

Introduction to Nonlinear Dynamics: Maps, Representations and dirty hands.

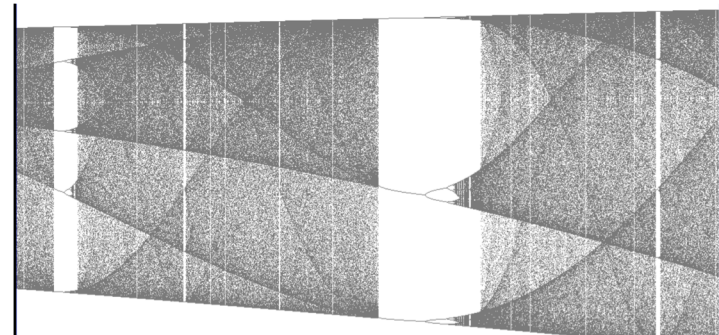
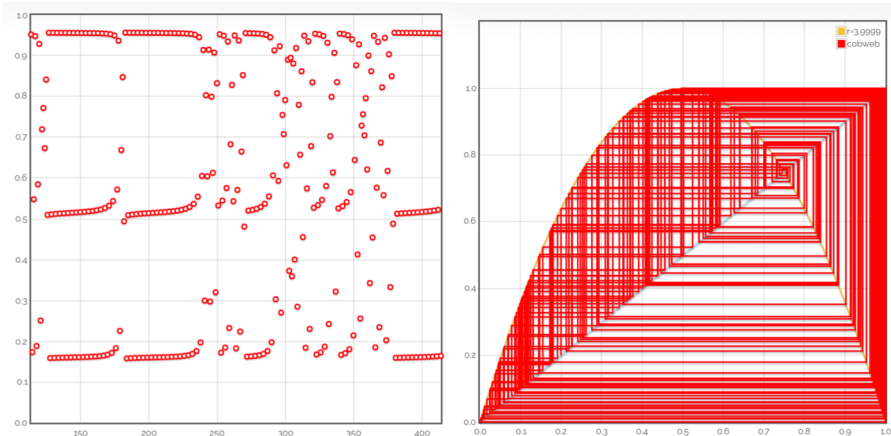
Santa Fe Institute

Complex Systems Summer School

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Two (almost) kinds of systems in the wild

- discrete time systems:

- “Operates in discrete time”
- “maps”
- modeling tool: difference equation



- continuous time systems:

- “Operates in continuous time”
- “flows”
- modeling tool: differential equations

What I mean by “operate in discrete time”

- Time proceeds in clicks
 - Dancing with a strobe light at a rave
 - A stock's ticker
 - Watching a movie with a frame rate of 60 fps

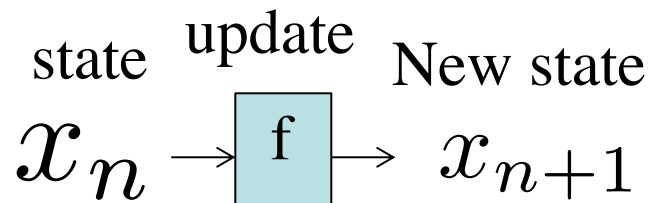
Important: Makes no sense to measure the state of the system between clicks. It simply does not exist

What do those beasts look like and how do we deal with them?

$$x_{n+1} = f(x_n)$$

Difference equations:

- e.g., $x_{n+1} = \cos(x_n)$
- f is an “Update rule”
- given state x at time n , tells you state at time $n+1$
- solve by iterating



Lots of abstract stuff so let's make it concrete

A canonical difference equation:

“Logistic Map”

$$x_{n+1} = rx_n(1 - x_n)$$

- Simple Population Model
 - r is the “growth rate” **parameter**
 - x is the population **state**
- Simply compute next population = $f(\text{current population})$



Logistic Map Example

$$x_{n+1} = rx_n(1 - x_n)$$

If $r = 1$ and $x_0 = 0.5$: “initial condition”

$$x_1 = 1(0.5)(1 - 0.5) = 0.25$$

$$x_2 = 1(0.25)(1 - 0.25) = 0.1875$$

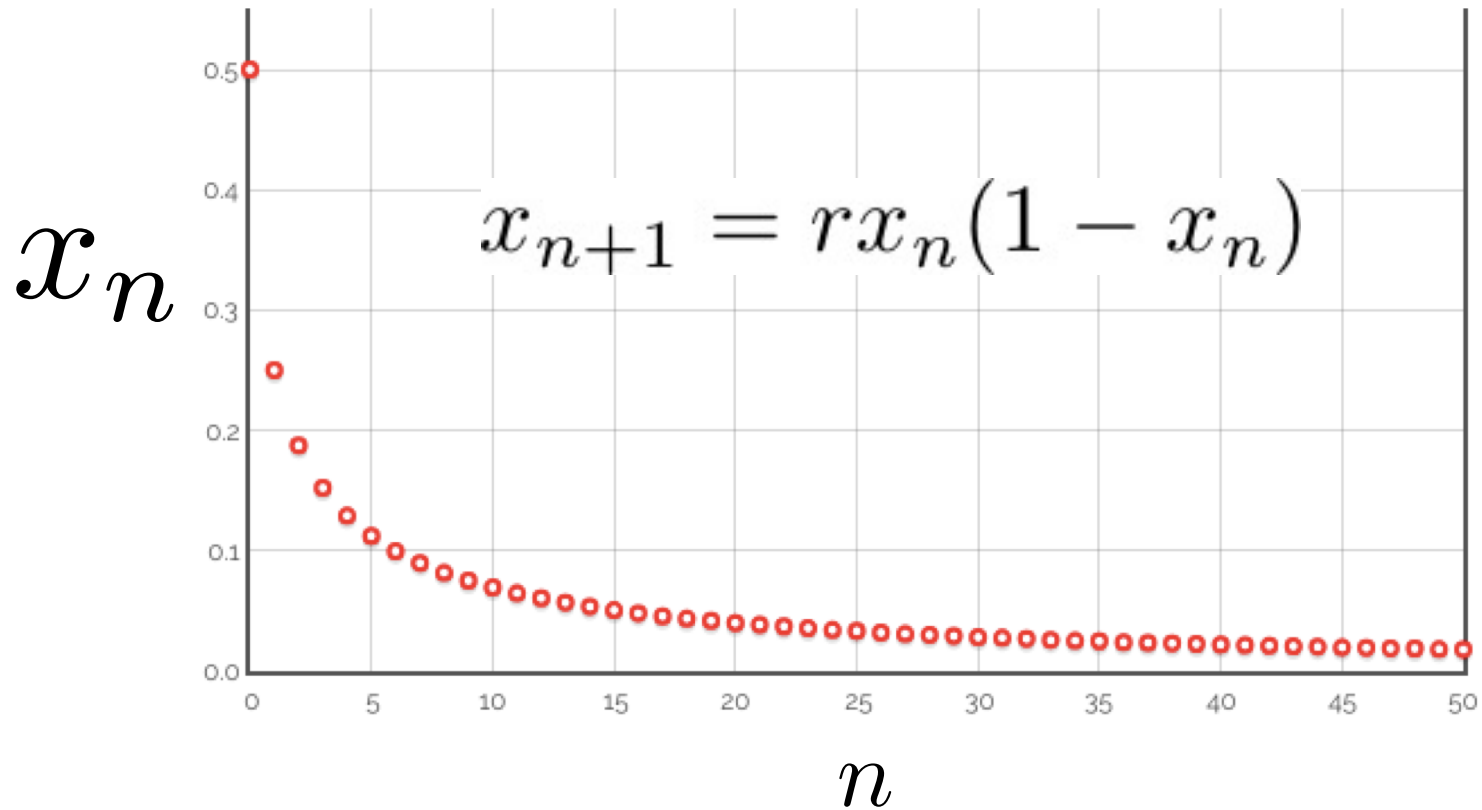
...

Eventually, x settles down at 0.

Population dies out... :(

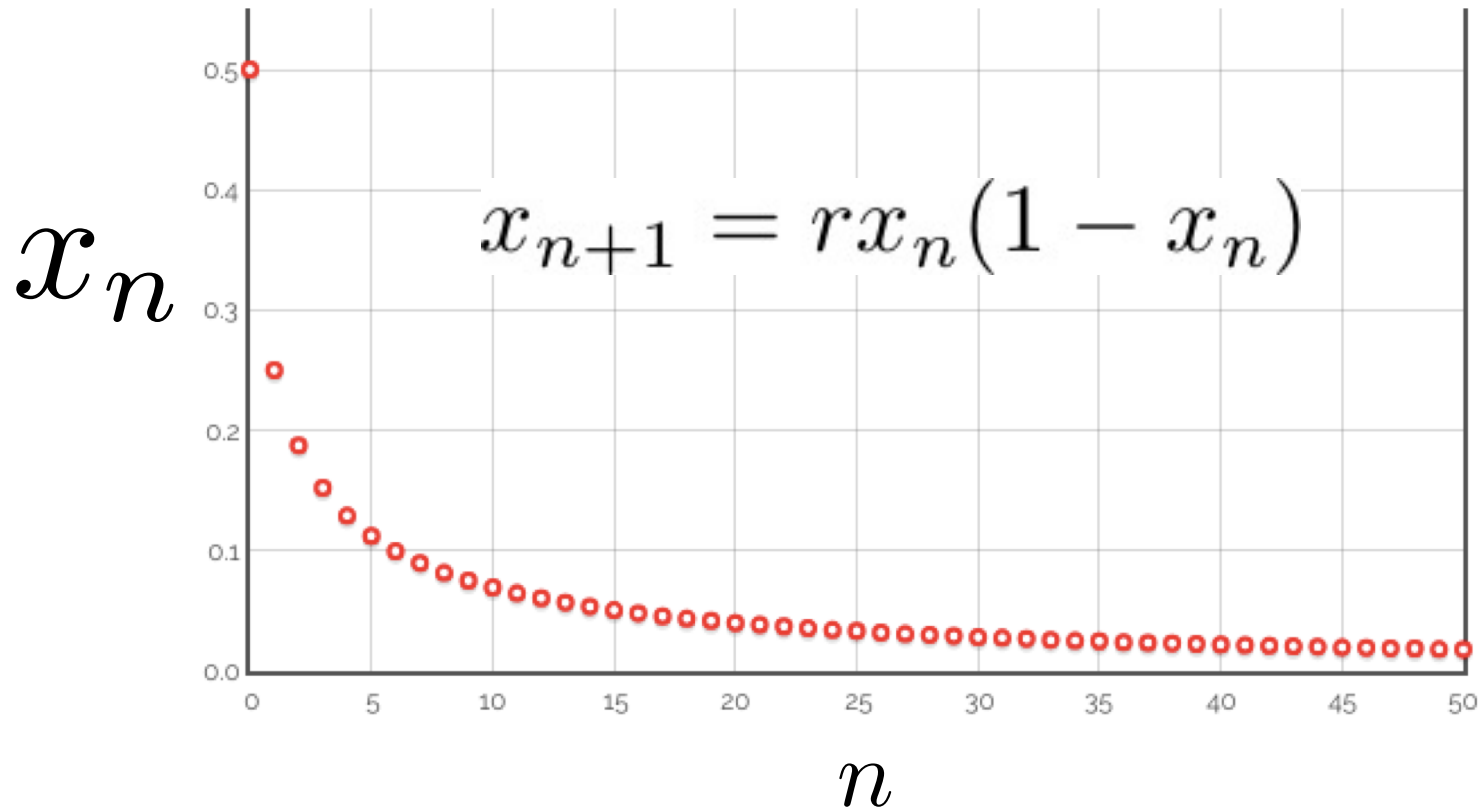
Brings us to our first graphical representation!

“Time Domain Plot” or “A Time Series”



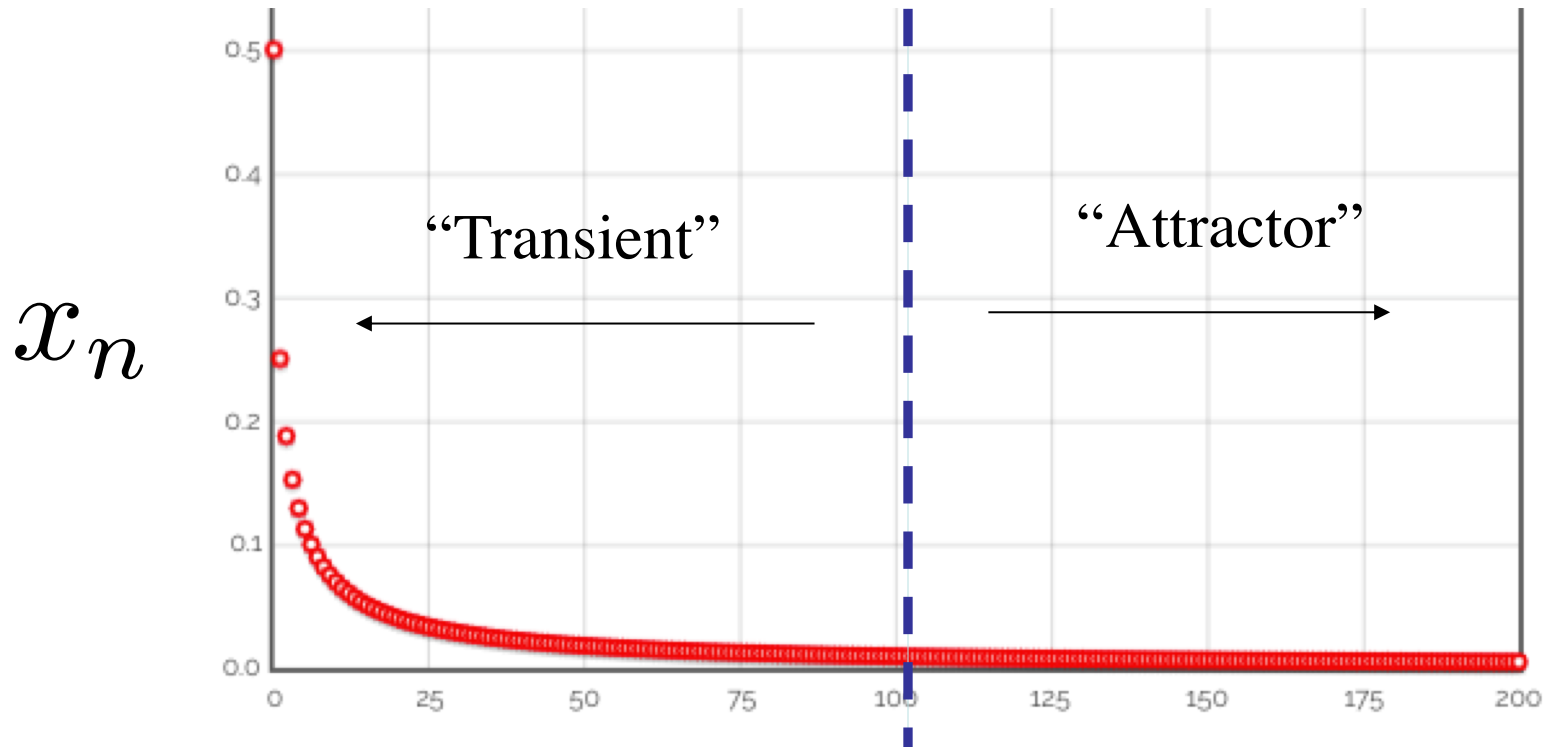
How do we describe this?

“dynamics are converging to the stable fixed point ‘attractor’ at 0”



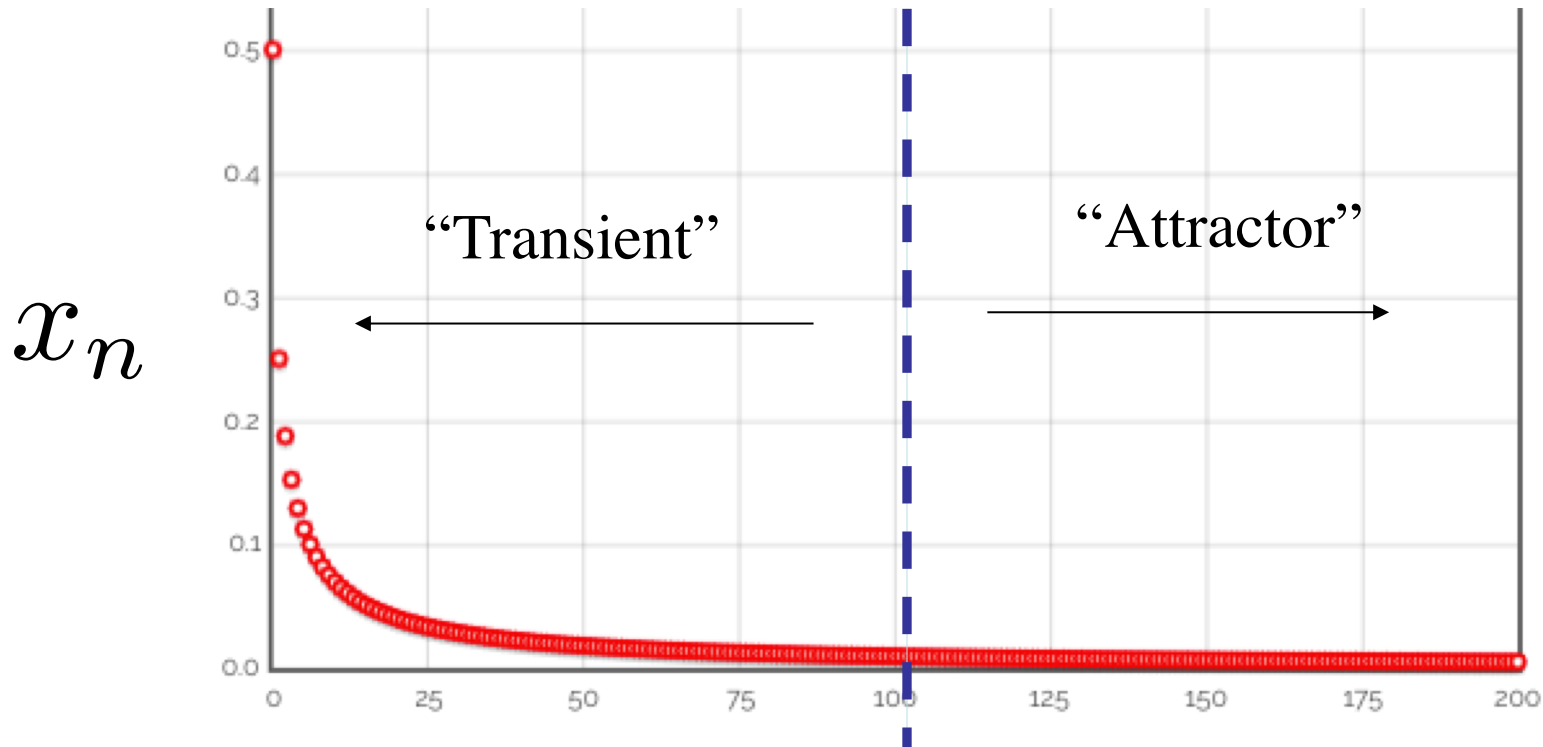
“Converging to the stable fixed point”

$$x_{n+1} = rx_n(1 - x_n)$$



“Converging to the stable **fixed point**”

$$x_{n+1} = rx_n(1 - x_n)$$

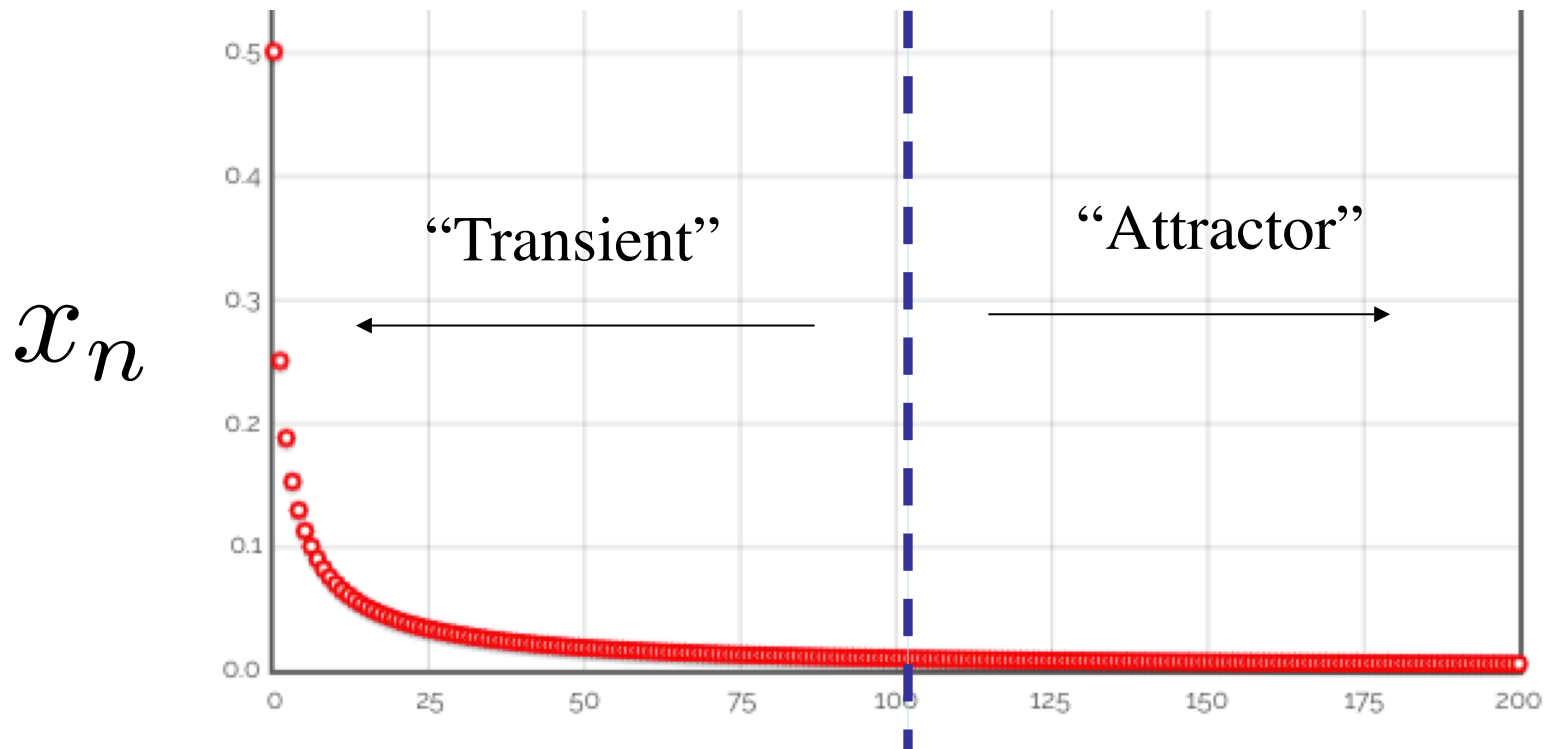


Formally, x^* is a fixed point if $x^* = f(x^*)$.

$$0 = f(0)$$

“Converging to the stable **fixed point**”

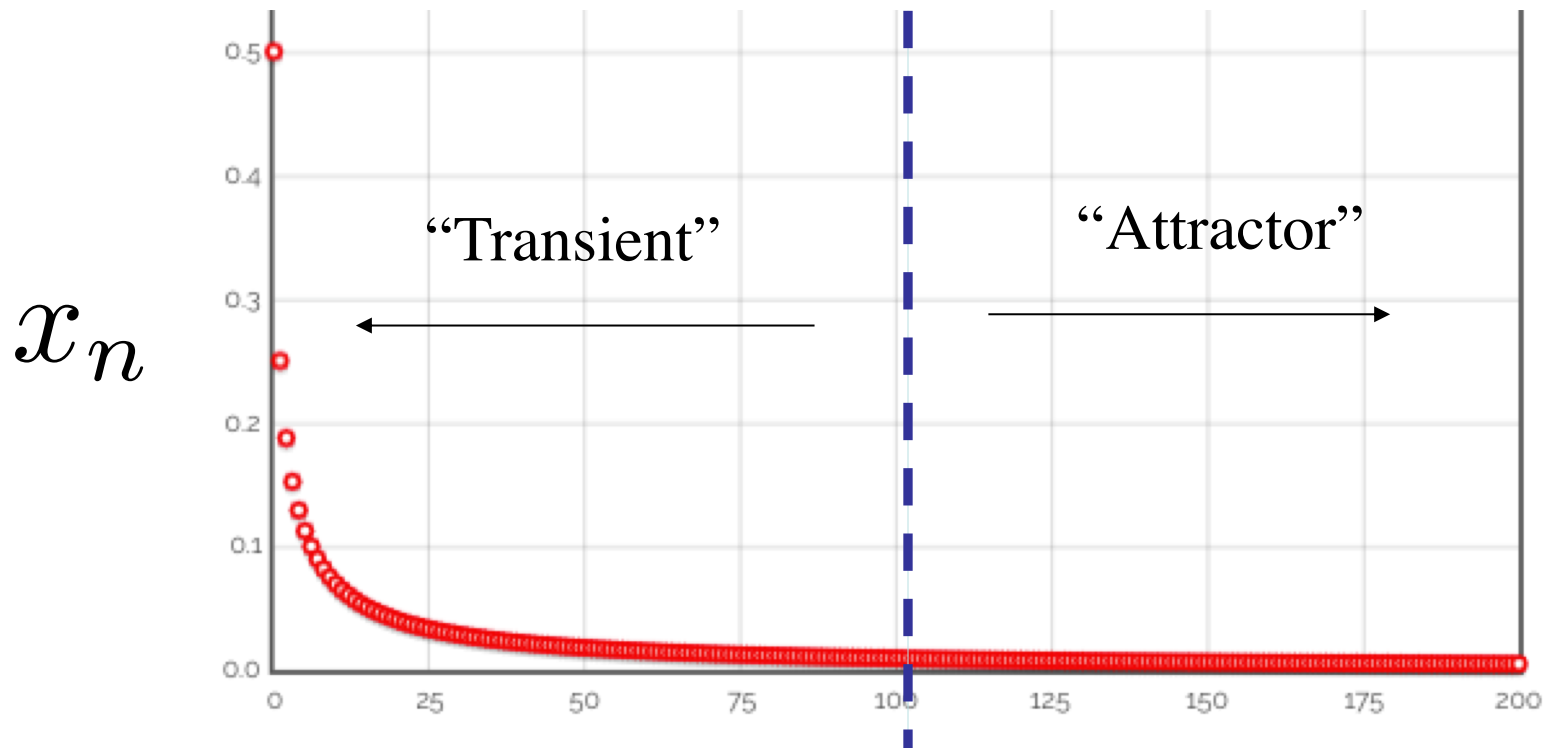
$$x_{n+1} = rx_n(1 - x_n)$$



Thought Experiment: What was the fixed point in the double pendulum?

“Converging to **the** stable fixed point”

$$x_{n+1} = rx_n(1 - x_n)$$



Logistic map only has one **attractor** at a time.

Stable/Unstable

Stable or attracting fixed point:

local perturbations around x^* shrink

Unstable or repelling fixed point

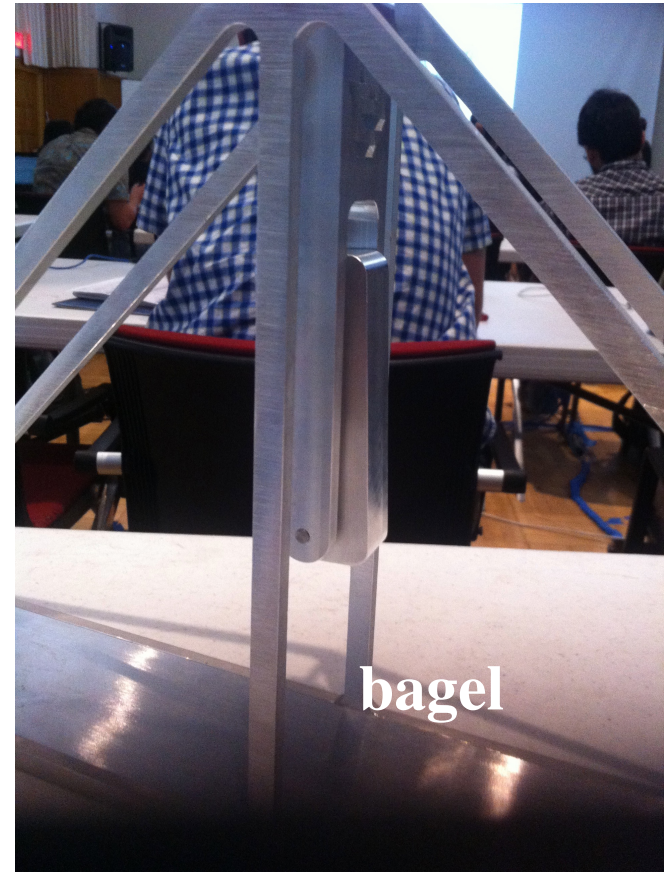
local perturbations around x^* grow



bowl



teacup



bagel

Other Fixed Points?

$$x_{n+1} = rx_n(1 - x_n)$$

How could we find them?

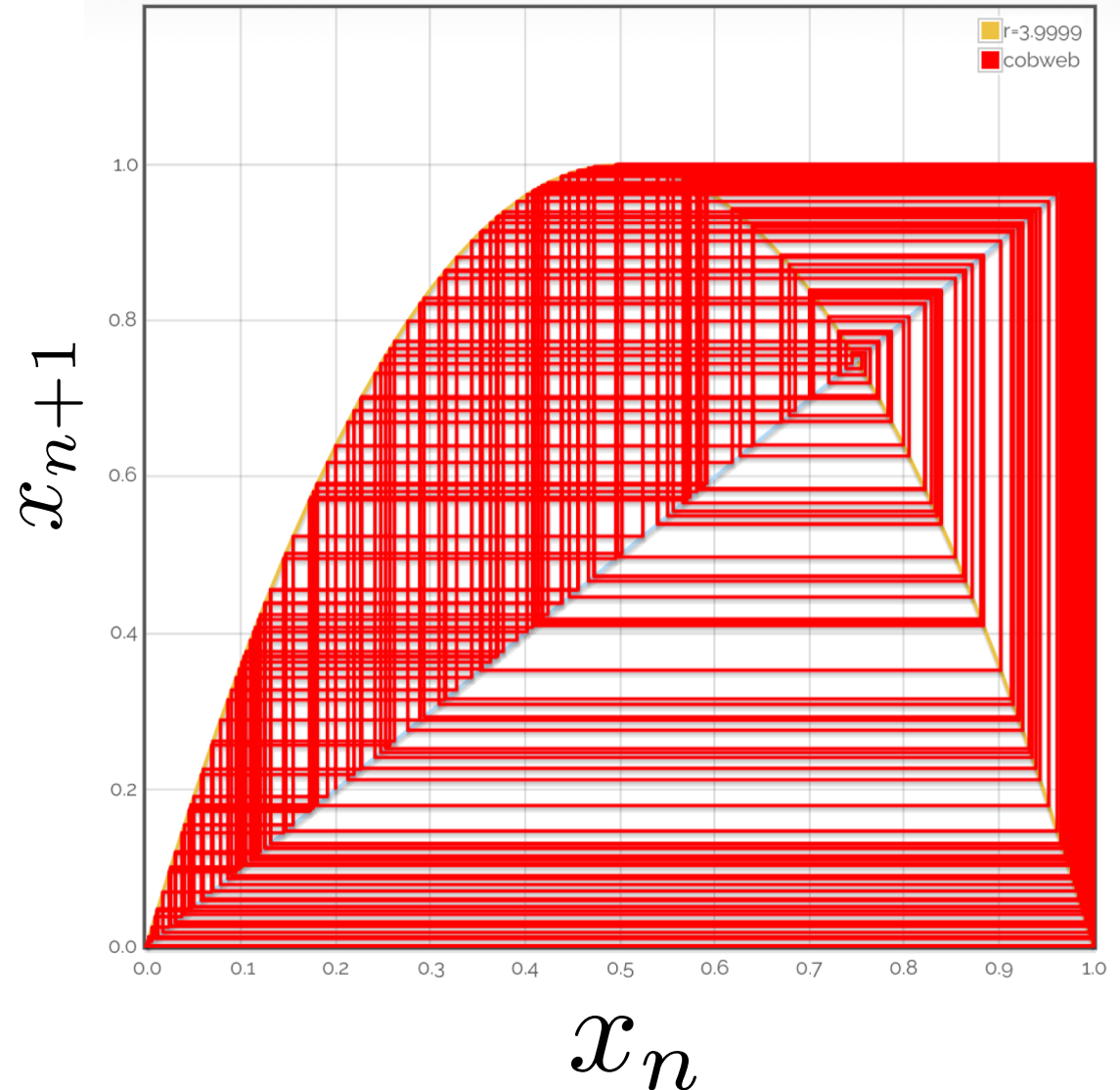
Other Fixed Points?

$$x_{n+1} = rx_n(1 - x_n)$$

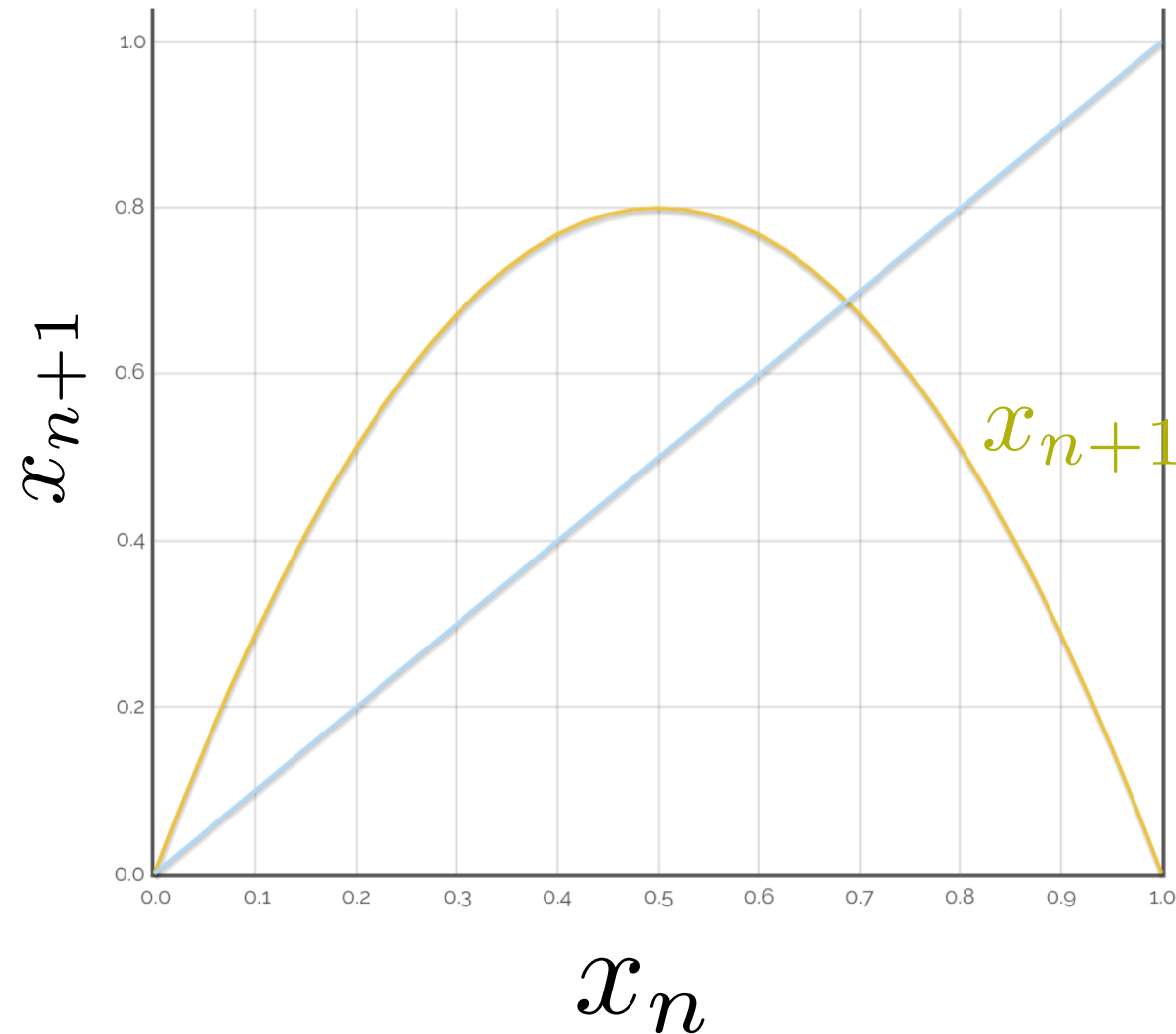
Do they depend on r ?

A useful graphical solution technique

- “cobweb” diagram
- *aka* return map
- *aka* correlation plot



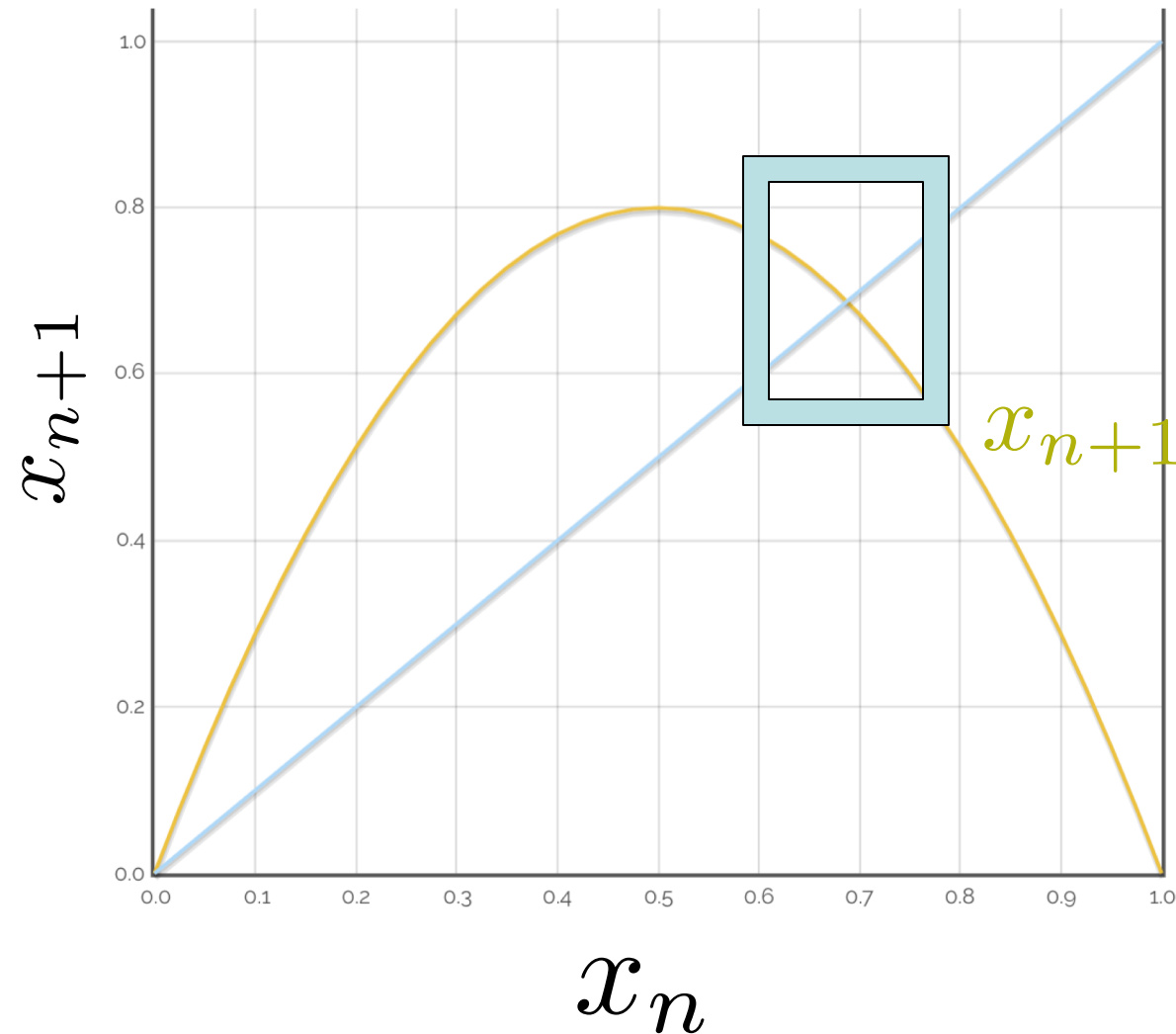
Cobweb Diagrams



$$x_{n+1} = x_n$$

$$x_{n+1} = 3.2x_n(1 - x_n)$$

Cobweb Diagrams

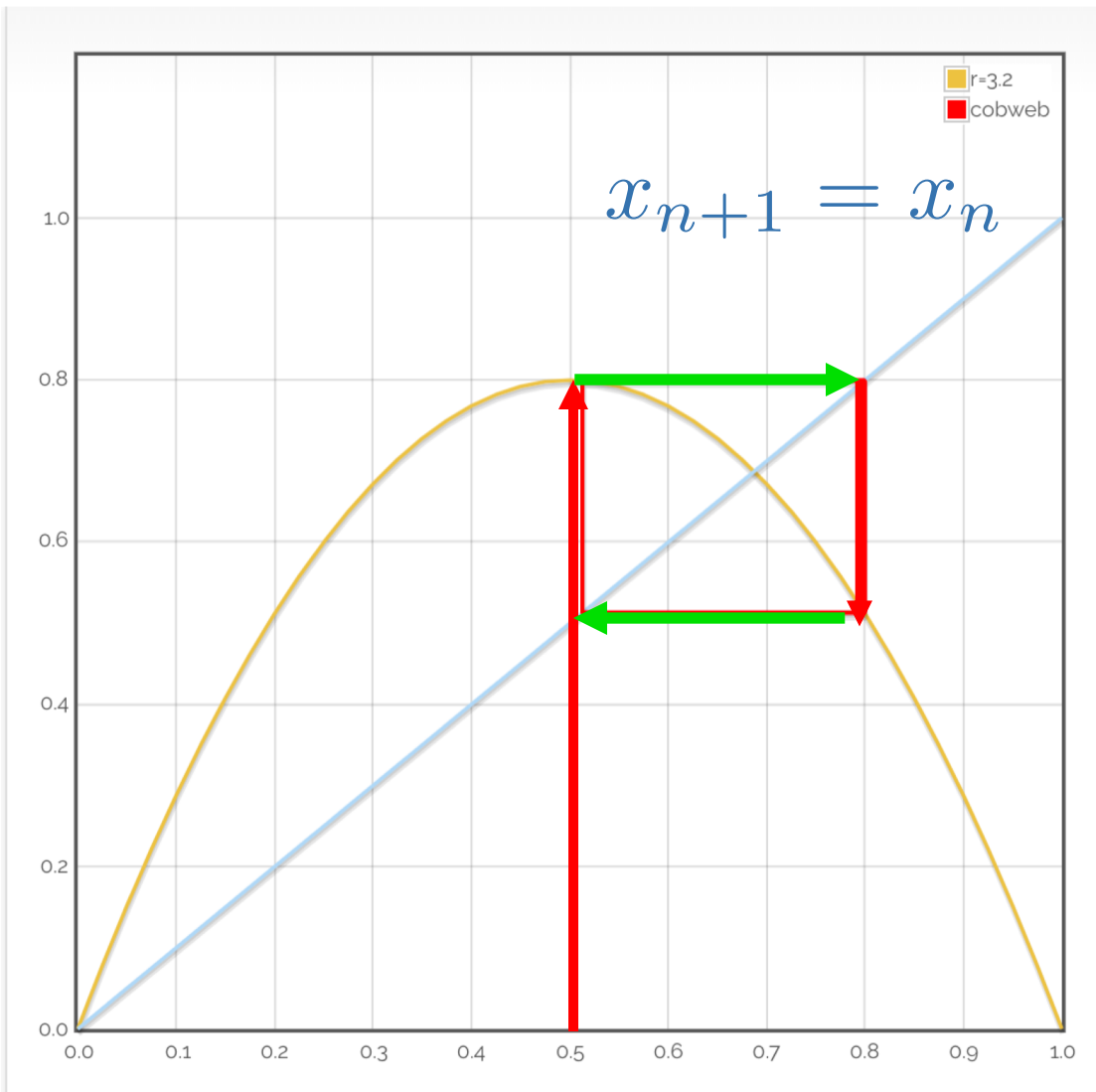


$$x_{n+1} = x_n$$

$$x_{n+1} = 3.2x_n(1 - x_n)$$

Significance?

Cobweb Diagrams



Evaluate f

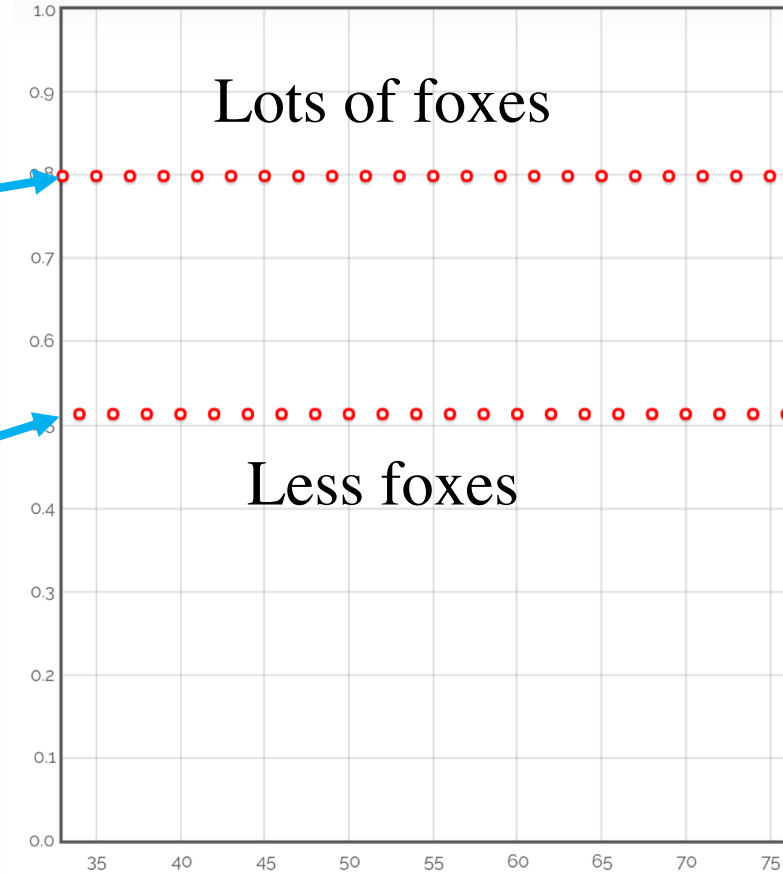
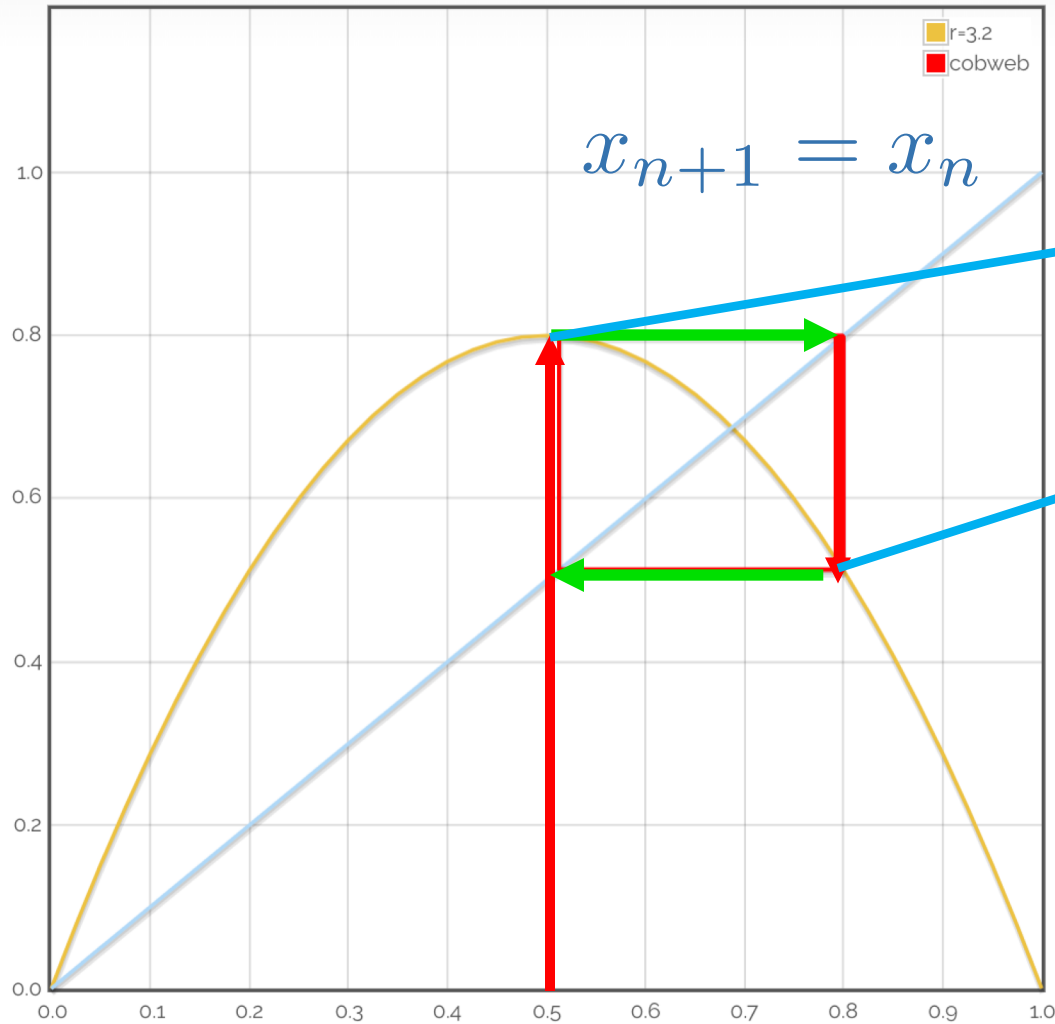


set $x_n = x_{n+1}$



$$x_{n+1} = 3.2x_n(1 - x_n)$$

Back to the time domain



$$x_{n+1} = 3.2x_n(1 - x_n)$$

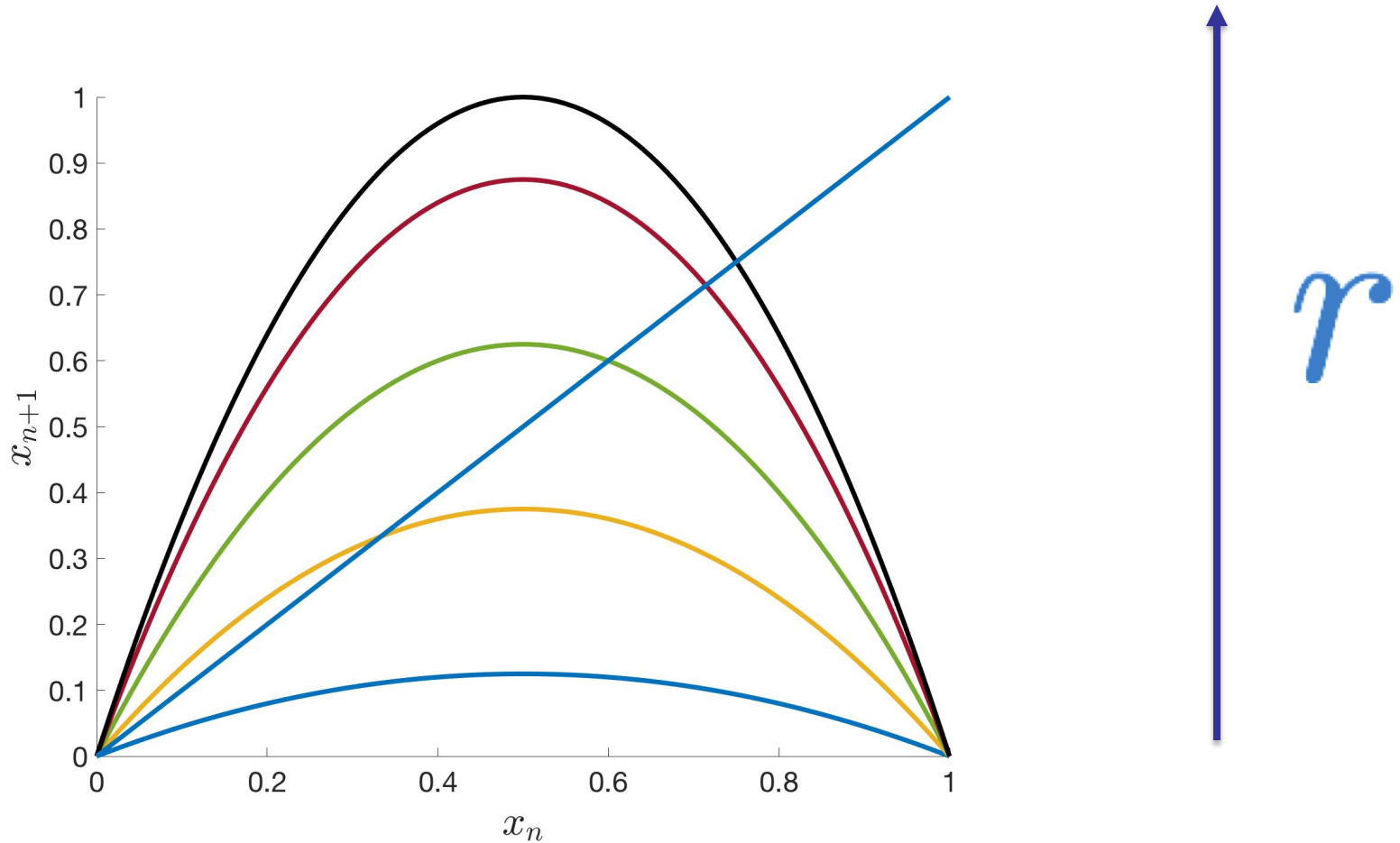
What happens if we crank up r ?



“CRANK UP ZE POWER!”

What happens if we crank up r ?

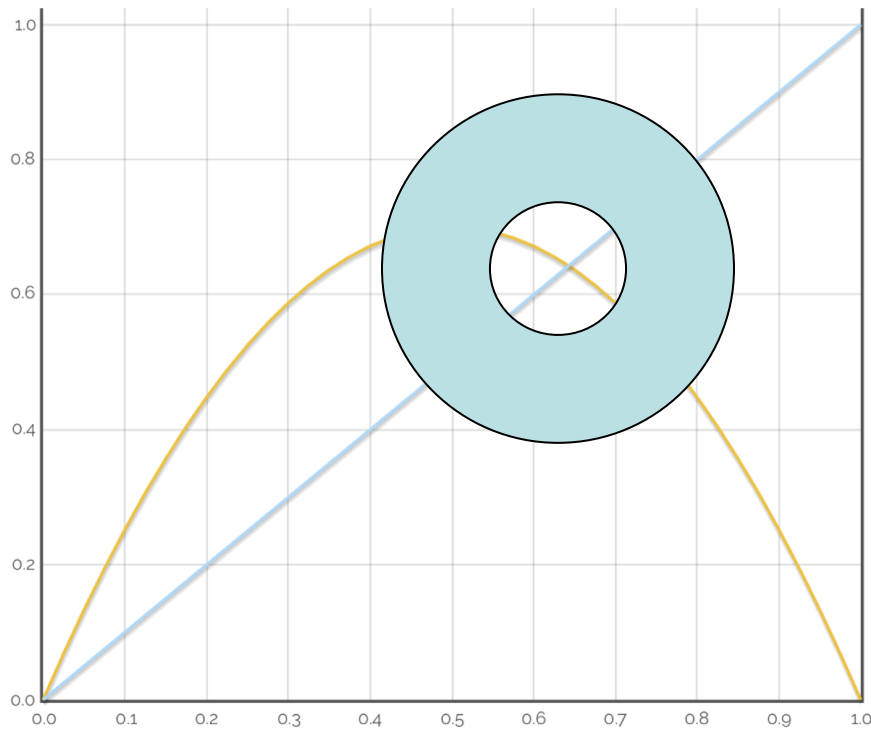
The logistic map: $x_{n+1} = rx_n(1 - x_n)$



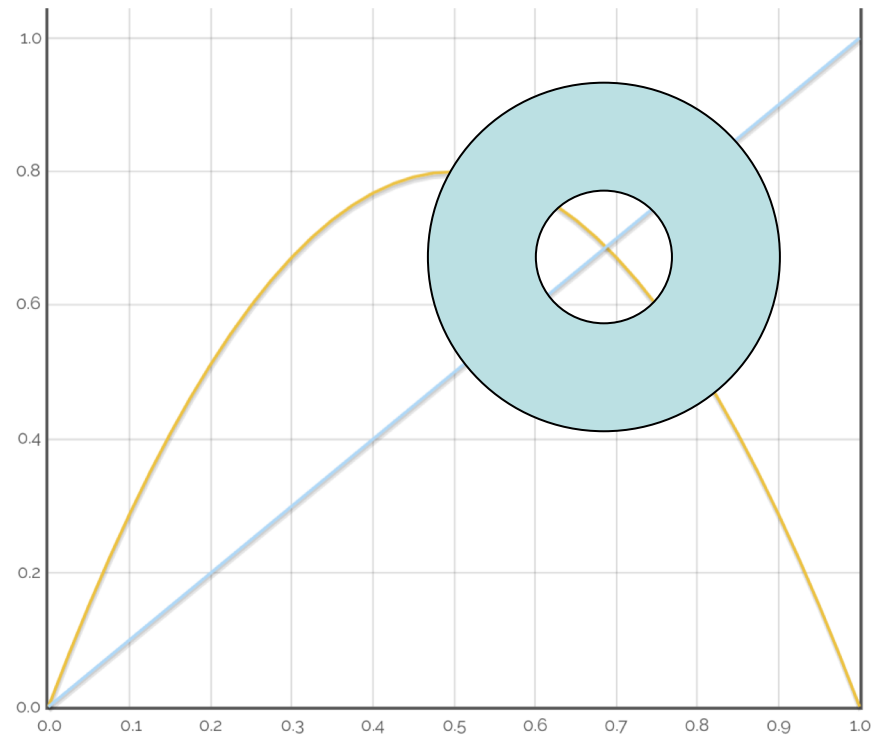
Still a fixed point?

The logistic map: $x_{n+1} = rx_n(1 - x_n)$

$$r = 2.8$$

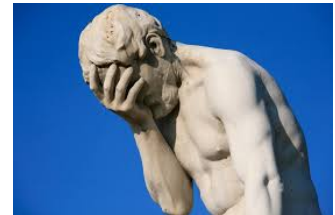


$$r = 3.2$$



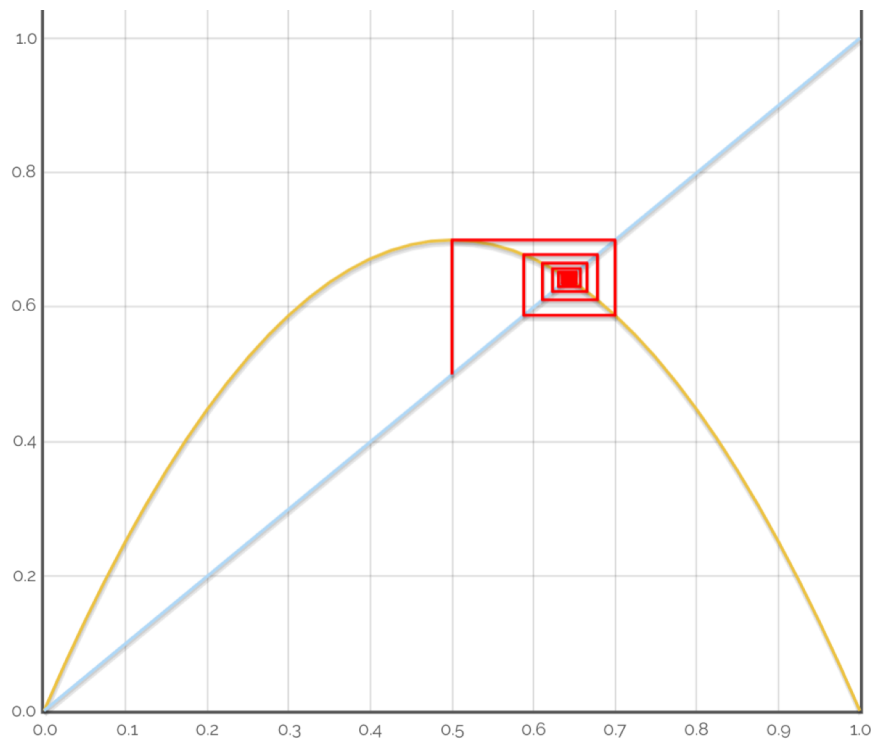
We can verify this with a cobweb!

Still a fixed point? *What the hell...*

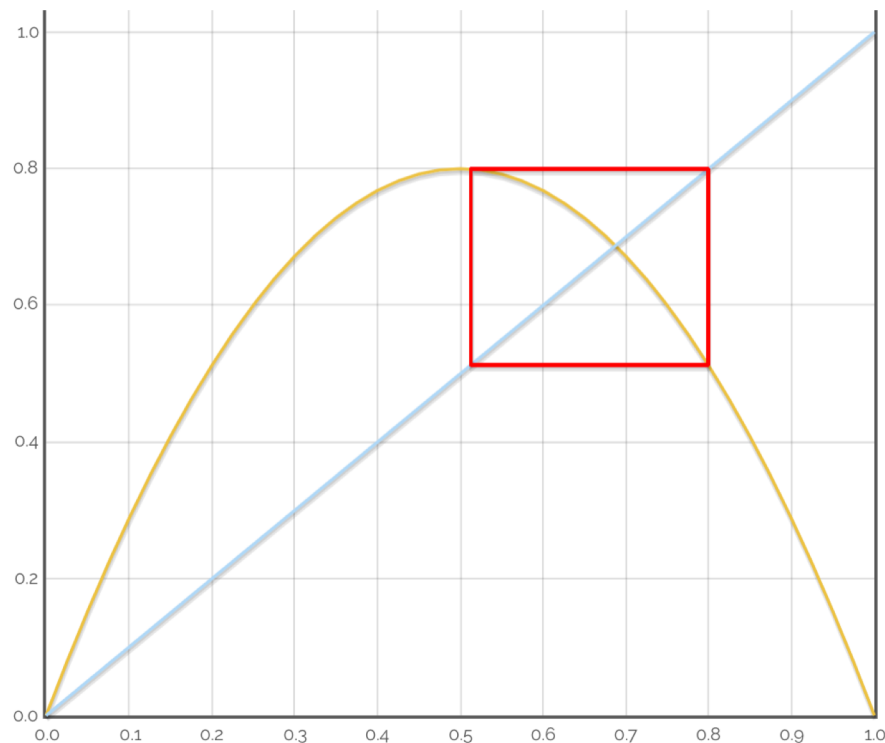


The logistic map: $x_{n+1} = rx_n(1 - x_n)$

$$r = 2.8$$



$$r = 3.2$$



The fixed point has destabilized...

The logistic map: $x_{n+1} = rx_n(1 - x_n)$

$$r = 3.2$$

Changing a **parameter** can **qualitatively** change the dynamics.

This is called a “Bifurcation”

As r increased the stable FP vanished and was replaced by something called a stable “2-cycle”

Or a “period 2 orbit”



Bifurcations

Qualitative changes in the dynamics caused by changes in parameters:

- Heart: Vfib...Parameters change and you die.
- Eddy in creek: water level
- Brain: coke makes you periodic
- Logistic map: R parameter...

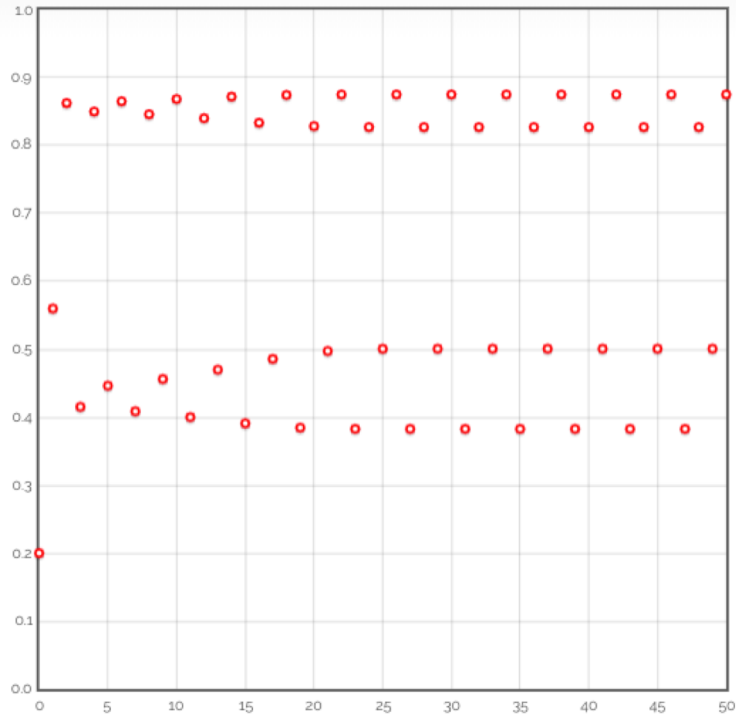
Let's play name those dynamics!

Go to App....

2.8 -> 3.1 -> 3.2 -> 3.5 -> 3.55 -> 3.6 -> 3.83 -> 3.8281

How can we get our heads around all the available dynamics?

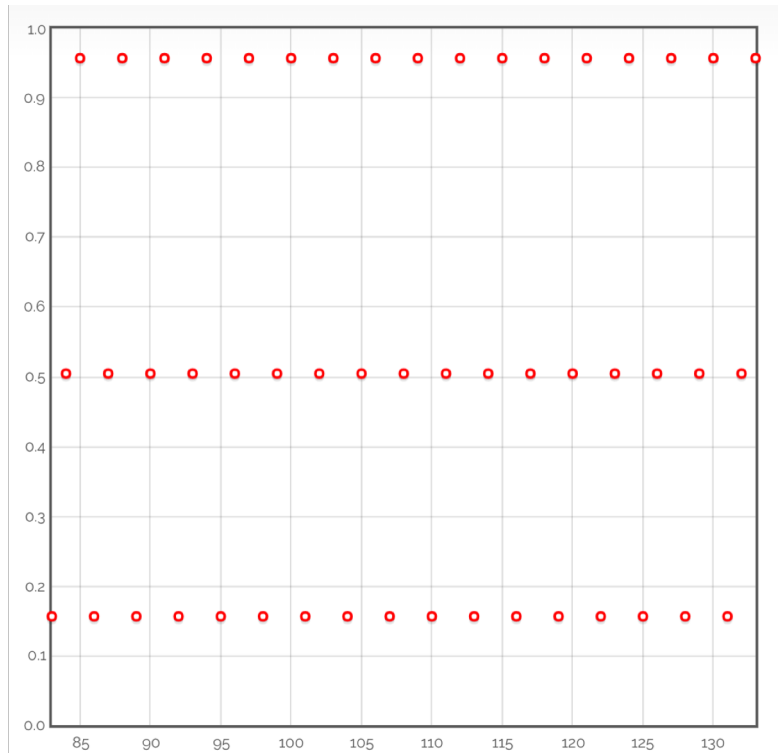
Bifurcation Diagram

 x_n  n

$$r = 3.5$$



Bifurcation Diagram

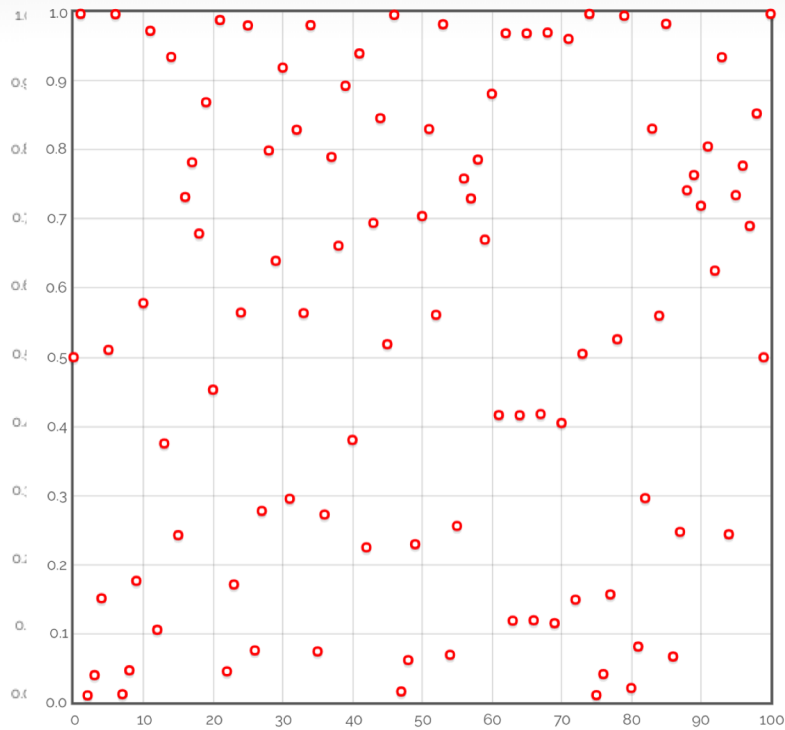
 x_n  n

$$r = 3.83$$



Bifurcation Diagram

x_n

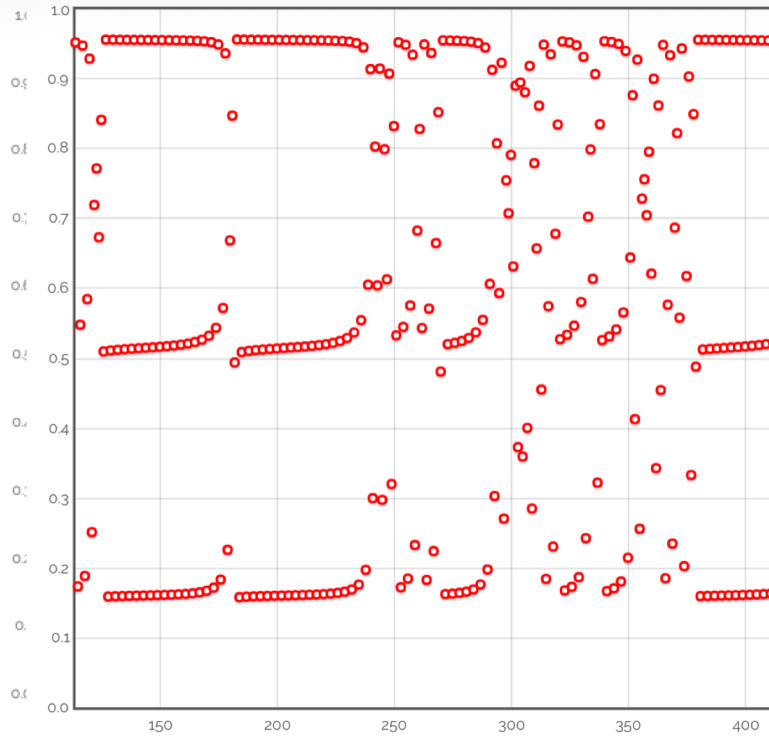


n

$$r = 3.99$$

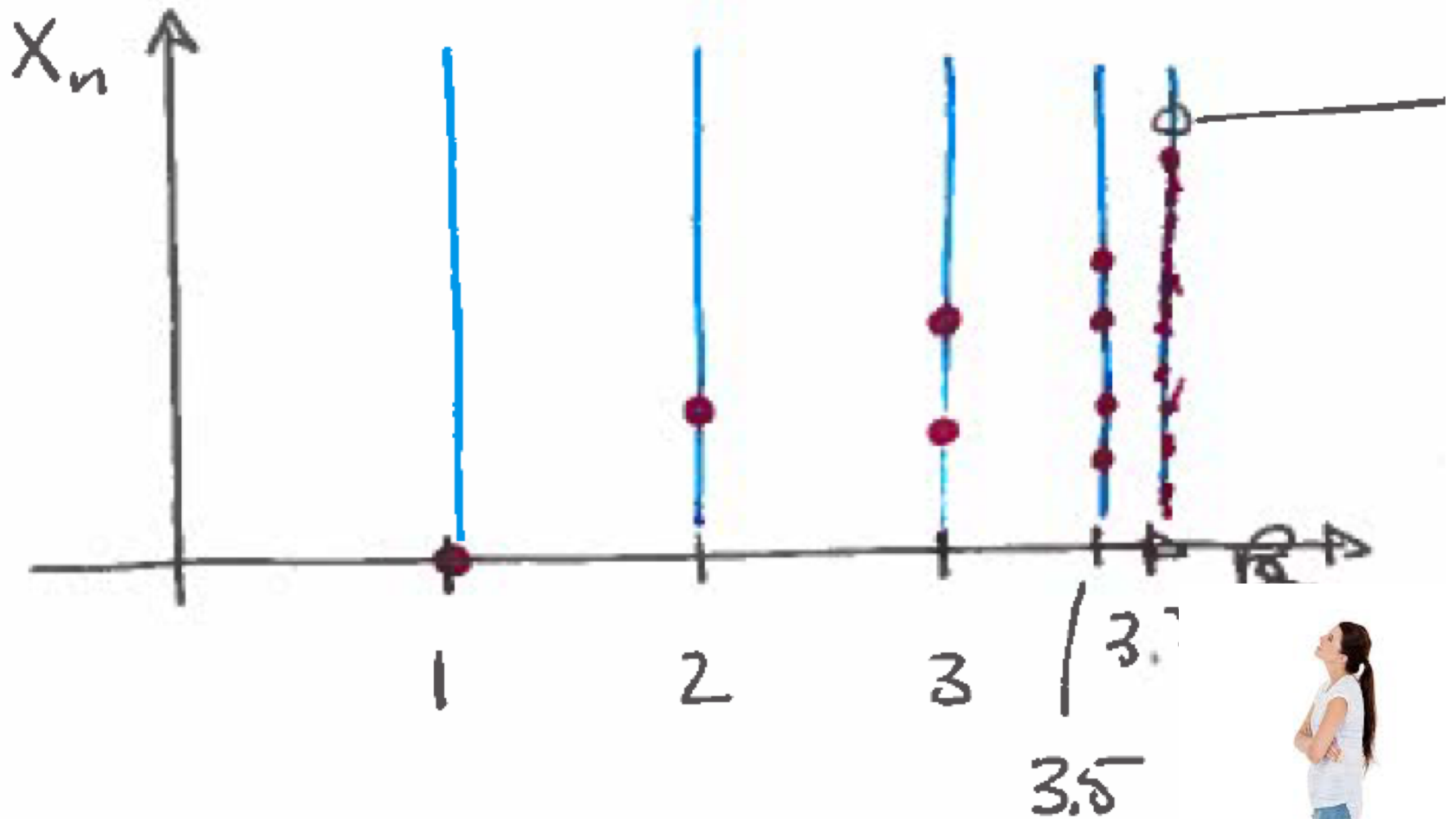


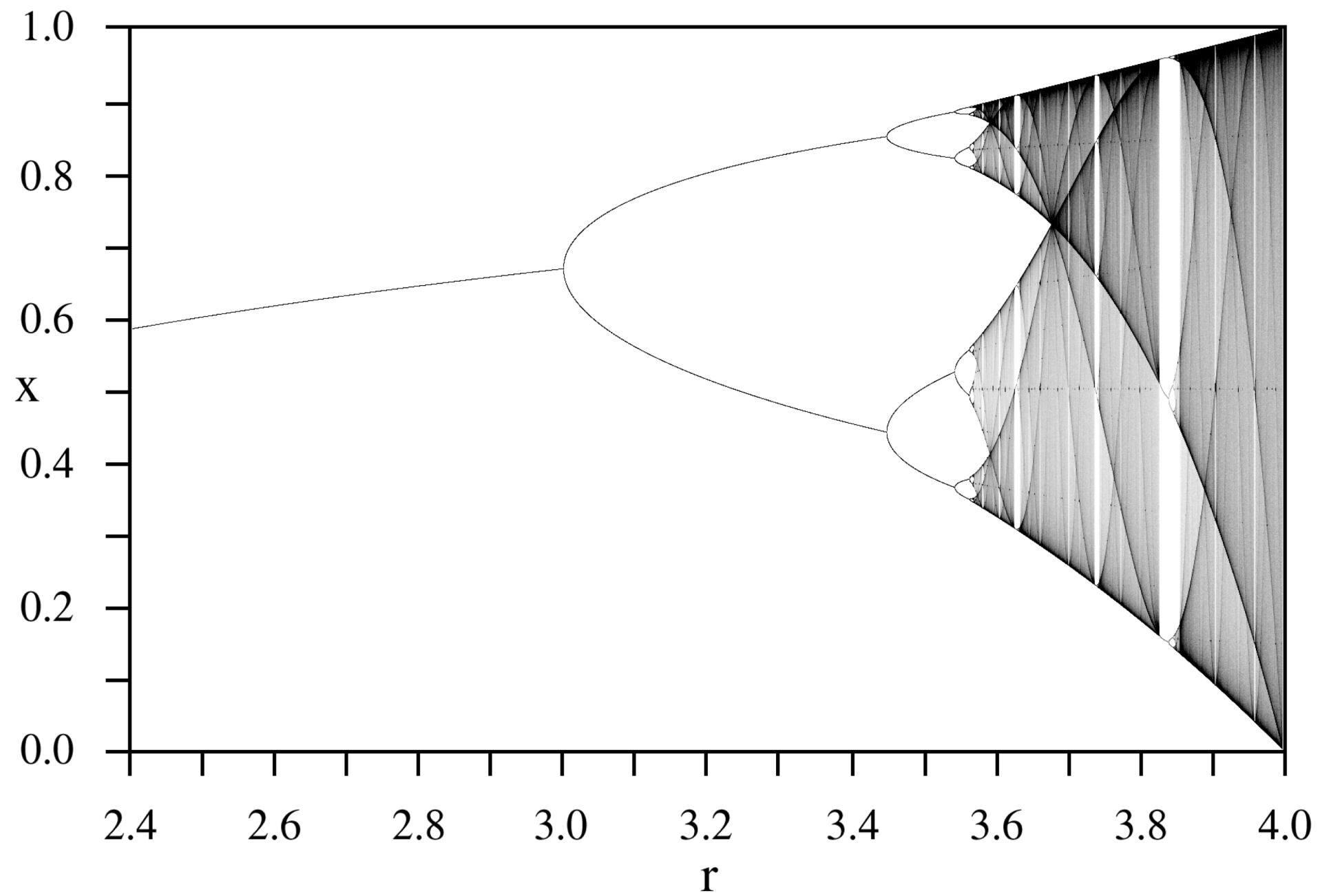
Bifurcation Diagram

 x_n  n

$$r = 3.8281$$

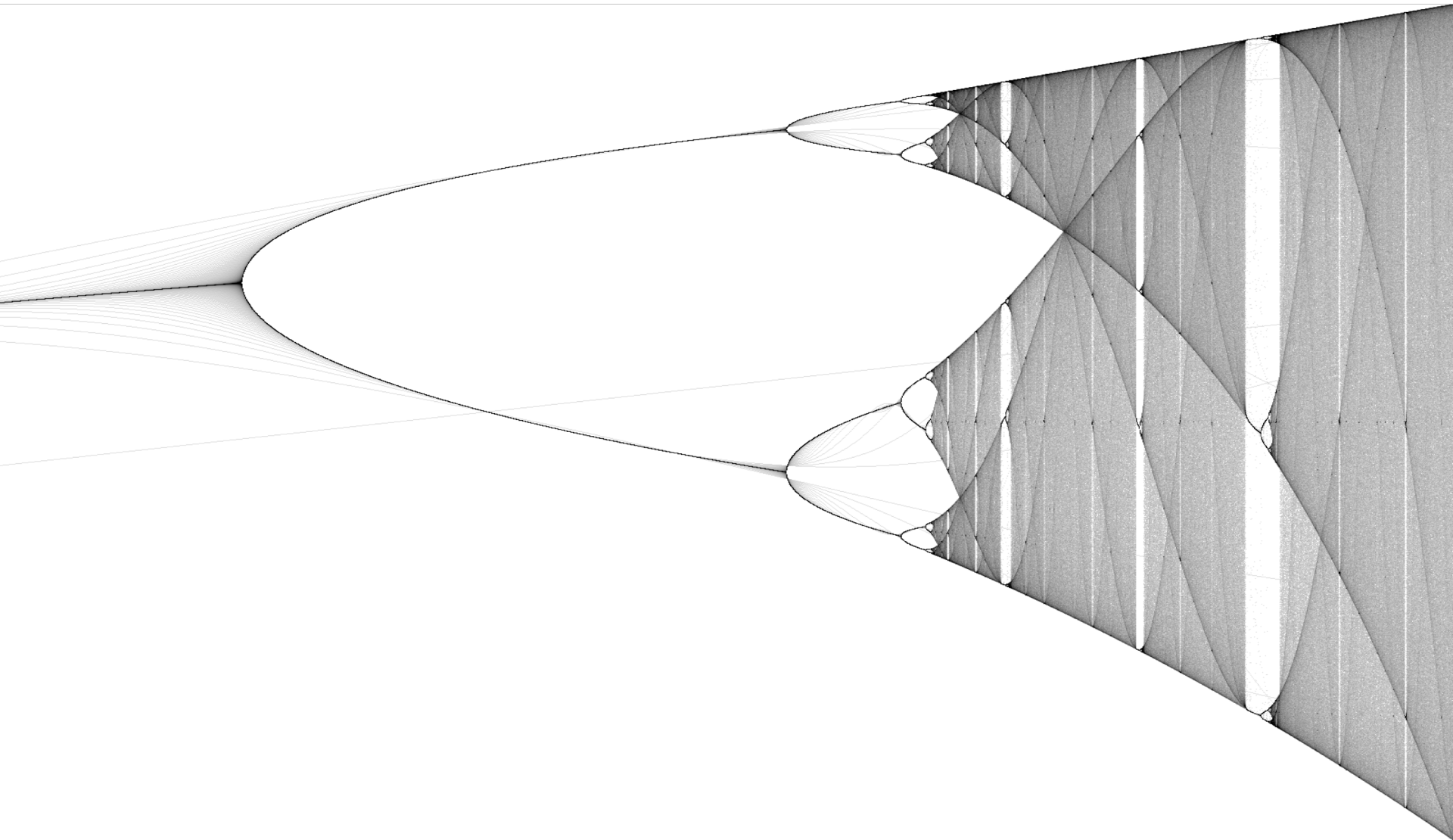


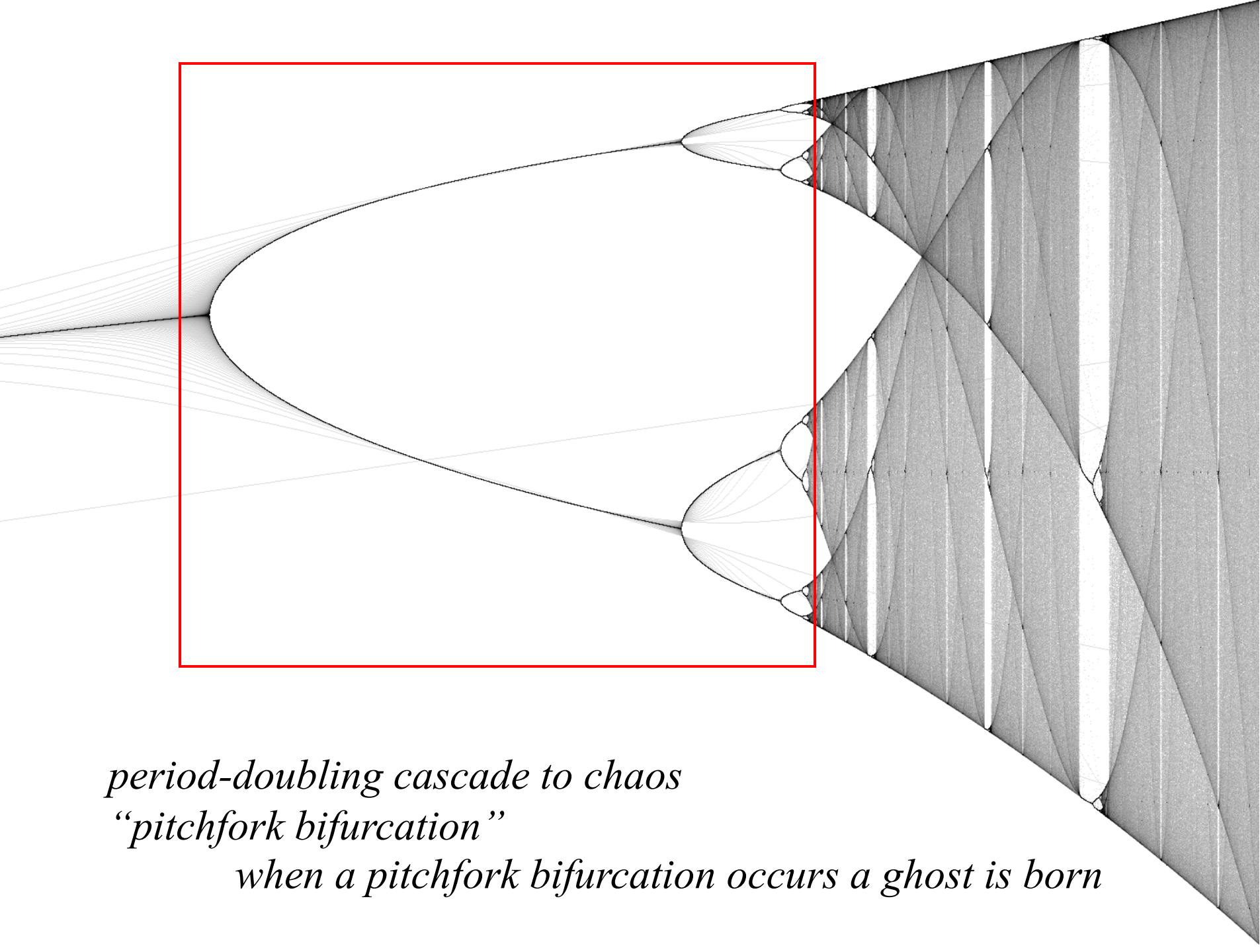




Things to note

- Chaotic bands



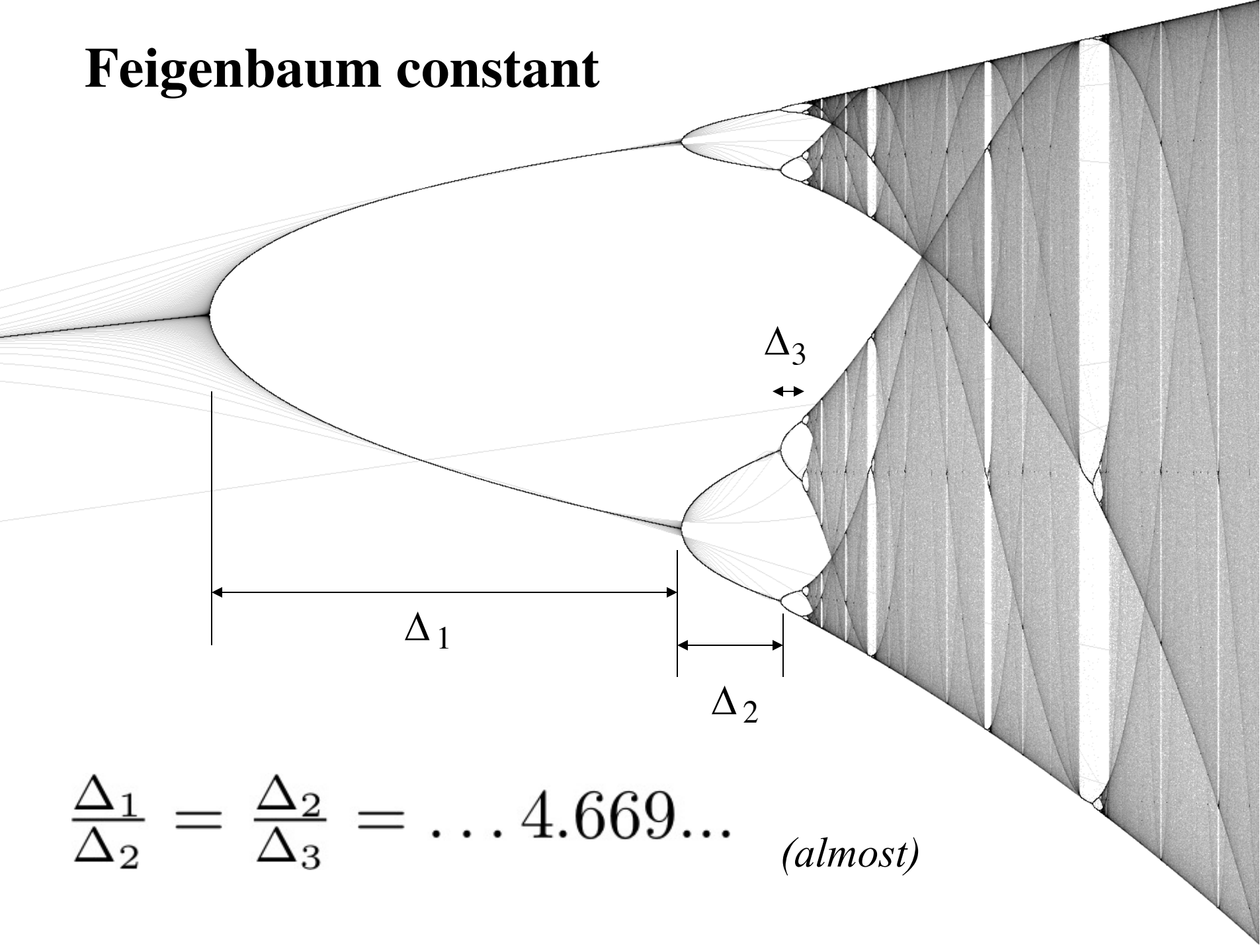


period-doubling cascade to chaos

“pitchfork bifurcation”

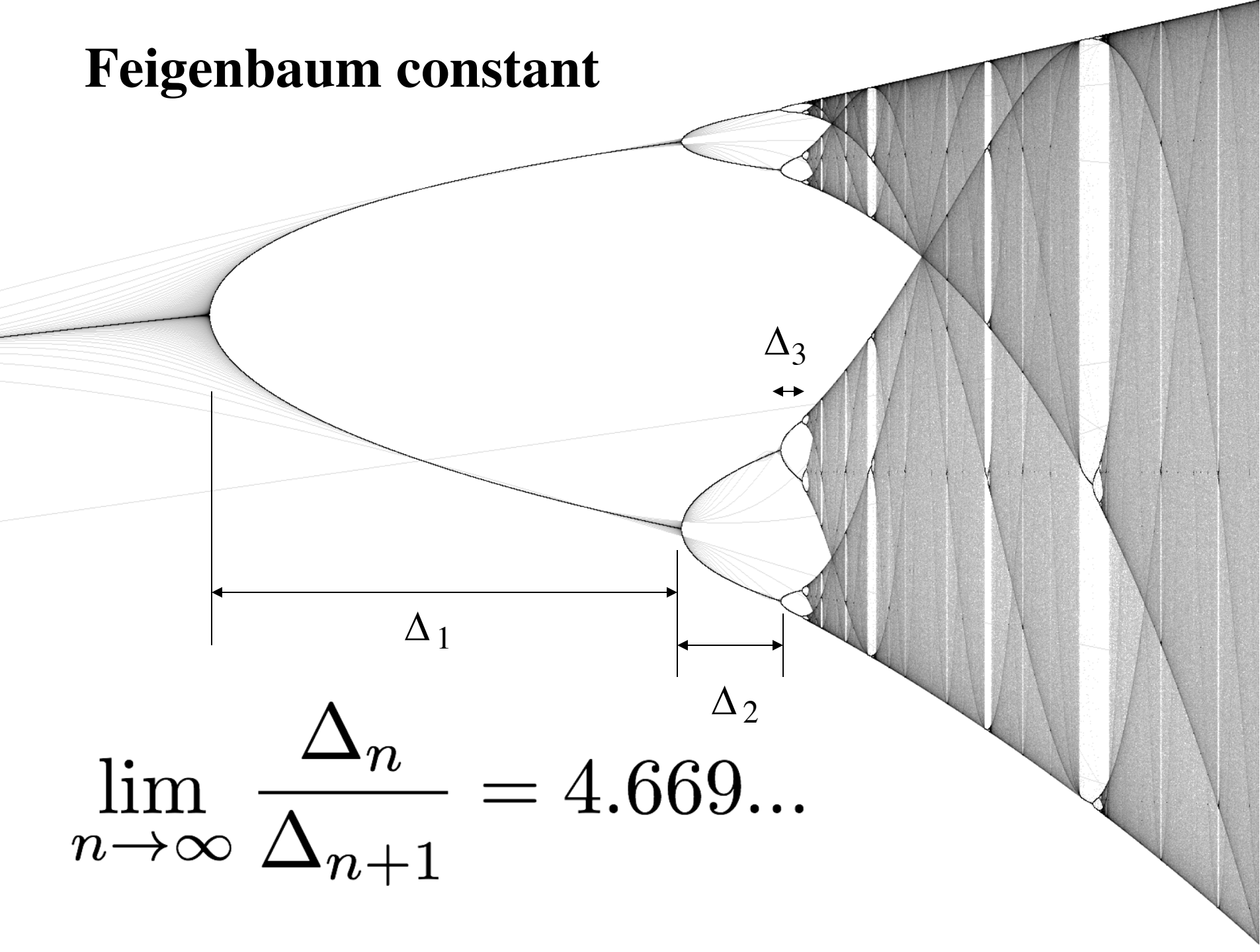
when a pitchfork bifurcation occurs a ghost is born

Feigenbaum constant



$$\frac{\Delta_1}{\Delta_2} = \frac{\Delta_2}{\Delta_3} = \dots 4.669\dots \quad (almost)$$

Feigenbaum constant



$$\lim_{n \rightarrow \infty} \frac{\Delta_n}{\Delta_{n+1}} = 4.669...$$

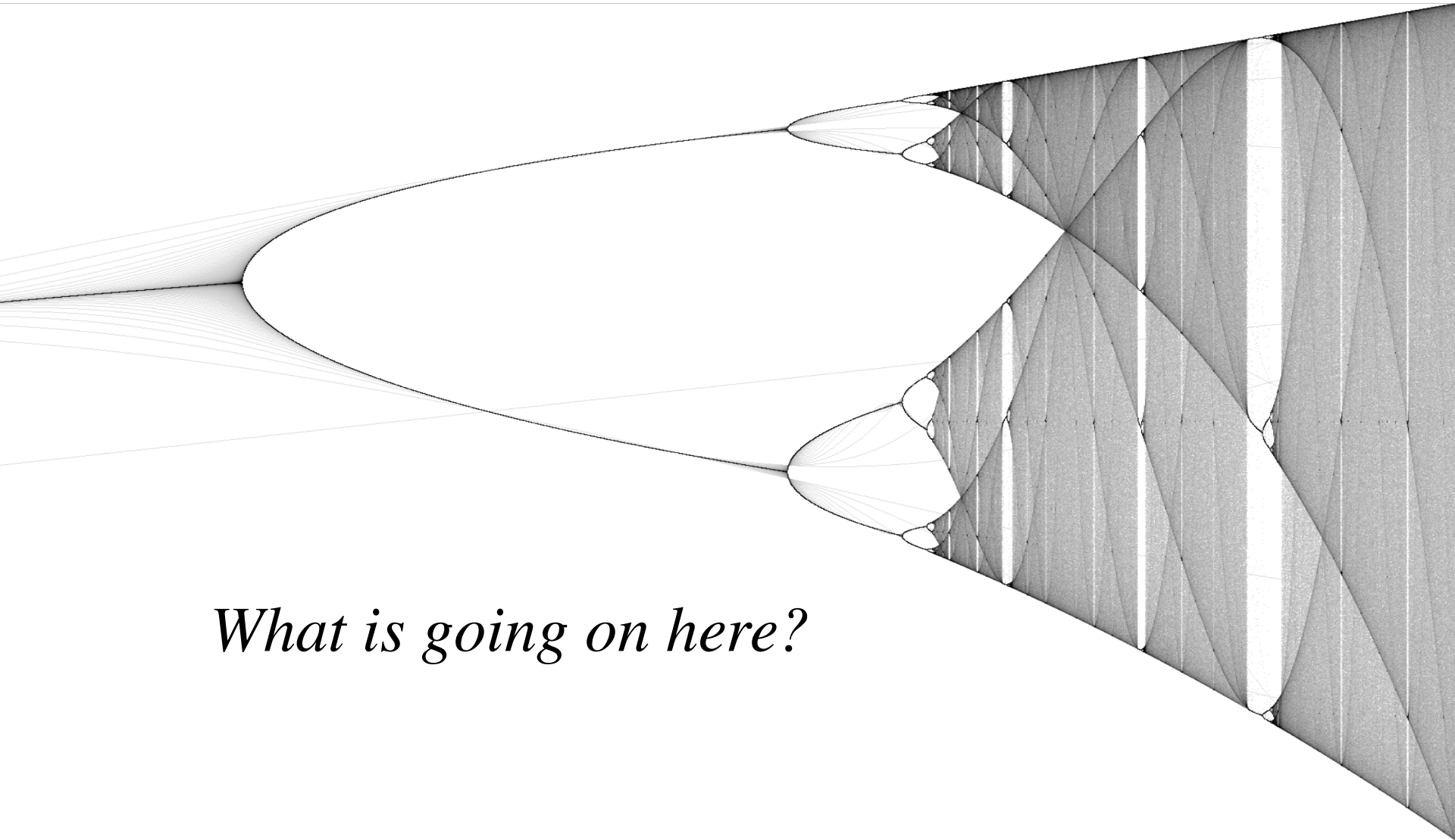
Universality!

Feigenbaum constant (and many other interesting chaotic/dynamical properties) hold *for any 1D map with a quadratic maximum*.

The *Feigenbaum constant* is a new physical constant as fundamental to 1D maps as π is to circles---Strogatz

Things to note

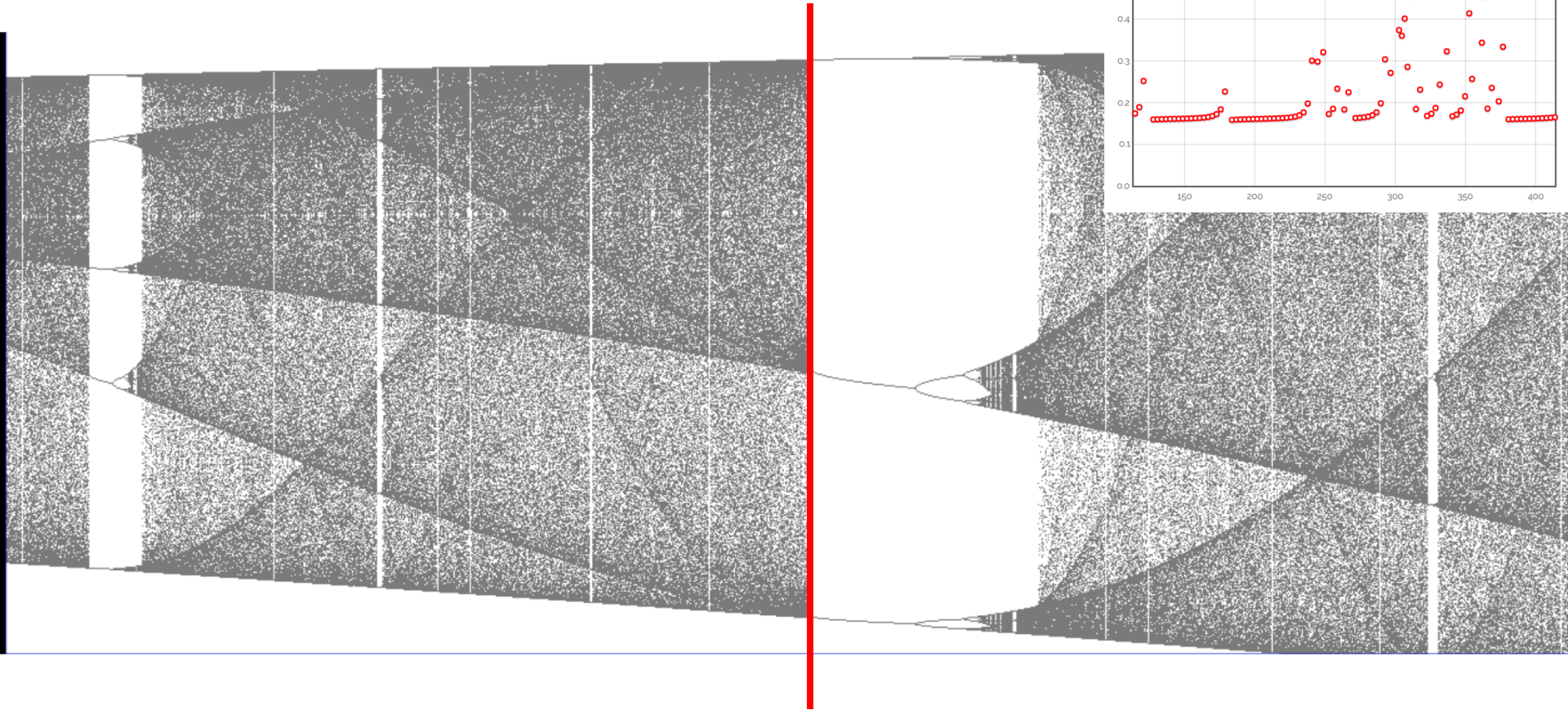
- veils



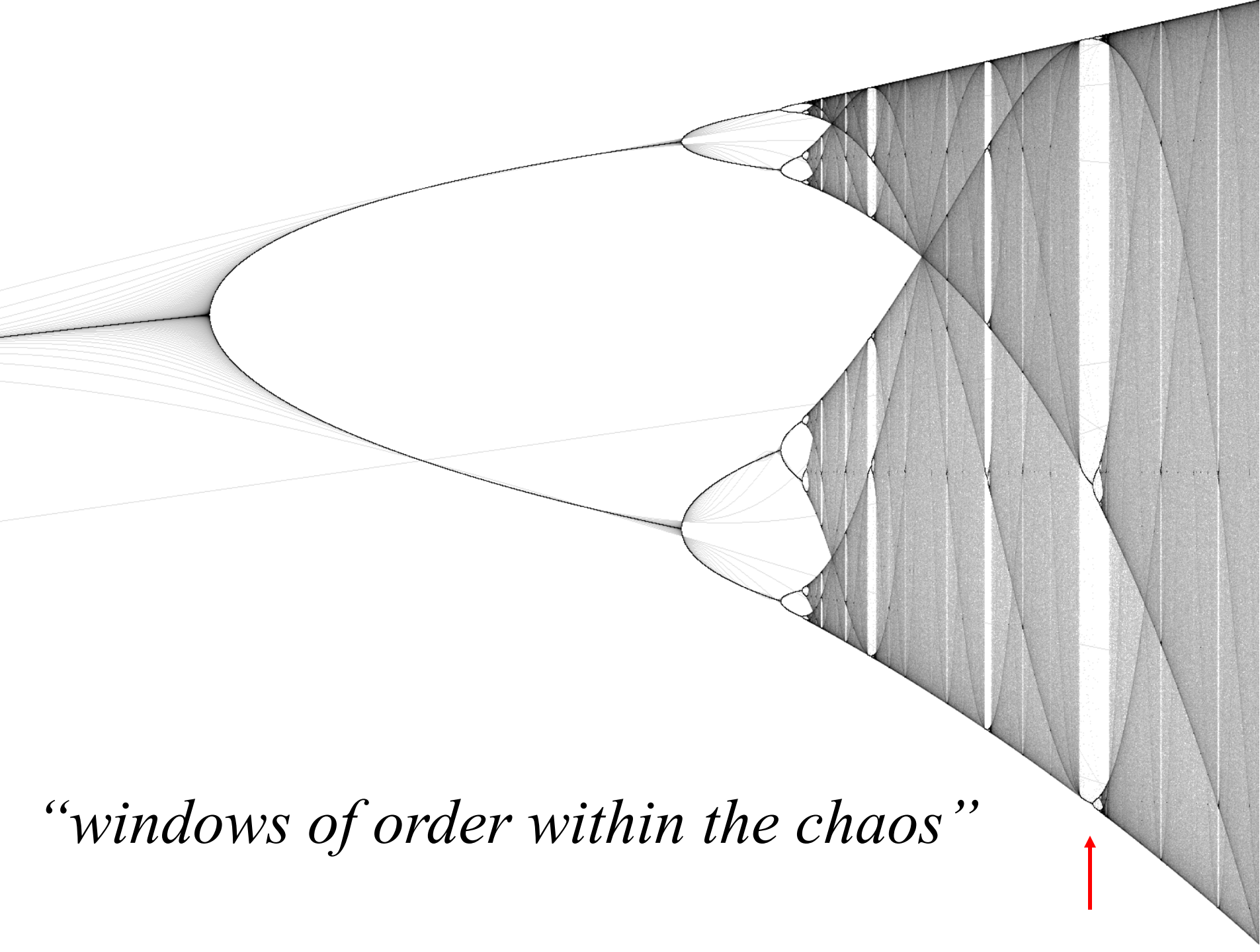
What is going on here?

Things to note

- veils: teacups, doughnuts and loneliness



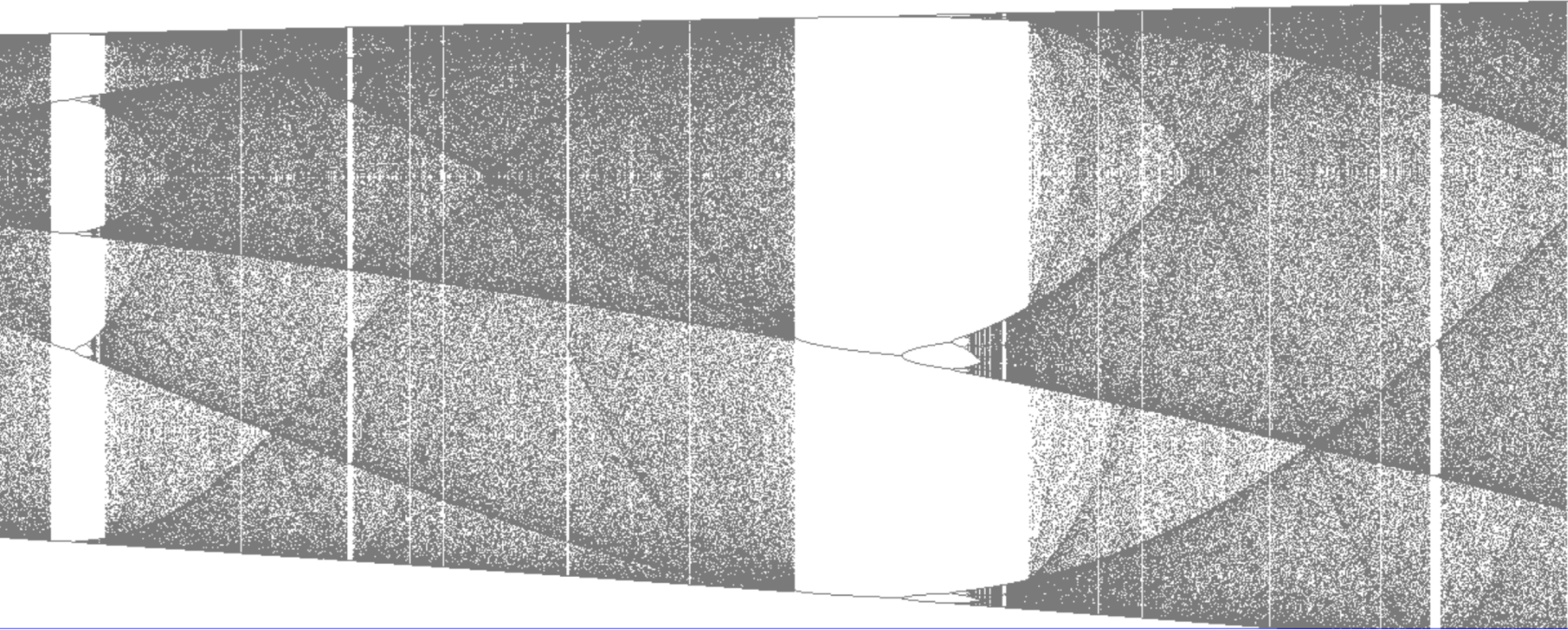
Ghosts and the loneliness of chaos



“windows of order within the chaos”

Things to note

- Regions of order w/in chaotic region, this massive 3 cycle

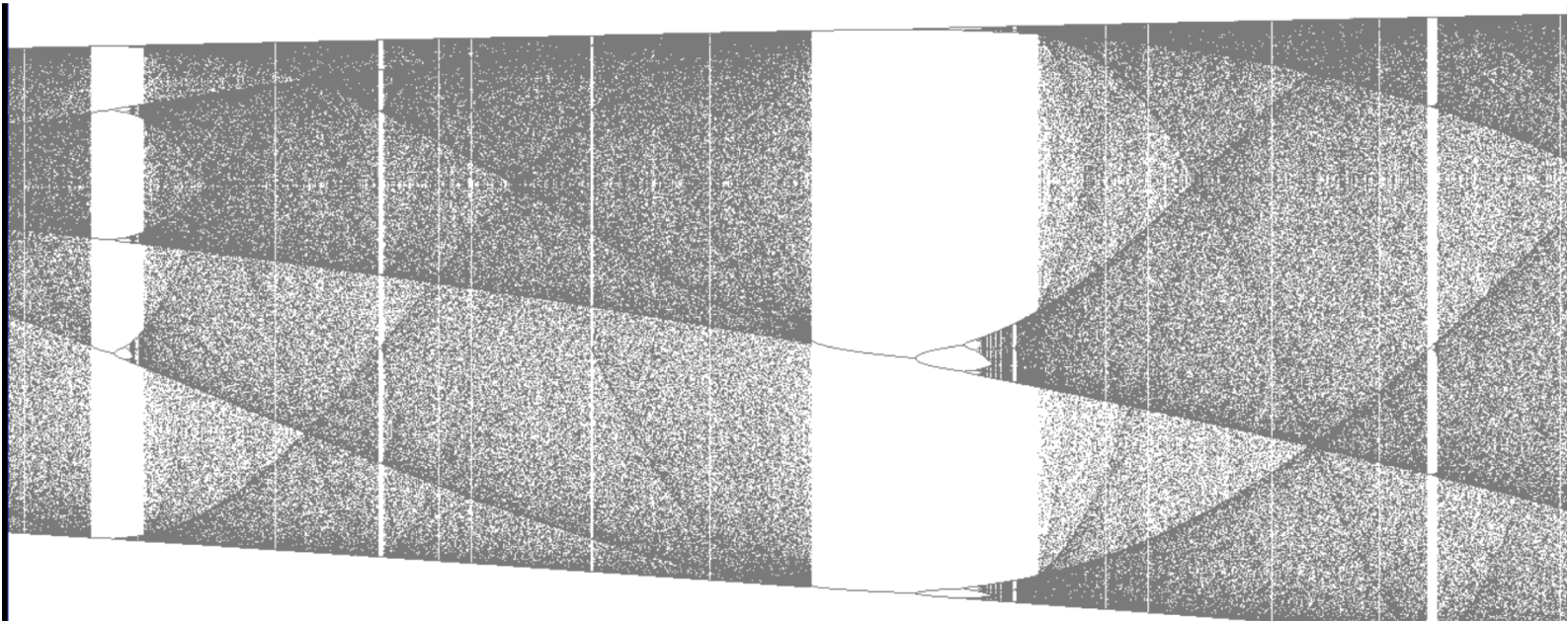


There's something very special about 3...

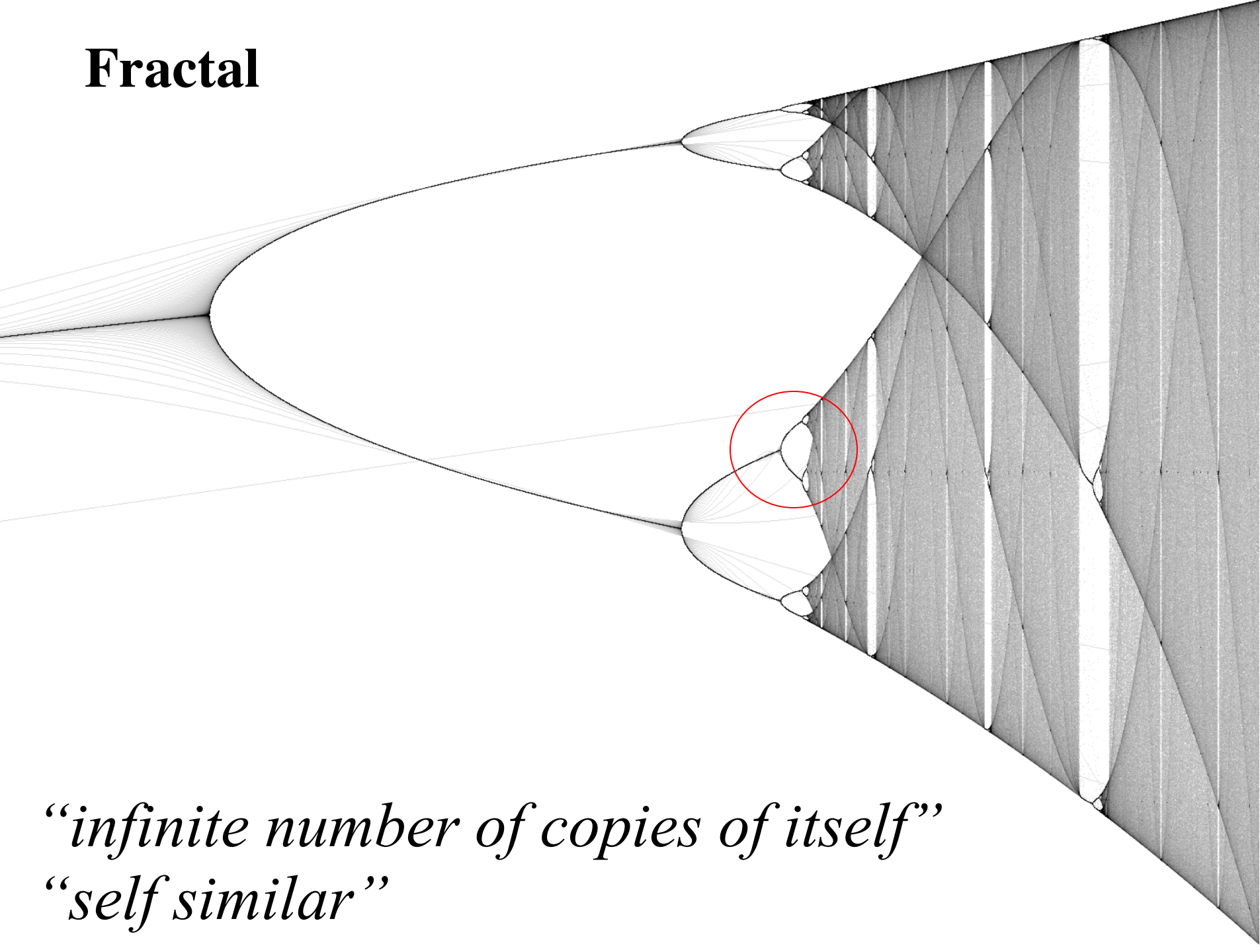
- Sarkovskii (1964)

3, 5, 7, ... 3×2 , 5×2 , ... 3×2^2 , 5×2^2 , ... 2^2 , 2, 1

- Yorke (1975) “Period 3 implies chaos” (in 1D maps)
- Metropolis *et al.* (1973)

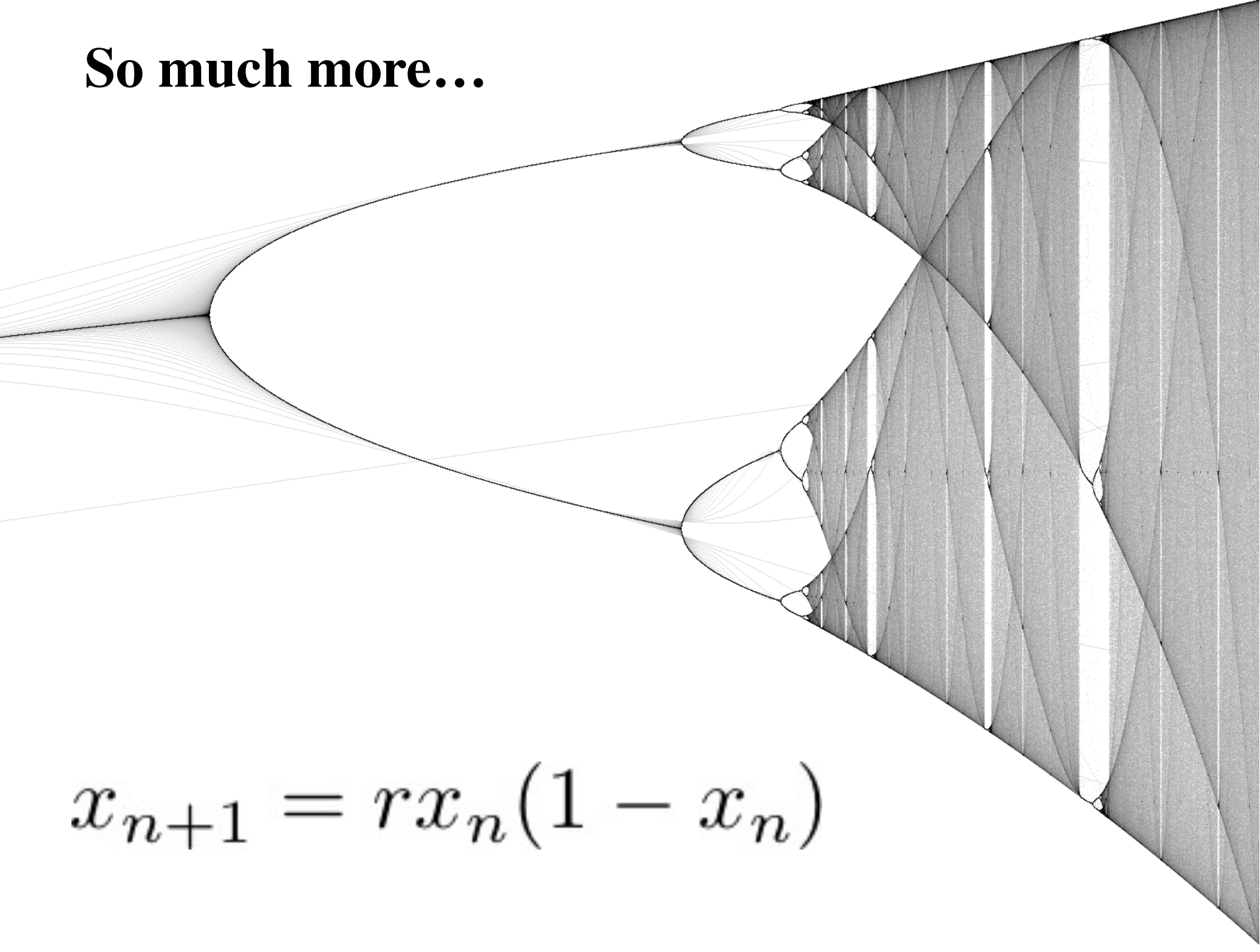


Fractal



“infinite number of copies of itself”
“self similar”

So much more...



$$x_{n+1} = rx_n(1 - x_n)$$

Get your hands dirty!

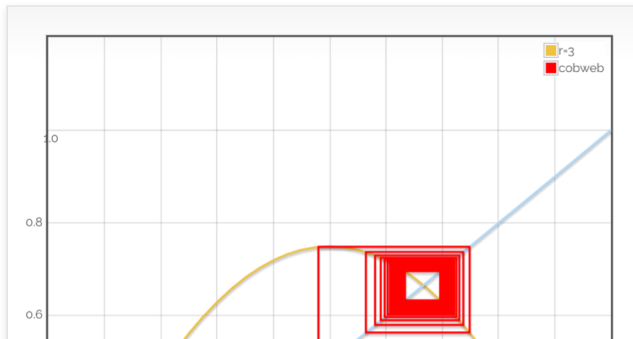
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LOGISTIC MAP: COBWEB PLOTS AND THE TIME DOMAIN

For a walk through of this app, as well as exercises please see [this worksheet](#).

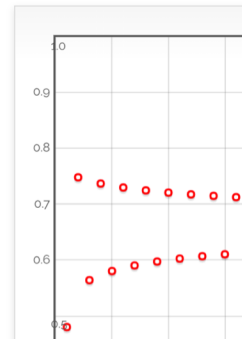
The "Initial Condition (x_0)" text field changes the point from which the trajectory begins. This input is only well defined between 0 and 1. The "Parameter (r)" text field changes the logistic map's r parameter. Alternatively, you can also change r by clicking your mouse on the cobweb plot. The top of the parabola will be moved to the point you clicked, effectively adjusting the r parameter. The r parameter currently selected will appear in the cobweb plot's legend, as well as in the "Parameter (r)" text field. The "Number of Initial Iterates" field changes how many iterates of the logistic map are plotted initially, equivalently, how long the initial trajectory is.



Cobweb a

Number of Initial Iterates: (n):

Cobweb and



.03

DYNAMICS SANDBOX

