

## Darwinian Evolution

- Part 1 (today): A quick Introduction to biological evolution & Darwin's theory
- Part 2 (tomorrow): Broader implications for Complex Adaptive Systems

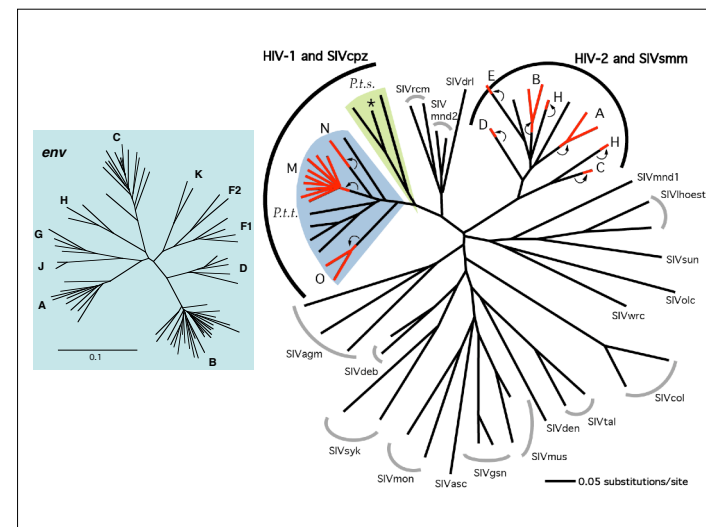
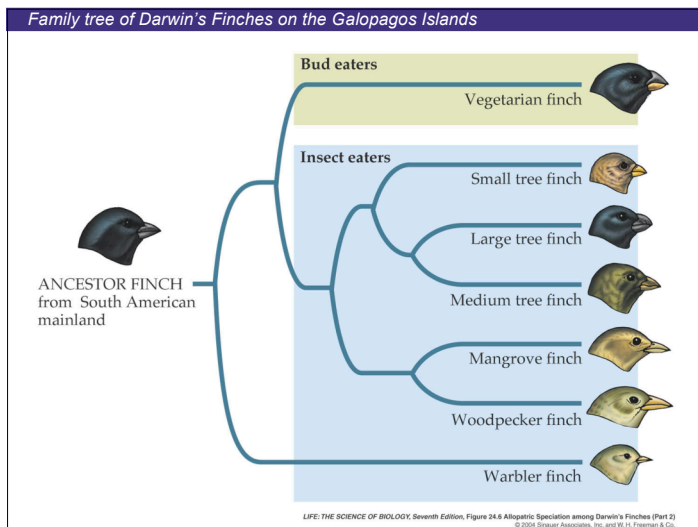
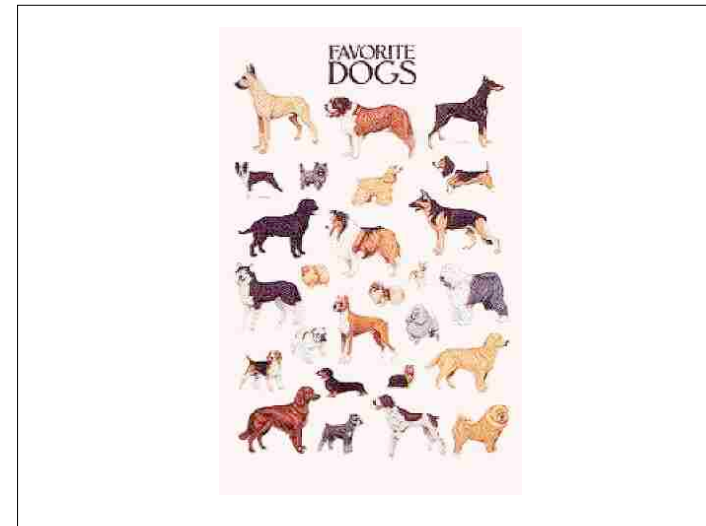
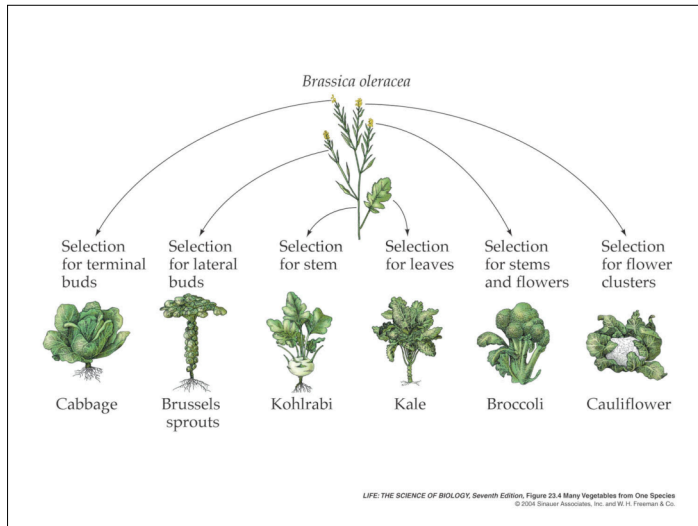
## Evolution: Part I

John Pepper

## Artificial selection

- We can see that just by choosing which individuals will reproduce, humans have caused lots of change in domestic animals and crops.
- Darwin suggested the same can happen in nature by 'self-selection' when only some individuals have what it takes to survive, reproduce, and pass their traits on to the next generation





### Darwin's observations

- Like begets like (heritability)
- Descent with modification (offspring can be different from parents)
- Because of their differences, some individuals are more successful than others at reproducing, and thus passing their traits to the next generation

### Darwin's claims (1):

- The long-term result of these observed processes is that after a vast number of generations, the only traits present in a population will be those that increase the likelihood of an individual surviving, reproducing, and thereby passing its traits on to the next generation.

### Darwin's claims (2):

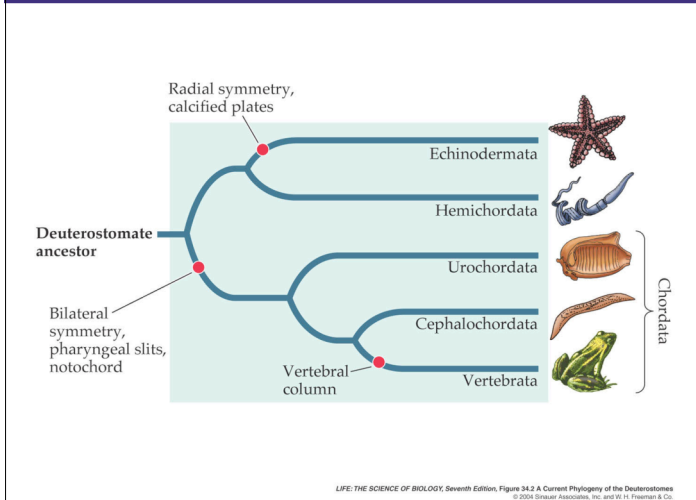
- If different populations evolve adaptations to different environments, they will become increasingly dissimilar
- This creates new species, and biological diversity

### Key consequences

**The key consequences** of evolution by natural selection are:

- Phylogenies – family trees linking living things through their common ancestors.
- Adaptation and functionality (with certain characteristic limitations)

Figure 34.2 A Current Phylogeny of the Deuterostomes



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It does seem just obvious, doesn't it, that there *couldn't be* any such designs without designers, any such creations without a creator! The vertigo and revulsion this prospect provokes in many was perfectly expressed in an early attack on Darwin, published in 1868:

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## The reaction (3):

"In the theory with which we have to deal, Absolute Ignorance is the **artificer**; so that we may enunciate as the fundamental principle of the whole system, that, IN ORDER TO MAKE A PERFECT AND BEAUTIFUL MACHINE, IT IS NOT REQUISITE TO KNOW HOW TO MAKE IT. This proposition will be found, on careful examination, to express, in condensed form, the essential purport of the Theory, and to express in a few words all Mr. Darwin's meaning; who, by a strange inversion of reasoning, seems to think Absolute Ignorance fully qualified to take the place of Absolute Wisdom in all the achievements of creative skill."  
(MacKenzie, 1868)

## A new way of thinking...

Exactly! Darwin's "strange inversion of reasoning" was in fact a new and wonderful way of thinking, completely overturning the mind-first way that even David Hume had been unable to cast aside, and replacing it with a bubble-up vision in which intelligence – the concentrated, forward-looking intelligence of an anthropomorphic agent--eventually emerges as just one of the products of mindless, mechanistic processes. These processes are fueled by untold billions of pointless, undesigned collisions, some vanishing small fraction of which fortuitously lead to tiny improvements in the lineages in which they occur.

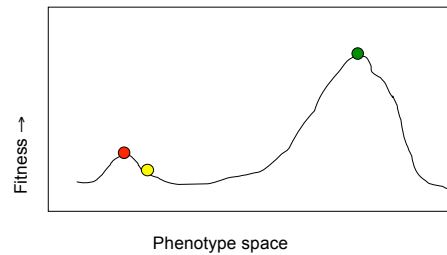
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## Constraints on Darwinian adaptation:

- Conservatism and gradualism
- Accidents and path-dependence
- Trade-offs
- Slow speed, & novel environments
- Evolutionary conflicts (arms races)

## Conservatism & gradualism

A 1D adaptive landscape



## Conservatism & gradualism...

Can lead to “frozen accidents”:

- The persistent appendix
- The reversed retina

### Constraints

Example: The design of the human eye leads to a blind spot and allows for detached retinas. The squid eye is free of such problems.

