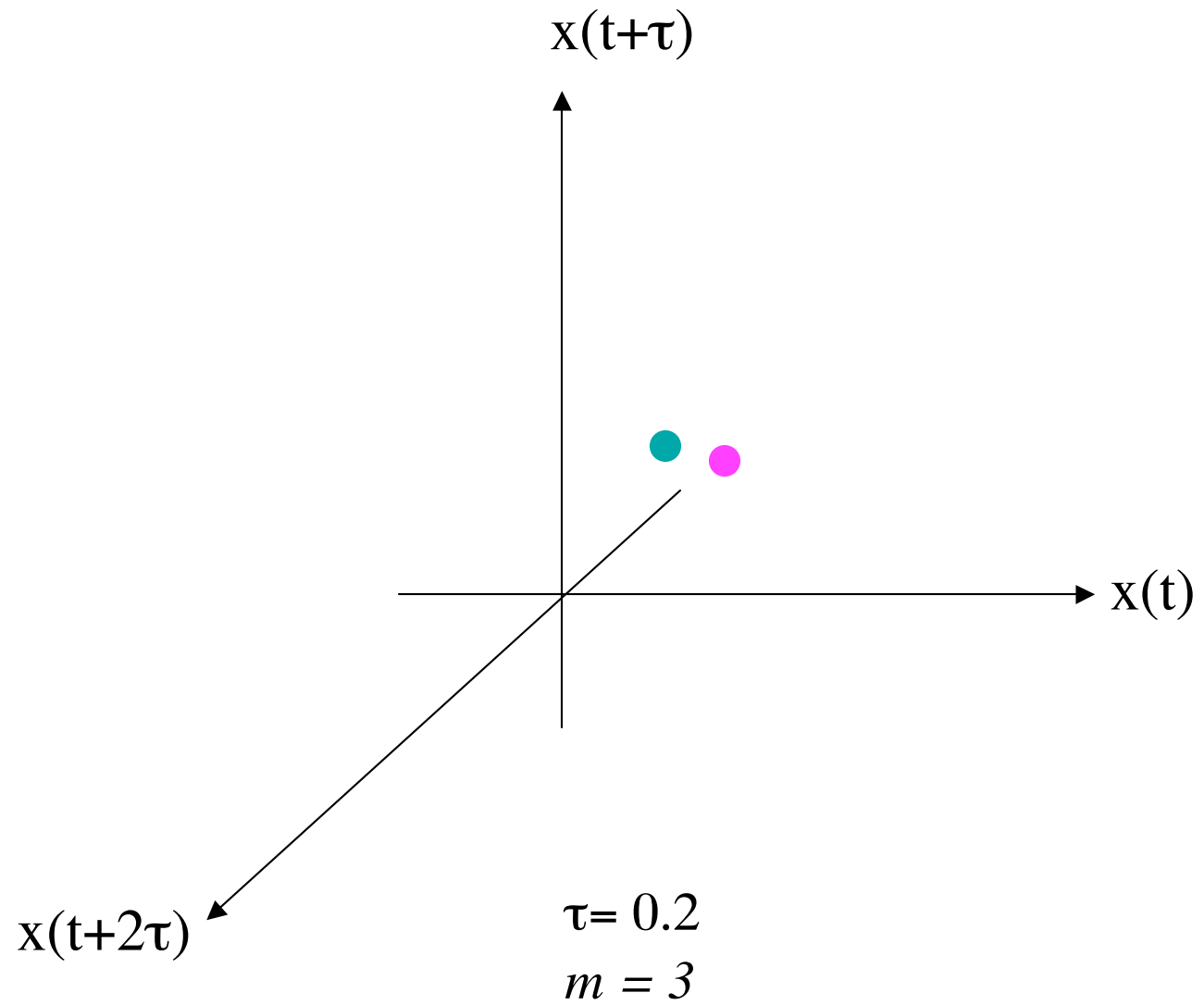


# Mechanics:

x	t
1.3	0.1
1.2	0.2
1.0	0.3
0.8	0.4
1.1	0.5
1.4	0.6
1.6	0.7

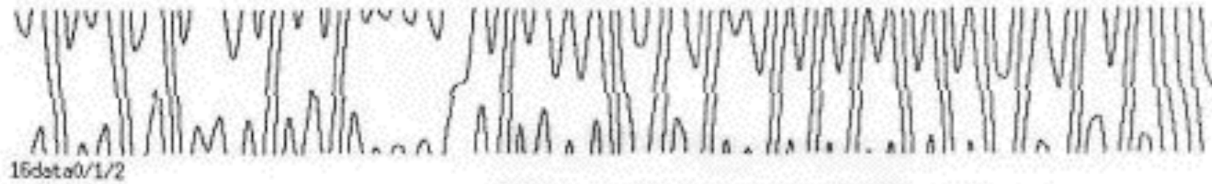


x	t
1.3	0.1
1.2	0.2
1.0	0.3
0.8	0.4
1.1	0.5
1.4	0.6
1.6	0.7

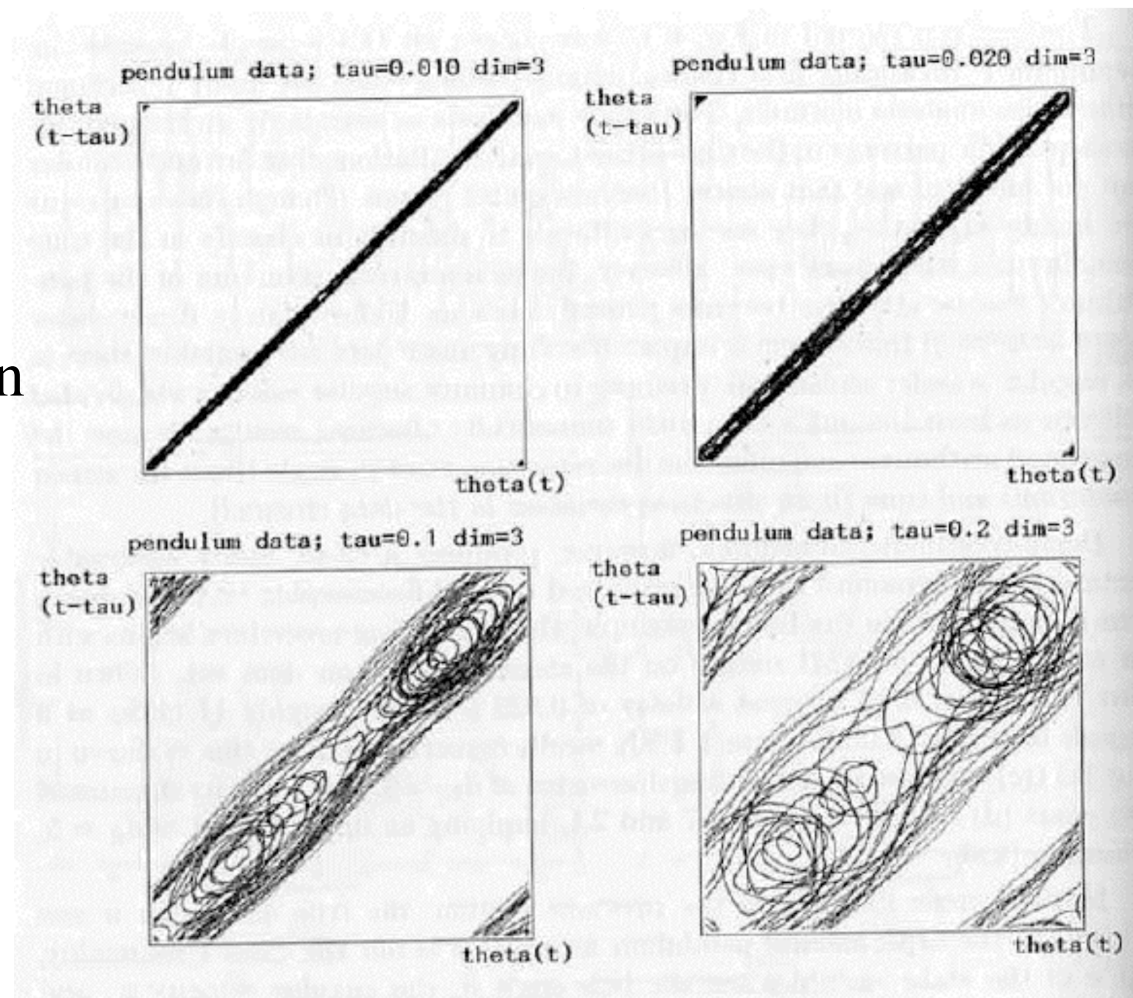


# What this looks like:

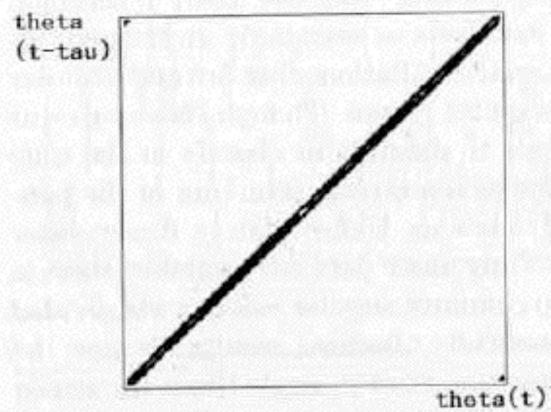
Data:



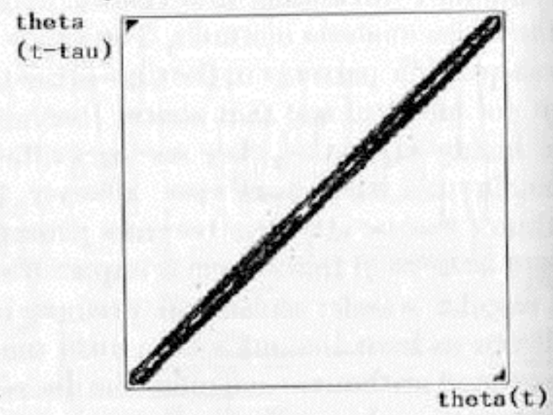
Reconstruction  
space:



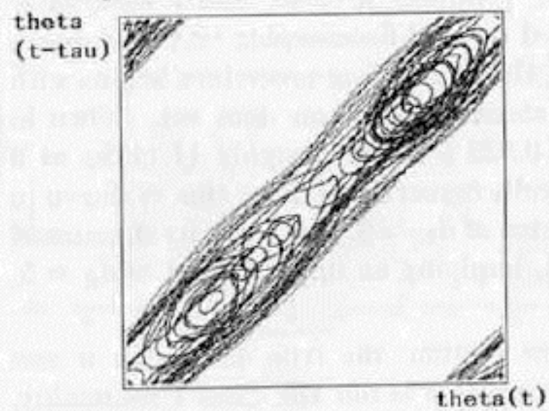
pendulum data; tau=0.010 dim=3



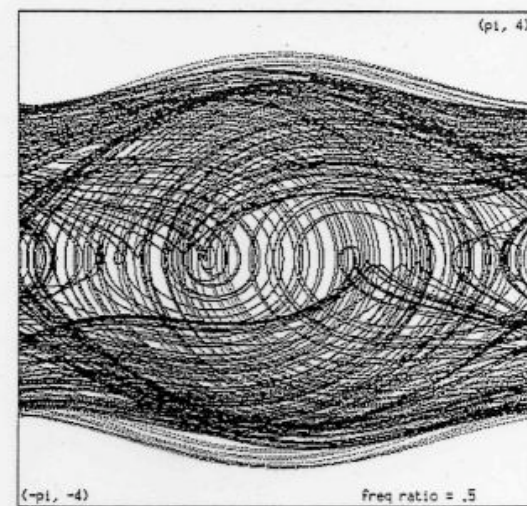
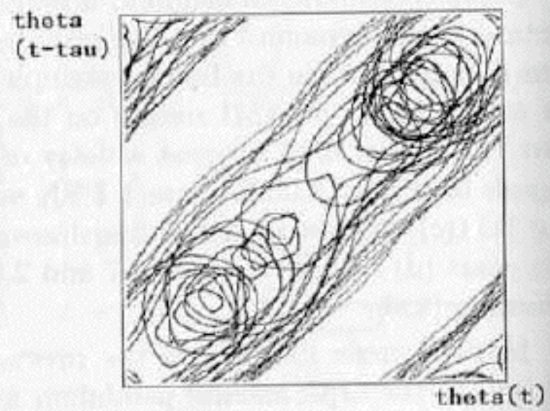
pendulum data; tau=0.020 dim=3



pendulum data; tau=0.1 dim=3



pendulum data; tau=0.2 dim=3





## Takens\* theorem:

For the right  $\tau$  and enough dimensions, the dynamics in this *reconstruction space* are diffeomorphic to the original state-space dynamics.

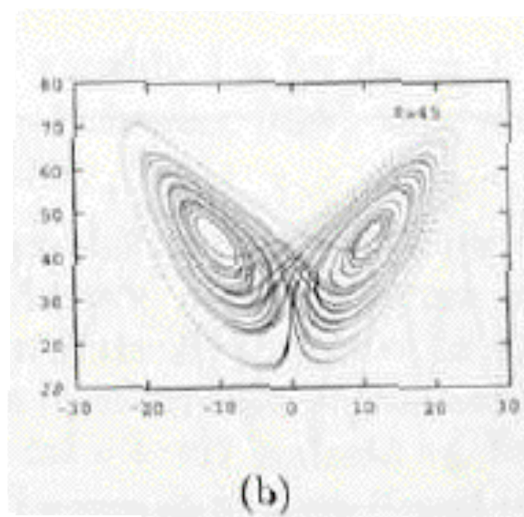
\* Whitney, Mane, ...

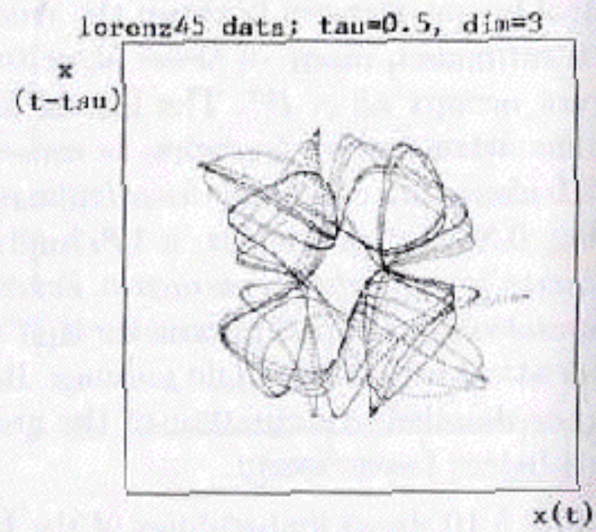
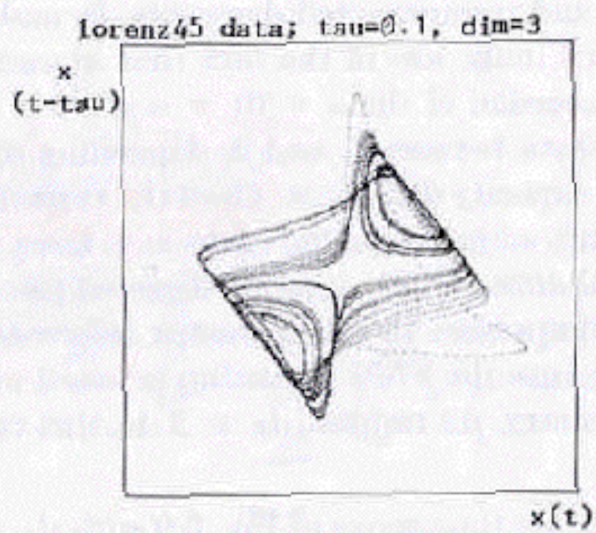
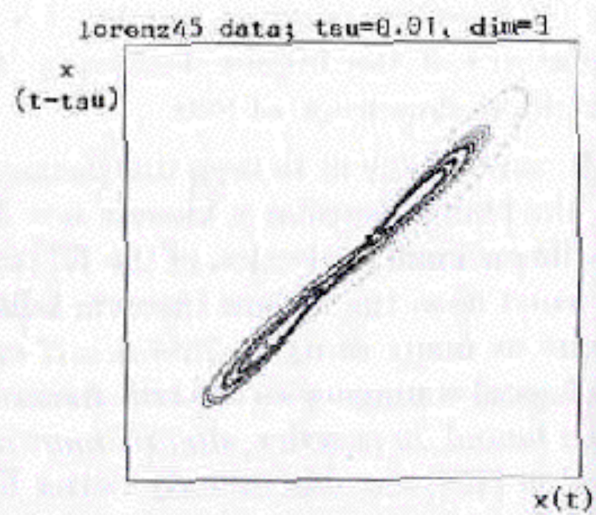
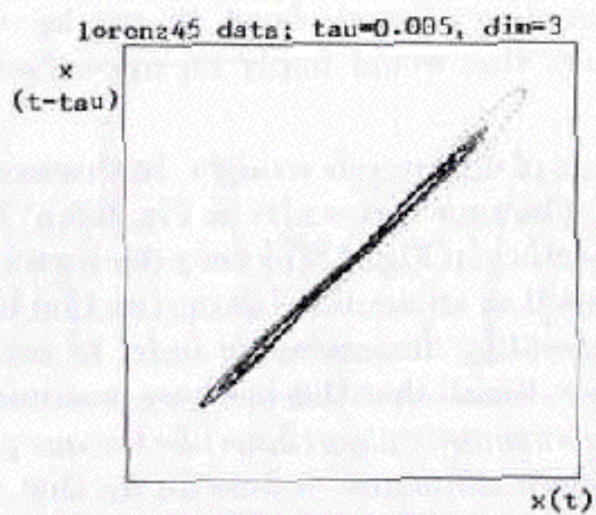
# Diffeomorphisms and topology:

Diffeomorphic: mapping from the one to the other is differentiable and has a differentiable inverse.

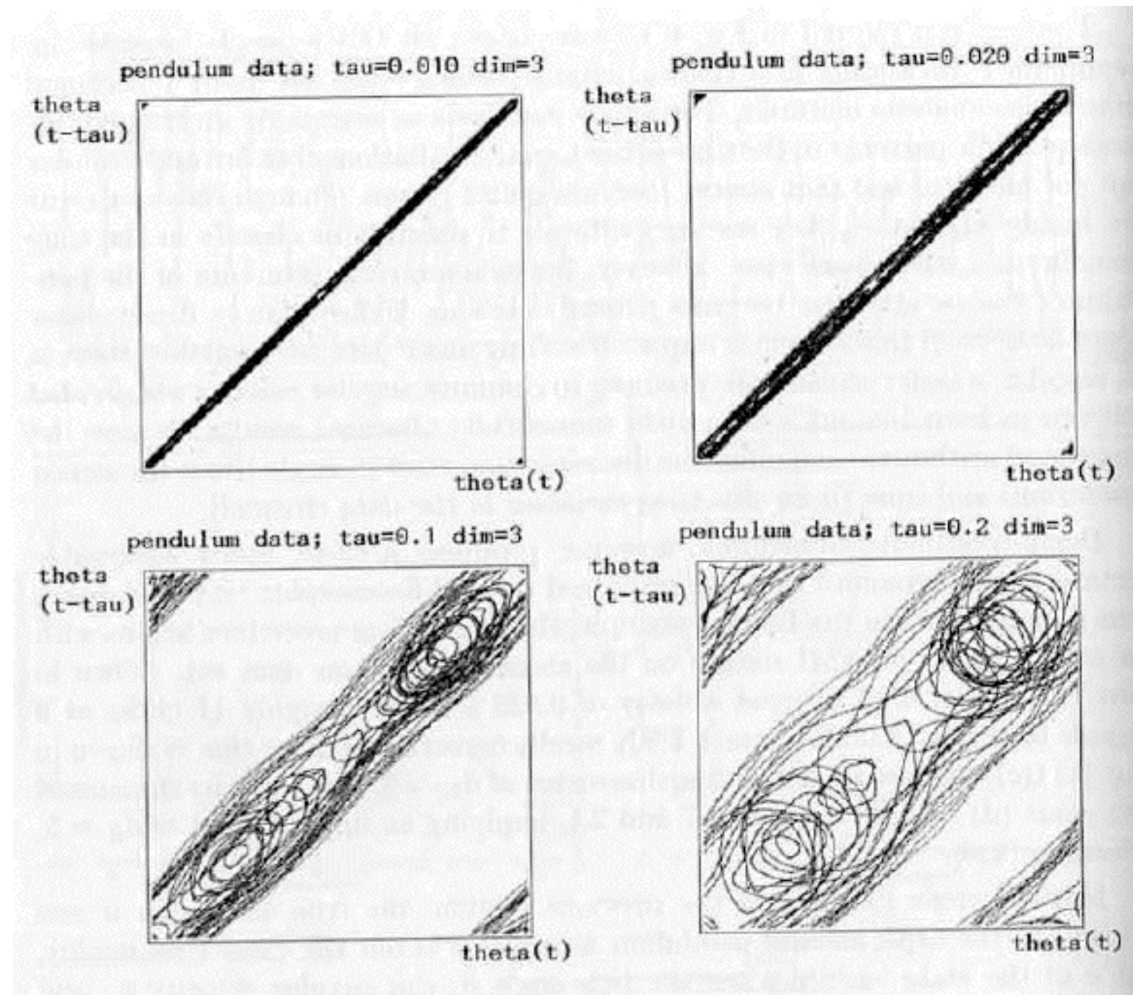
What that means:

- *qualitatively* the same shape
- have same dynamical invariants (e.g.,  $\lambda$ )





# Picking $\tau$ :



## Picking $m$ :

$m > 2d$ : **sufficient** to ensure no crossings in reconstruction space:

...may be overkill.

“Embedology” paper:  $m > 2 \text{ dc}$   
(box-counting dimension)

**If  $\Delta t$  is not uniform:**

~~Theorem (Takens): for  $\tau > 0$  and  $m \geq 2d$ ,  
reconstructed trajectory is diffeomorphic to  
the true trajectory~~

~~Conditions: evenly sampled in time~~