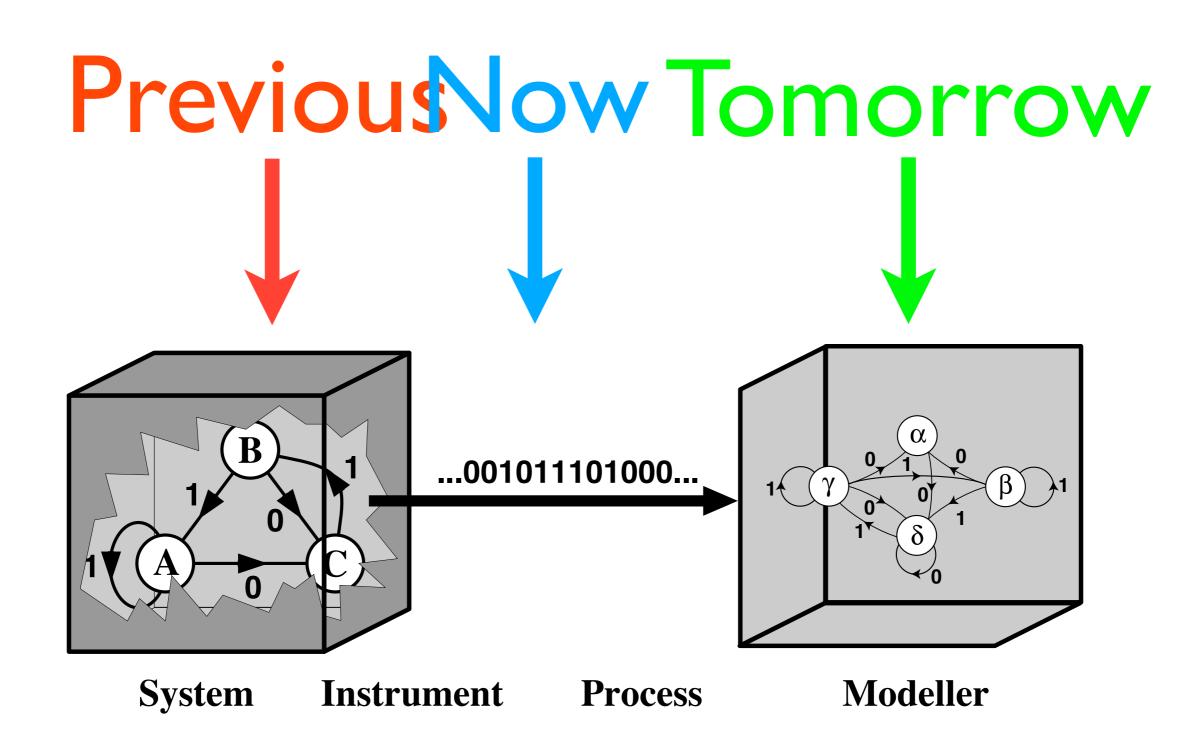
# Complexity

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Complex Systems Summer School Santa Fe Institute St. John's College, Santa Fe, NM 20 June 2017



# The Learning Channel

# Complexity

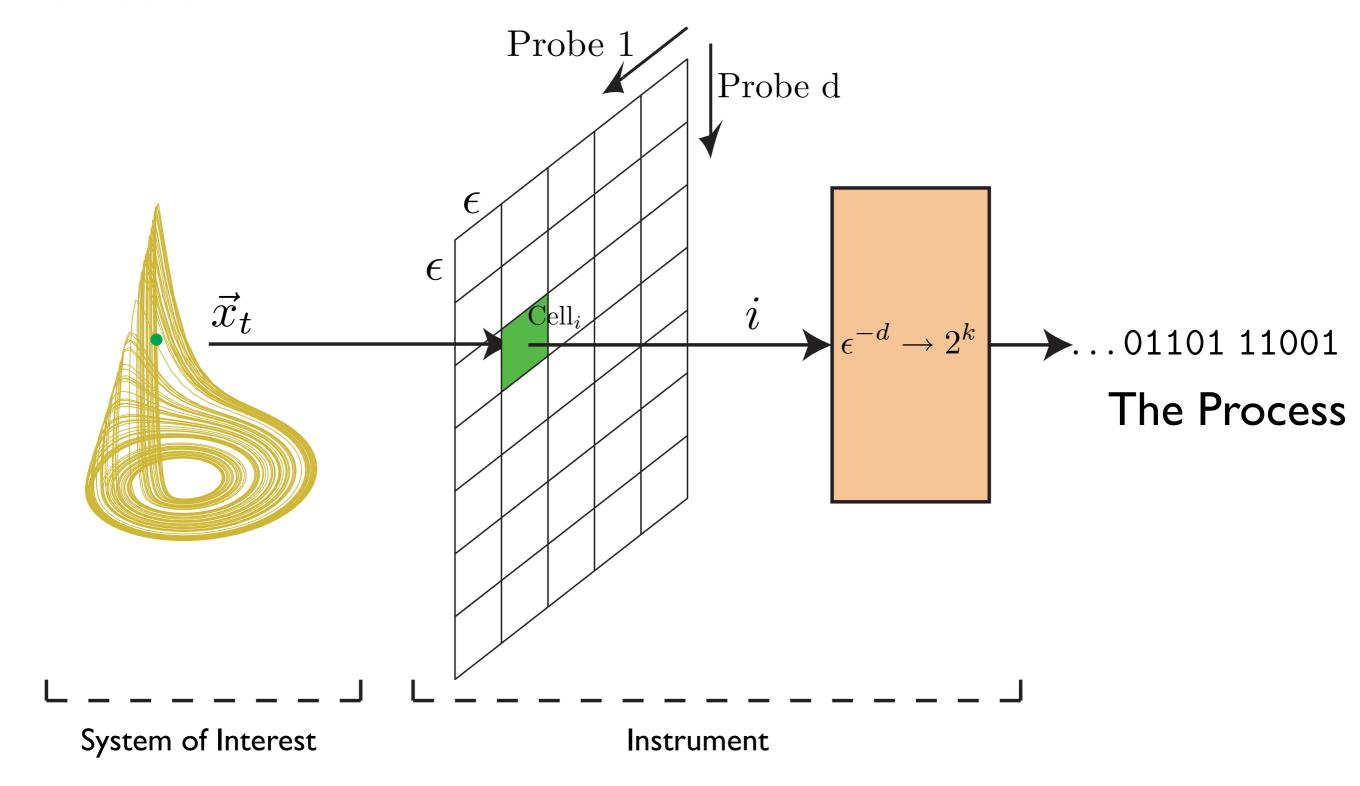
Information Theory for Complex Systems Yesterday:

I. Information Theory
Information Measures
Algorithmic Basis

Now:

II. Information & Memory in Processes

Intrinsic Computation
Measuring Structure
Intrinsic Computation
Optimal Models



#### Measurement Channel

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Main questions now:

How do we characterize the resulting process?

Measure degrees of unpredictability & randomness.

What correlational structure is there?

How do we build a model from the process itself?

How much can we reconstruct about the

hidden internal dynamics?

Stochastic Processes:

Chain of random variables: 
$$\overset{\leftrightarrow}{S} \equiv \dots S_{-2}S_{-1}S_0S_1S_2\dots$$

Random variable:  $S_t$  Alphabet: A

Past: 
$$\overset{\leftarrow}{S}_t = \dots S_{t-3} S_{t-2} S_{t-1}$$

Future: 
$$\overrightarrow{S}_t = S_t S_{t+1} S_{t+2} \dots$$

L-Block: 
$$S_t^L \equiv S_t S_{t+1} \dots S_{t+L-1}$$

Word: 
$$s_t^L \equiv s_t s_{t+1} \dots s_{t+L-1} \in \mathcal{A}^L$$

#### Stochastic Processes ...

#### **Process:**

$$\Pr(\stackrel{\leftrightarrow}{S}) = \Pr(\dots S_{-2}S_{-1}S_0S_1S_2\dots)$$

#### Sequence (or word) distributions:

$$\{\Pr(S_t^L) = \Pr(S_t S_{t+1} \dots S_{t+L-1}) : S_t \in \mathcal{A}\}$$

#### **Process:**

$$\{\Pr(S_t^L): \forall t, L\}$$

#### Consistency conditions:

$$\Pr(S_t^{L-1}) = \sum_{S_{t+L-1}} \Pr(S_t^L) \qquad \Pr(S_{t+1}^{L-1}) = \sum_{S_t} \Pr(S_t^L)$$

Types of Stochastic Process:

Stationary process:

$$\Pr(S_t S_{t+1} \dots S_{t+L-1}) = \Pr(S_0 S_1 \dots S_{L-1})$$

Assume stationarity, unless otherwise noted.

Notation: Drop time indices.

Models of Stochastic Processes:

Markov chain model of a Markov process:

States: 
$$v \in \mathcal{A} = \{1, \dots, k\}$$
 $\overset{\leftrightarrow}{V} = \dots V_{-2} V_{-1} V_0 V_1 \dots$ 

Transition matrix: 
$$T_{ij} = \Pr(v_{t+1}|v_t) \equiv p_{vv'}$$

$$T = \begin{pmatrix} p_{11} & \cdots & p_{1k} \\ \vdots & \ddots & \vdots \\ p_{k1} & \cdots & p_{kk} \end{pmatrix}$$

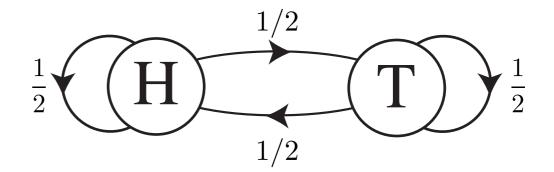
Stochastic matrix: 
$$\sum_{i=1}^{k} T_{ij} = 1$$

Models of Stochastic Processes ...

Example:

Fair Coin:  $A = \{H, T\}$ 

$$T = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$



$$\Pr(H) = \Pr(T) = 1/2$$

Asymptotic invariant distribution:  $\pi \equiv \Pr(H, T)$ 

$$\pi = \pi T$$

Models of Stochastic Processes ...

Example:

Fair Coin ...

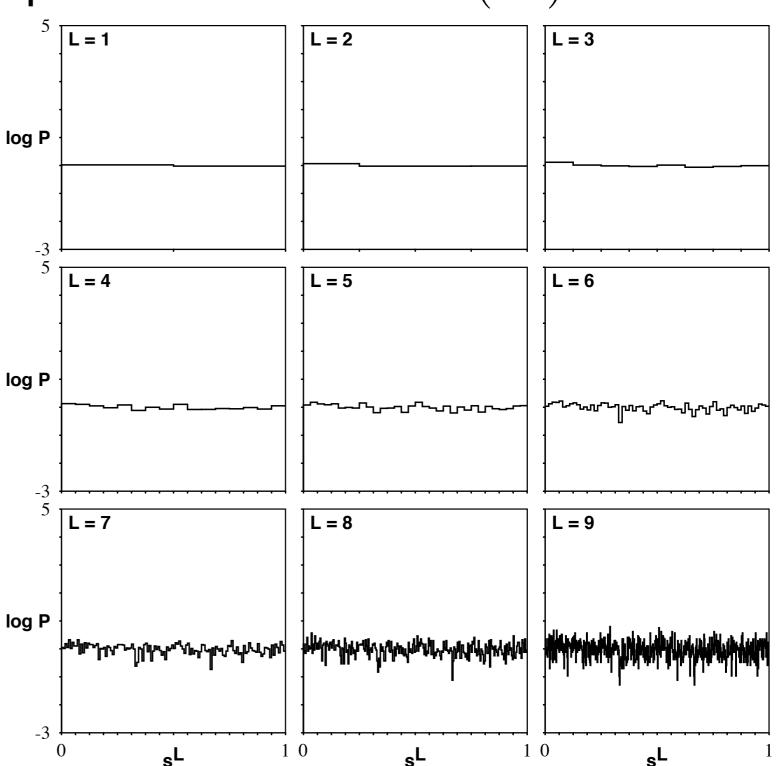
Sequence Distribution:  $Pr(v^L) = 2^{-L}$ 



$$s^L = s_1 s_2 \dots s_L$$

$$s^{L} = \sum_{i=1}^{L} \frac{s_i}{2^i}$$

$$s^L \in [0, 1]$$

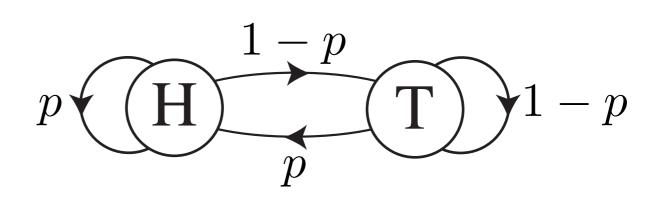


Models of Stochastic Processes ...

Example:

Biased Coin:  $A = \{H, T\}$ 

$$T = \begin{pmatrix} p & 1-p \\ p & 1-p \end{pmatrix}$$



$$Pr(H) = p$$

$$Pr(T) = 1 - p$$

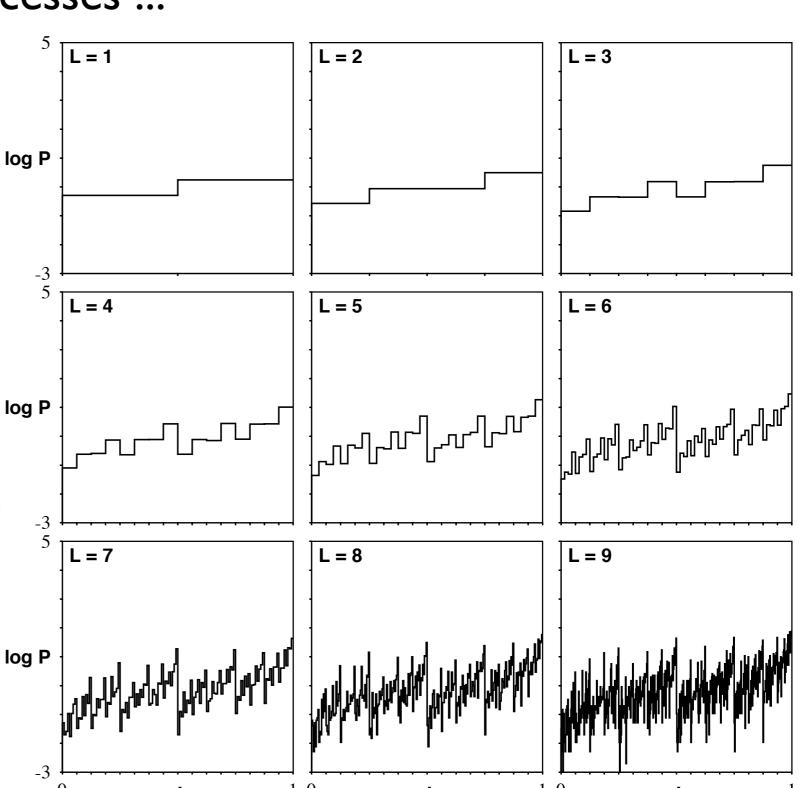
$$\pi = Pr(p, 1 - p)$$

Models of Stochastic Processes ...

Example:
Biased Coin ...

# Sequence Distribution:

$$Pr(s^L) = p^n (1-p)^{L-n},$$
  
 $n = Number Hs in s^L$ 



Models of Stochastic Processes ...

Example: Golden Mean Process = "No consecutive 0s" Markov chain over 1-Blocks:  $\mathcal{A}=\{0,1\}$ 

$$T = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 1 & 0 \end{pmatrix}$$

$$\pi = \Pr(V = 1, V = 0)$$

$$= \begin{pmatrix} \frac{2}{3}, \frac{1}{3} \end{pmatrix}$$

$$\frac{1}{2}$$

$$\frac{1}{2}$$

$$0$$

$$1$$

As an order-I Markov chain.

A minimal-order model of the GM Process.

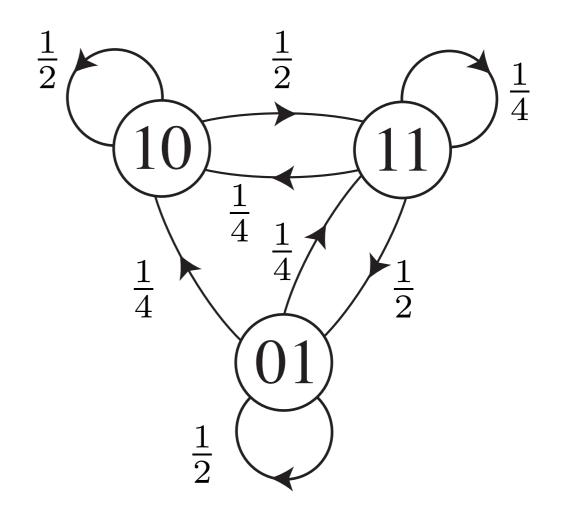
Models of Stochastic Processes ...

Example: Golden Mean Process ...

as a Markov chain over 2-Blocks:  $\mathcal{A} = \{10, 01, 11\}$ 

$$T = \begin{pmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \end{pmatrix}$$

$$\pi = \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$$

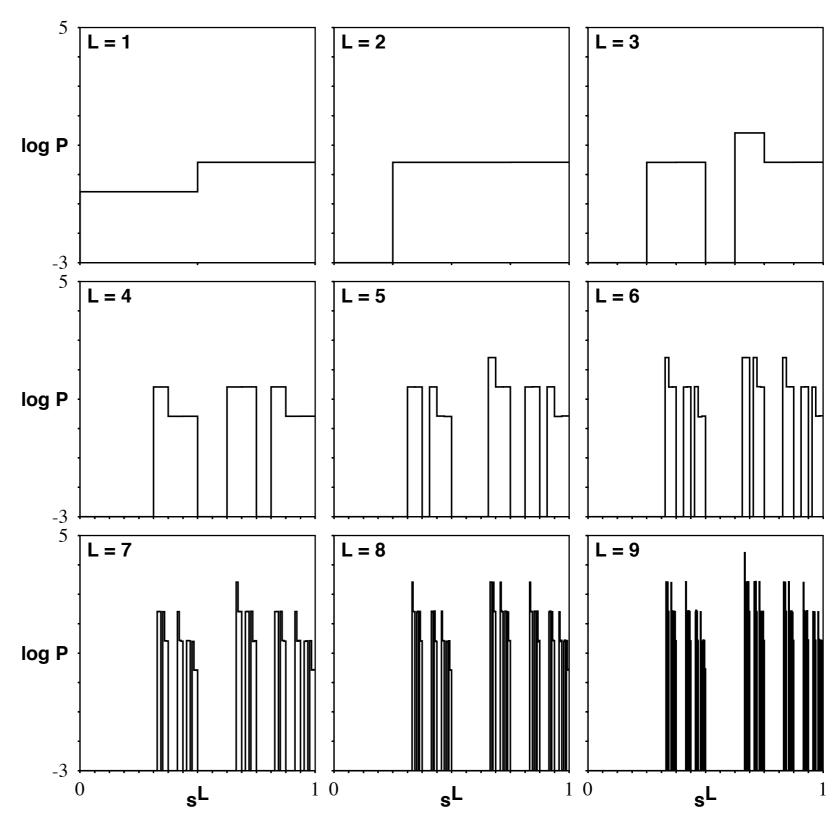


Previous model and this:

Different presentations of the same Golden Mean Process

Models of Stochastic Processes ...

Example:
Golden Mean:



Models of Stochastic Processes ...

Two Lessons:

Structure in the behavior: supp  $Pr(s^L)$ 

Structure in the distribution of behaviors:  $Pr(s^L)$ 

Models of Stochastic Processes ...

#### Hidden Markov Models of Processes:

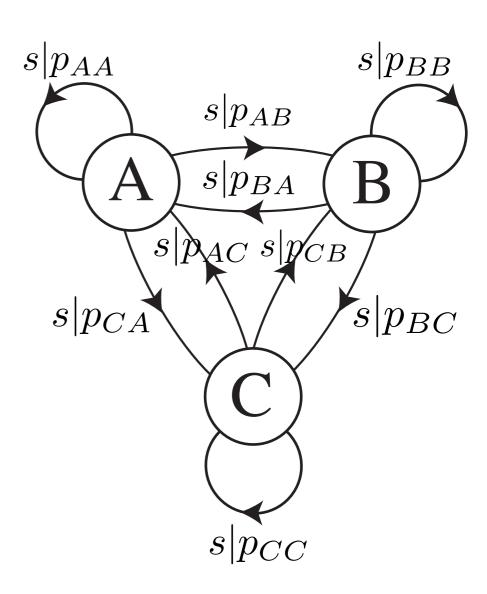
Internal:  $A = \{A, B, C\}$ 

$$T = \begin{pmatrix} p_{AA} & p_{AB} & p_{AC} \\ p_{BA} & p_{BB} & p_{BC} \\ p_{CA} & p_{CB} & p_{CC} \end{pmatrix}$$

Observed:  $\mathcal{B} = \{0, 1\}$ 

$$T^{(s)} = \begin{pmatrix} p_{AA;s} & p_{AB;s} & p_{AC;s} \\ p_{BA;s} & p_{BB;s} & p_{BC;s} \\ p_{CA;s} & p_{CB;s} & p_{CC;s} \end{pmatrix}$$

$$p_{AA} = \sum_{s \in \mathcal{B}} p_{AA;s}$$



symbol | transition probability

Models of Stochastic Processes ...

Types of Hidden Markov Model:

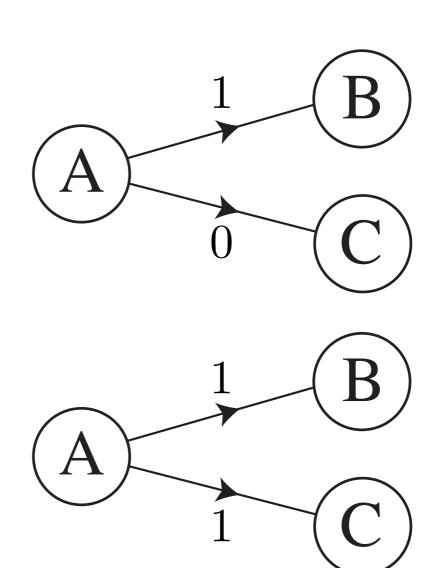
"Unifilar": current state + symbol "determine" next state

$$Pr(v'|v,s) = \begin{cases} 1\\0 \end{cases}$$

$$Pr(v',s|v) = p(s|v)$$

$$Pr(v'|v) = \sum_{s \in \mathcal{A}} p(s|v)$$

"Nonunifilar": no restriction



Multiple internal edge paths can generate same observed sequence.

Models of Stochastic Processes ...

# Example:

Golden Mean Process as a unifilar HMM:

Internal: 
$$\mathcal{A} = \{A, B\}$$
 
$$1|\frac{1}{2} \qquad 0|\frac{1}{2}$$
 
$$T = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 1 & 0 \end{pmatrix} \quad \pi_V = (2/3, 1/3)$$

Observed:  $\mathcal{B} = \{0, 1\}$ 

$$T^{(0)} = \begin{pmatrix} 0 & \frac{1}{2} \\ 0 & 0 \end{pmatrix} \quad T^{(1)} = \begin{pmatrix} \frac{1}{2} & 0 \\ 1 & 0 \end{pmatrix}$$

Initial ambiguity only: At most 2-to-1 mapping

$$BA^n = 1^n$$
 Sync'd:  $s = 0 \Rightarrow v = B$   $AA^n = 1^n$   $s = 1 \Rightarrow v = A$ 

Irreducible forbidden words:  $\mathcal{F} = \{00\}$ 

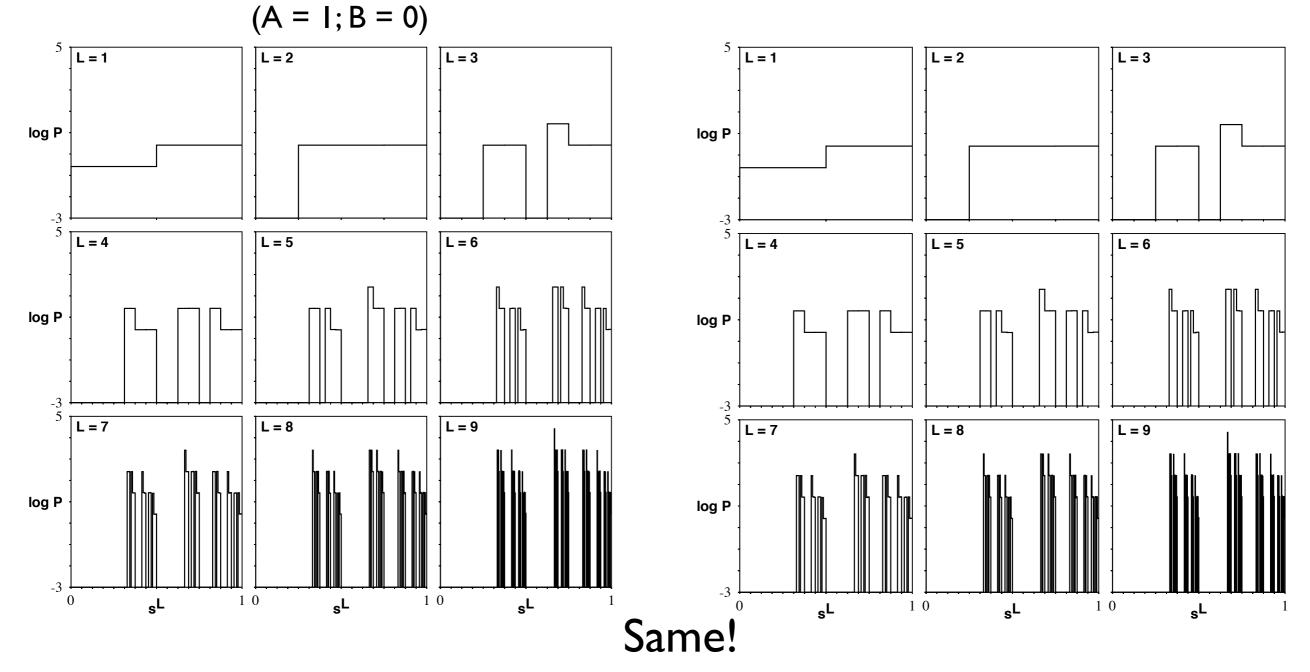
Models of Stochastic Processes ...

Example:

Golden Mean Process ... Sequence distributions:

Internal state sequences

Observed sequences



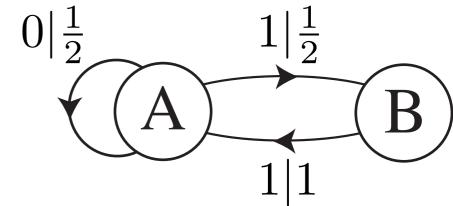
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Models of Stochastic Processes ...

Example: Even Process = Even #1s

As a unifilar HMM:

Internal (= GMP):  $A = \{A, B\}$ 



$$T = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 1 & 0 \end{pmatrix} \quad \pi_V = (2/3, 1/3)$$

Observed:  $\mathcal{B} = \{0, 1\}$ 

$$T^{(0)} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & 0 \end{pmatrix} \quad T^{(1)} = \begin{pmatrix} 0 & \frac{1}{2} \\ 1 & 0 \end{pmatrix}$$

$$v^L = \dots AABAABABAA\dots$$

$$s^L = \dots 0110111110\dots s^L = \{\dots 01^{2n}0\dots\}$$

Irreducible forbidden words:  $\mathcal{F} = \{010, 01110, 0111110, \ldots\}$ 

No finite-order Markov process can model the Even process!

Lesson: Finite Markov Chains are a subset of HMMs.

Models of Stochastic Processes ...

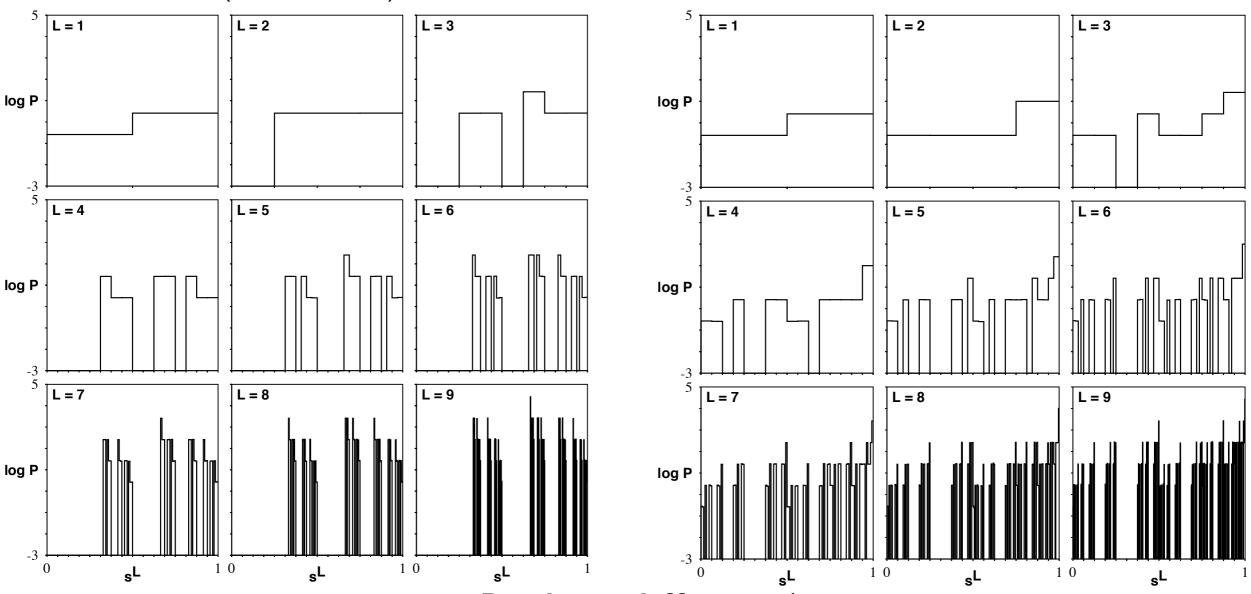
Example:

Even Process ... Sequence distributions:

Internal states (= GMP)

(A = I; B = 0)





Rather different!

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Models of Stochastic Processes ...

Example:

Simple Nonunifilar Source:

Internal (= Fair Coin):  $A = \{A, B\}$ 

$$T = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix} \quad \pi_V = \begin{pmatrix} \frac{1}{2}, \frac{1}{2} \end{pmatrix} \qquad 1 | \frac{1}{2}$$
Observed:  $\mathcal{B} = \{0, 1\}$ 

$$T^{(0)} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \quad T^{(1)} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 0 & \frac{1}{2} \end{pmatrix}$$

$$T^{(0)} = \begin{pmatrix} 0 & 0 \\ \frac{1}{2} & 0 \end{pmatrix} \quad T^{(1)} = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ 0 & \frac{1}{2} \end{pmatrix}$$

$$AAAAAAAAA...$$

Many to one:  $11111111 \Leftarrow \begin{cases} AABBBBBBB... \\ AAABBBBBB... \end{cases}$ 

DDD

BBBBBBBB.

ABBBBBBBB...

Is there a unifilar HMM presentation of the observed process?

Models of Stochastic Processes ...

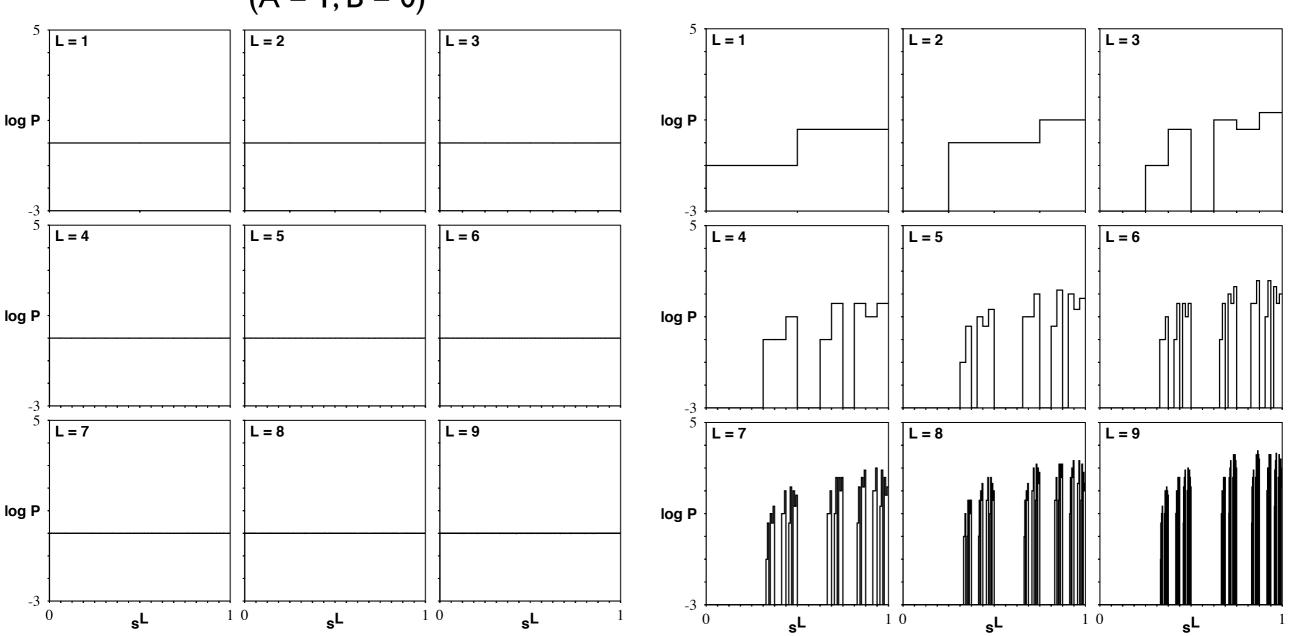
Example:

Simple Nonunifilar Process ...

Internal states (= Fair coin)

$$(A = I; B = 0)$$

# Observed sequences



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What to do with all of this complicatedness?

- I. Information theory for complex processes
- 2. Measures of complexity
- 3. Optimal models and how to build them

Information in Processes ... Entropy Growth for Stationary Stochastic Processes:  $\Pr(\stackrel{\leftrightarrow}{S})$ 

## **Block Entropy:**

$$H(L) = H(\Pr(s^L)) = -\sum_{s^L \in \mathcal{A}} \Pr(s^L) \log_2 \Pr(s^L)$$

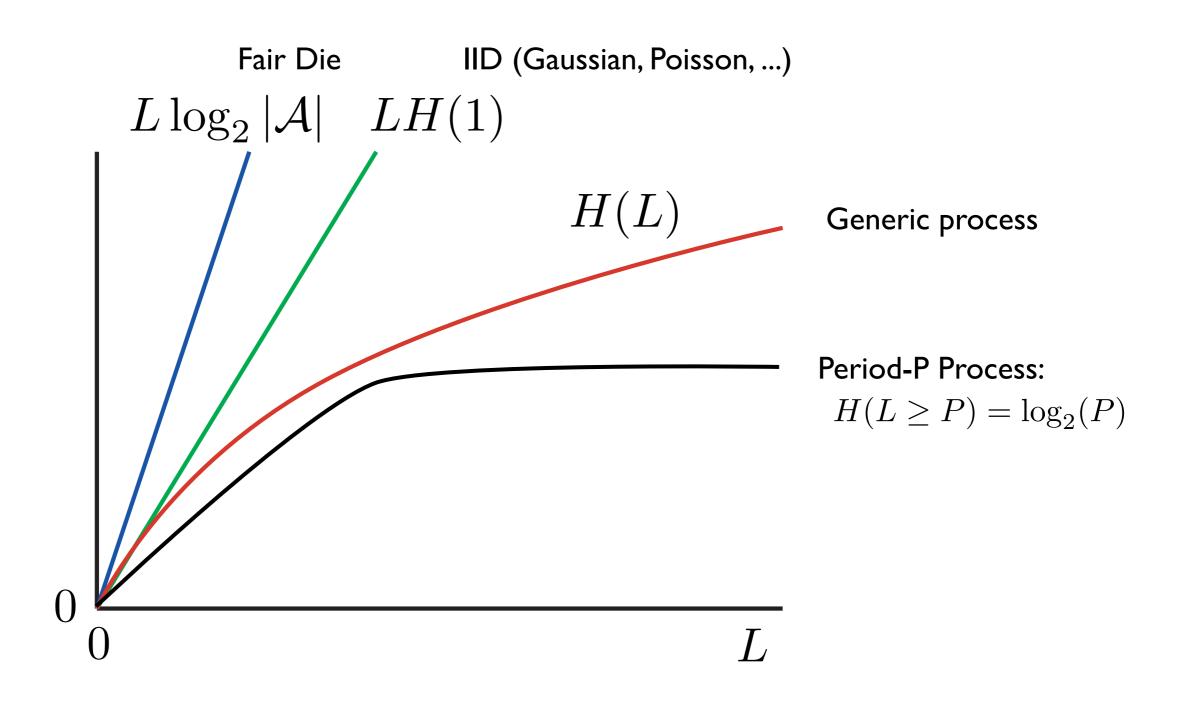
Monotonic increasing:  $H(L) \ge H(L-1)$ 

Adding a random variable cannot decrease entropy:

$$H(S_1, S_2, \dots, S_L) \leq H(S_1, S_2, \dots, S_L, S_{L+1})$$

No measurements, no information: H(0) = 0

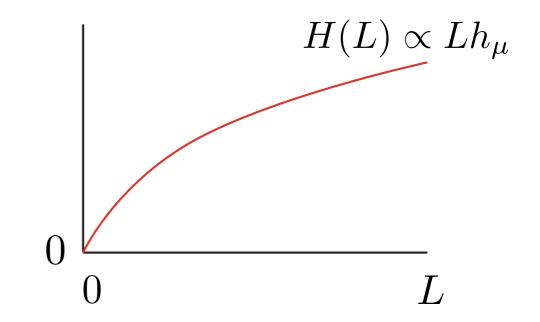
# Information in Processes ... Entropy Growth for Stationary Stochastic Processes ... Block Entropy ...



Entropy Rates for Stationary Stochastic Processes:

Entropy per symbol is given by the Source Entropy Rate:

$$h_{\mu} = \lim_{L o \infty} rac{H(L)}{L}$$
 (When limits exists.)



#### Interpretations:

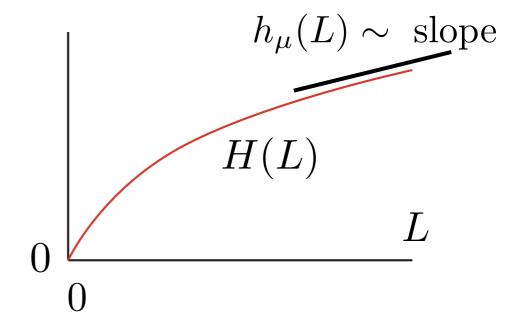
Asymptotic growth rate of entropy Irreducible randomness of process Average description length (per symbol) of process

## Entropy Rates for Stationary Stochastic Processes ...

### Length-L Estimate of Entropy Rate:

$$\widehat{h}_{\mu}(L) = H(L) - H(L-1)$$

$$\widehat{h}_{\mu}(L) = H(s_L|s_1 \cdots s_{L-1})$$



Monotonic decreasing:  $\widehat{h}_{\mu}(L) \leq \widehat{h}_{\mu}(L-1)$ 

Conditioning cannot increase entropy:

$$H(s_L|s_1\cdots s_{L-1}) \le H(s_L|s_2\cdots s_{L-1}) = H(s_{L-1}|s_1\cdots s_{L-2})$$

Entropy Rates for Stationary Stochastic Processes: Entropy rate ...

$$\widehat{h}_{\mu} = \lim_{L \to \infty} \widehat{h}_{\mu}(L) = \lim_{L \to \infty} H(s_0 | \widehat{s}^L) = H(s_0 | \widehat{s})$$

#### Interpretations:

Uncertainty in next measurement, given past A measure of unpredictability
Asymptotic slope of block entropy

Alternate entropy rate definitions agree:

$$\widehat{h}_{\mu} = h_{\mu}$$

Entropy Rate for a Markov chain:  $\{V, T\}$ 

$$h_{\mu} = \lim_{L \to \infty} h_{\mu}(L)$$

$$= \lim_{L \to \infty} H(v_L | v_1 \cdots v_{L-1})$$

$$= \lim_{L \to \infty} H(v_L | v_{L-1})$$

Assuming asymptotic state distribution:
Process in statistical equilibrium
Process running for a long time
Forgotten it's initial distribution

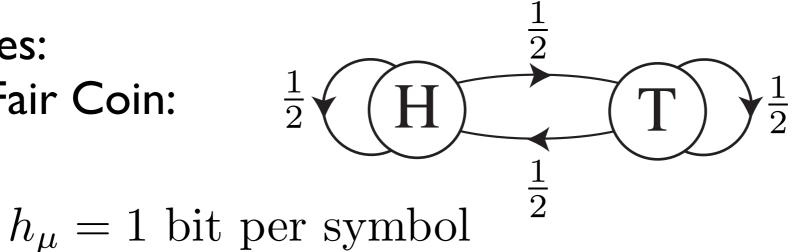
#### Closed-form:

$$h_{\mu} = -\sum_{v \in V} p_v(\infty) \sum_{v' \in V} T_{vv'} \log_2 T_{vv'} \qquad \vec{p}(n) = \vec{p}(0)T^n$$
$$\vec{p}(\infty) = \vec{p}(\infty)T^n$$

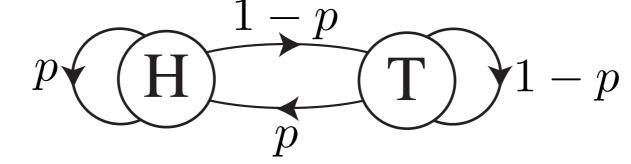
Entropy Rate for Markov chains ...

## **Examples:**

(I) Fair Coin:

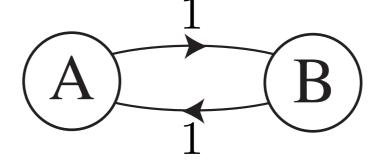


(2) Biased Coin:



$$h_{\mu} = H(p)$$
 bits per symbol

(3) Period-2 Process:



$$h_{\mu} = 0$$
 bits per symbol

Entropy Rate for Unifilar Hidden Markov Chain:

Internal:  $\{V, T\}$ 

Observed:  $\{T^{(s)}: s \in \mathcal{A}\}$ 

Closed-form for entropy rate:

$$h_{\mu} = -\sum_{v \in V} p_{v}(\infty) \sum_{s \in \mathcal{A}} \sum_{v' \in V} T_{vv'}^{(s)} \log_{2} T_{vv'}^{(s)}$$

Due to unifilarity:

Observed sequences are (effectively) unique state paths

Entropy Rate for Nonunifilar Hidden Markov Chain:

Internal:  $\{V, T\}$ 

Observed:  $\{T^{(s)}: s \in \mathcal{A}\}$ 

Entropy rate: No closed-form! [Blackwell 1958]

$$h_{\mu} \neq -\sum_{v \in V} \pi_v \sum_{s \in \mathcal{A}} \sum_{v' \in V} T_{vv'}^{(s)} \log_2 T_{vv'}^{(s)}$$
  $\pi_v = p_v(\infty)$ 

**Upper and Lower Bounds:** 

$$H(S_L|V_1S_1\cdots S_{L-1}) \le h_{\mu}(L) \le H(S_L|S_1\cdots S_{L-1})$$

Unrealistic for inference: Must know about internal states. Unrealistic for analysis: Simulate chain, do empirical estimate.

Entropy rate? But there exists a way ... stay tuned!

Information in Processes ...

## **Entropy Convergence:**

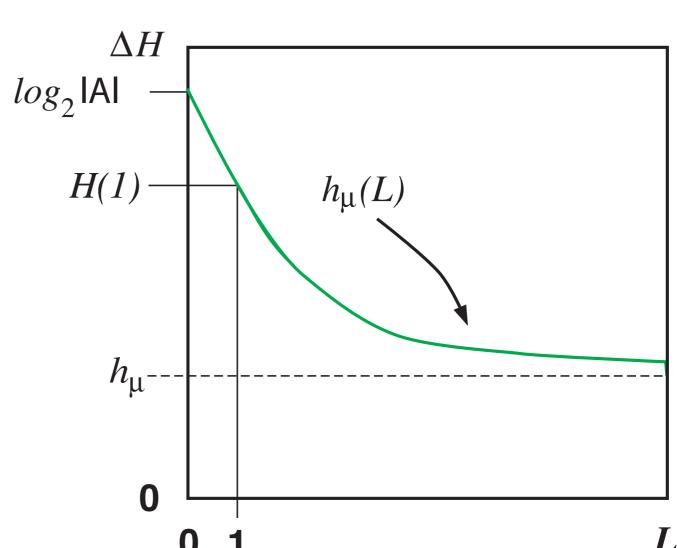
Length-L entropy rate estimate:

$$h_{\mu}(L) = H(L) - H(L-1)$$

$$h_{\mu}(L) = \Delta H(L)$$

Monotonic decreasing:

$$h_{\mu}(L) \le h_{\mu}(L-1)$$



Process appears less random as account for longer correlations

Information in Processes ...

#### Motivation:

Previous: Measures of randomness of information source Block entropy H(L) Entropy rate  $h_{\mu}$ 

Current target point:

Measures of memory & information storage

Big Picture: Complementary.

Structurally Complex

Memory

Simple

Randomness

Predictable

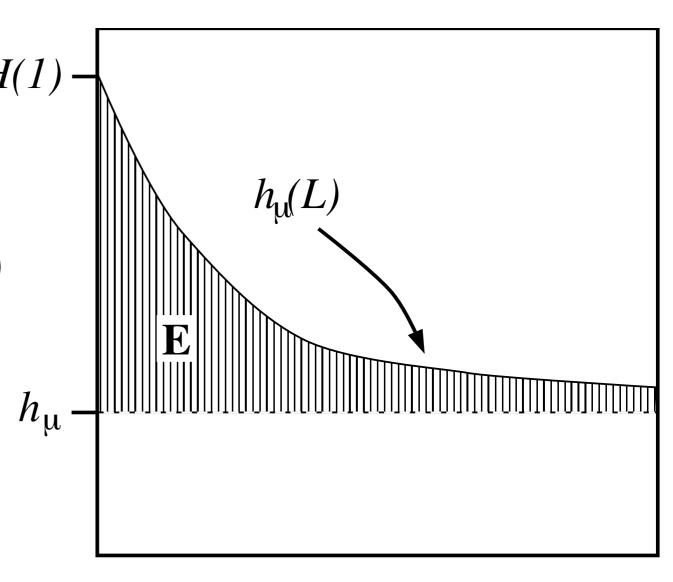
Unpredictable

## **Excess Entropy:**

As entropy convergence:

$$\mathbf{E} = \sum_{L=1}^{\infty} [h_{\mu}(L) - h_{\mu}]$$

$$(\Delta L = 1 \text{ symbol})$$



Properties:

(I) Units:  $\mathbf{E} = [\text{bits}]$ 

1

(2) Positive:  $\mathbf{E} \geq 0$ 

(3) Controls convergence to actual randomness.

(4) Slow convergence ⇔ Correlations at longer words.

(5) Complementary to entropy rate.

Excess Entropy ...

Asymptote of entropy growth:

$$\mathbf{E} = \lim_{L \to \infty} [H(L) - h_{\mu}L]$$

That is,

$$H(L) \propto \mathbf{E} + h_{\mu}L$$
  $H(L)$  Y-Intercept of entropy growth  $\mathbf{E}$ 

Excess Entropy ...

Mutual information between past and future: Process as channel

Process  $\Pr(\overleftarrow{X}, \overrightarrow{X})$  communicates past  $\overleftarrow{X}$  to future  $\overrightarrow{X}$ :

$$\begin{array}{c} \operatorname{Past} \longrightarrow & \operatorname{Future} \\ \operatorname{Information}_{\operatorname{Rate}} h_{\mu} & \operatorname{Channel}_{\operatorname{Capacity}} C \end{array}$$

Excess Entropy as Channel Utilization:

$$\mathbf{E} = I[\overleftarrow{X}; \overrightarrow{X}]$$

## Memory in Processes ... Examples of Excess Entropy:

#### Fair Coin:

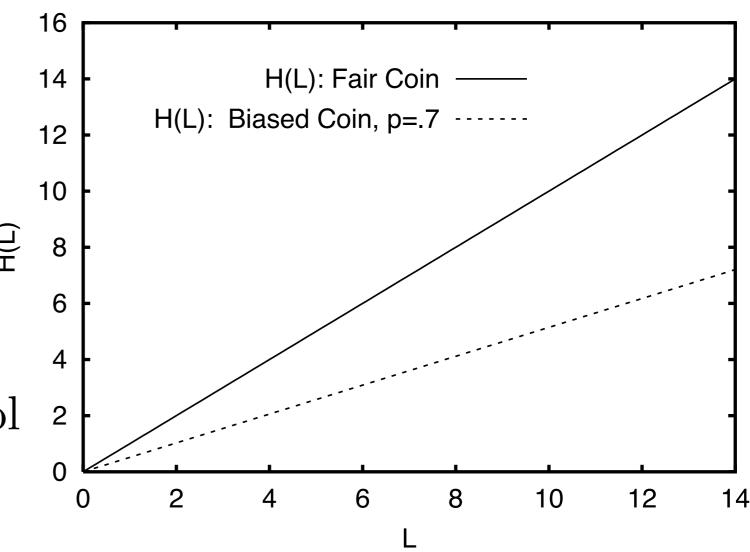
$$h_{\mu} = 1$$
 bit per symbol

$$\mathbf{E} = 0$$
 bits

#### Biased Coin:

$$h_{\mu} = H(p)$$
 bits per symbol

$$\mathbf{E} = 0$$
 bits



## Any IID Process:

$$h_{\mu} = H(X)$$
 bits per symbol

$$\mathbf{E} = 0$$
 bits

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Examples of Excess Entropy ...

#### Period-2 Process: 010101010101

$$h_{\mu} = 0$$
 bits per symbol

$$\mathbf{E} = 1$$
 bit

Meaning:

I bit of phase information 0-phase or I-phase?

Examples of Excess Entropy ...

#### Period-16 Process:

 $(1010111011101110)^{\infty}$ 

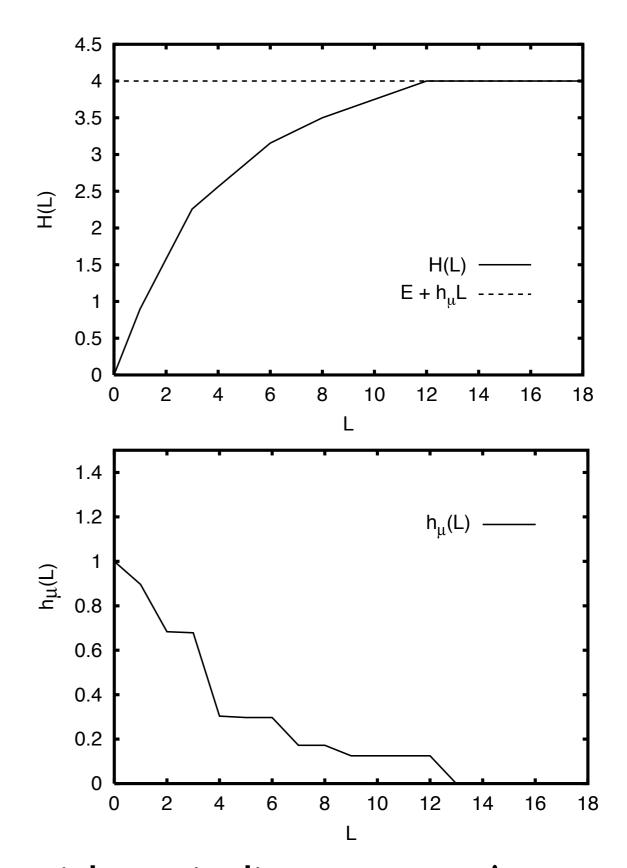
 $h_{\mu} = 0$  bits per symbol

 $\mathbf{E} = 4 \text{ bits}$ 

#### Period-P Processes:

 $h_{\mu} = 0$  bits per symbol

 $\mathbf{E} = \log_2 P$  bits



Cf., entropy rate does not distinguish periodic processes!

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# Memory in Processes ... Examples of Excess Entropy ...

#### Golden Mean Process:

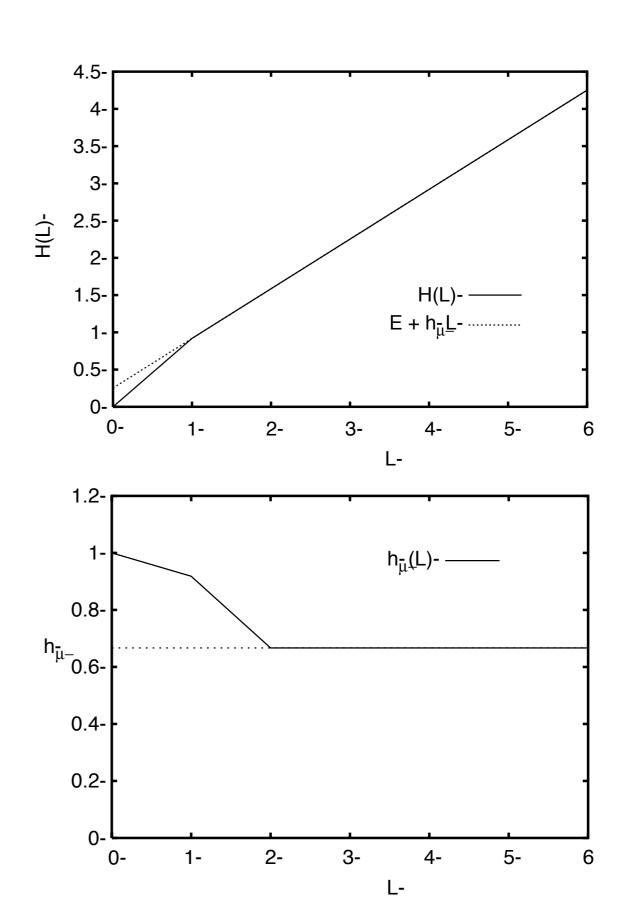
$$h_{\mu} = \frac{2}{3}$$
 bits per symbol

 $\mathbf{E} \approx 0.2516 \text{ bits}$ 

#### R-Block Markov Chain:

$$\mathbf{E} = H(R) - R \cdot h_{\mu}$$

(E.g., ID Ising Spin System)



Examples of Excess Entropy:

Finitary Processes: Exponential entropy convergence

# Random-Random XOR (RRXOR) Process:

$$S_t = S_{t-1} \text{ XOR } S_{t-2}$$

$$h_{\mu} = \frac{2}{3}$$
 bits per symbol

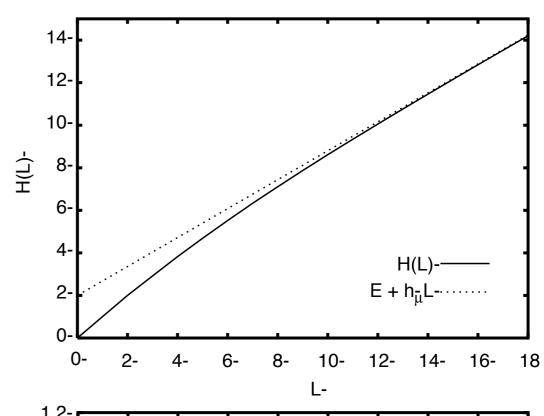
$$\mathbf{E} \approx 2.252 \text{ bits}$$

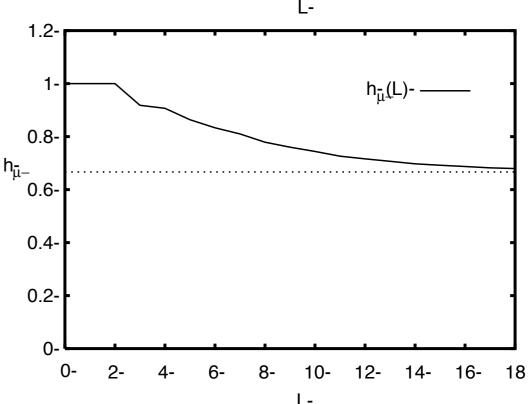
## Finitary processes: Exponential convergence:

$$h_{\mu}(L) - h_{\mu} \approx 2^{-\gamma L}$$

$$\mathbf{E} = \frac{H(1) - h_{\mu}}{1 - 2^{-\gamma}}$$







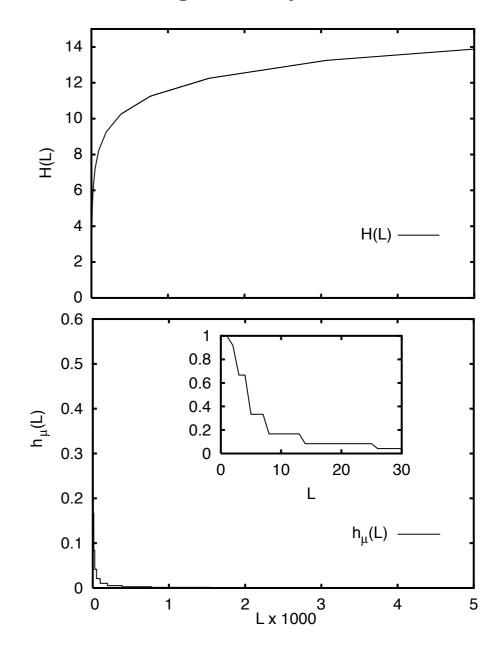
Memory in Processes ...
Examples of Excess Entropy:
Infinitary Processes:

$$\mathbf{E} o \infty$$

Excess entropy can diverge:
Slow entropy convergence
Long-range correlations
(e.g., at phase transitions)

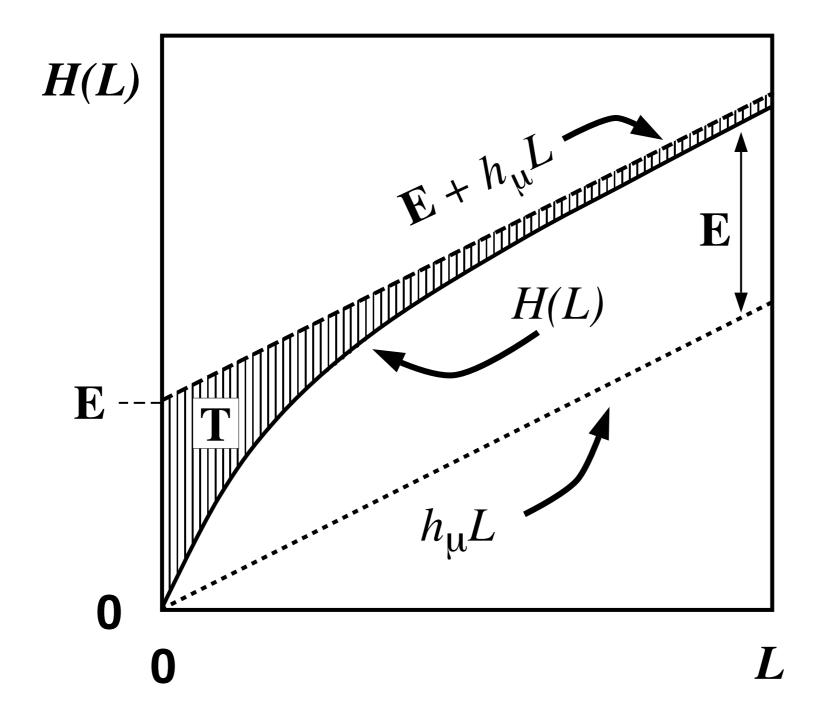
Morse-Thue Process:

A context-free language From Logistic map at onset of chaos



 $h_{\mu} = 0$  bits per symbol

Information-Entropy Roadmap for a Stochastic Process:



What is information?

Depends on the question!

Uncertainty, surprise, randomness, .... Compressibility.

Transmission rate.

Memory, apparent stored information, .... Synchronization.

•••

## Algorithmic Basis of Information

Kolmogorov-Chaitin Complexity versus Shannon Information

## KC Complexity versus Shannon Information

## Consider average KC Complexity of source:

$$K(\ell) \equiv \langle K(x_{0:\ell}) \rangle_{\text{realizations}}$$

Recall Block Entropy:

$$H(\ell) \equiv H[\Pr(X_{0:\ell})]$$

Their growth rates equal the Shannon entropy rate:

$$h_{\mu} = \lim_{\ell \to \infty} \frac{H(\ell)}{\ell} = \lim_{\ell \to \infty} \frac{K(\ell)}{\ell}$$

KC Complexity of typical realizations from an information source grows proportional to the Shannon entropy rate [Brudno 1978].

## KC Complexity versus Shannon Information

Again, KC Complexity is a measure of randomness, unpredictability, surprise, ...

As well as being a measure of the deterministic computing resources requires to exactly reproduce a given finite string.

KC Complexity and entropy rate maximized by IID processes.

## KC Complexity versus Statistical Complexity

KC Complexity Theory:

Great mathematics.

Uncomputable.

Not quantitative: constants of proportionality unknown

Quantitative sciences use Information Theory instead.

## Complexity

Information Theory for Complex Systems

Yesterday:

Complex Processes
Information in Processes

Just Finished:

Memory in Processes

Next:

Intrinsic Computation

Measuring Structure

Optimal Models

Structure = Computation

See online course:

http://csc.ucdavis.edu/~chaos/courses/ncaso/