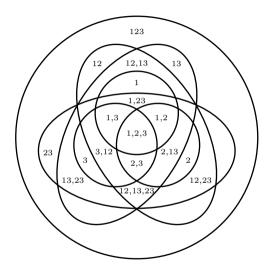
Information Decomposition CSSS18 Tutorial

Conor Finn

July 6, 2018







Entropy quantifies the average uncertainty of a variable

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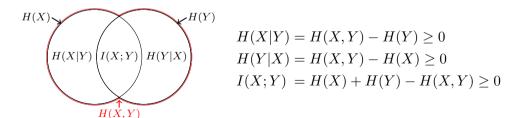
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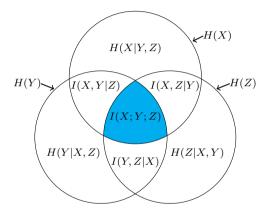
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The mutual information for two variables

 $I(X;Y) = H(X) + H(Y) - H(X,Y) \ge 0.$

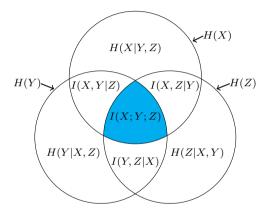


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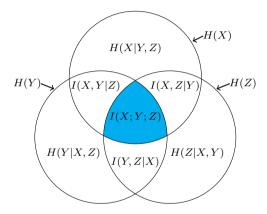
Multivariate mutual information

I(X;Y;X)=I(X;Y)+I(X;Z)-I(X;Y,Z).

a.k.a. interaction information, co-information



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- This quantity can be negative!
- How do we interpret this result?



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There are no Shannon inequalities for multivariate information.

Consider trying to predict T from S_1 and S_2

Several types of information

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 - Unique information $U(S_1 \setminus S_2 \to T)$

	UNQ						
\boldsymbol{p}	\boldsymbol{s}_1	\boldsymbol{s}_2	t				
1/4	0	0	0				
1/4	0	1	0				
1/4	1	0	1				
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UNQ								
p	\boldsymbol{s}_1	\boldsymbol{s}_2	t	_		R	DN	
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- Mutual information captures

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õ	1	Ō	1/2	0	0	0	1/4	õ	1	ĩ
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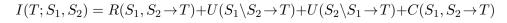
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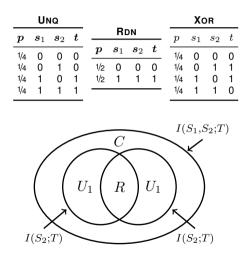
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Joint mutual information captures





Different kinds of dependency

Multivariate mutual information conflates redundant and synergistic information

$$\begin{split} I(T;S_1;S_2) &= I(T;S_1) + I(T;S_2) - I(S_1,S_2;T) \\ &= U(T:S_1 \backslash S_2) + R(T:S_1,S_2) + U(T:S_1 \backslash S_2) + R(T:S_1,S_2) \\ &- R(S_1,S_2 \to T) + U(S_1 S_2 \to T) + U(S_2 S_1 \to T) + C(S_1,S_2 \to T) \\ &= R(S_1,S_2 \to T) - C(S_1,S_2 \to T) \end{split}$$

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How can we separate these effects in general?

Partial information decomposition

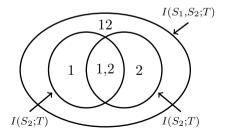
Framework from Williams and Beer (2010)

- Axioms for redundant information
 - 1. Commutativity
 - 2. Monotonically decreasing
 - 3. Self-redundancy (idempotency)
- Yields a redundancy lattice

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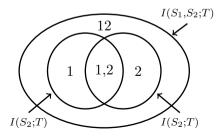
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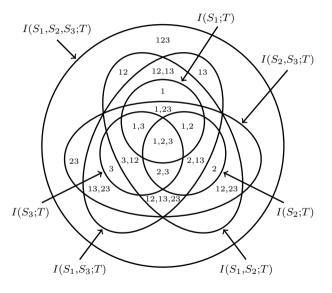


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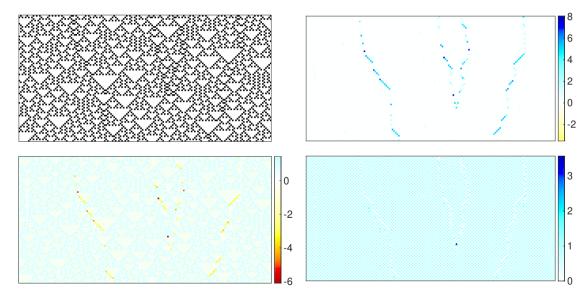
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- The good news: pointwise partial information decomposition



MDPI

Received: 10 July 2017; Accepted: 10 April 2018; Published: 18 April 2018

Quantifying information modification in CAs



Questions?

Redundancy measures: Imin

Original measure of redundancy introduced by Williams and Beer

$$I_{\min}(X:Y_1,\ldots,Y_k) = \sum_{x} p(x) \min_{Y_i} I(X=x;Y_i)$$

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- Widely critised after its introduction two bit copy problem

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"The problem is I_{min} does not distinguish whether sources carry the same information or just the same amount of information"

Based on information geometry and introduced by Harder et al.

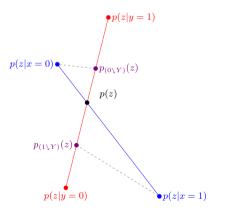
 $\mathbf{I}_{\mathsf{red}}(Z:X;Y) = \min\left\{\mathbf{I}_Z^{\pi}(X\searrow Y), \ \mathbf{I}_Z^{\pi}(X\searrow Y)\right\}$

where $I_Z^{\pi}(X \searrow Y)$ is the mutual information between Z and X expressed in terms of the mutual information between Z and Y.

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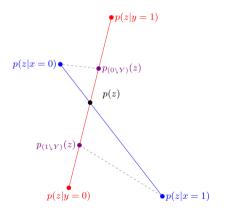
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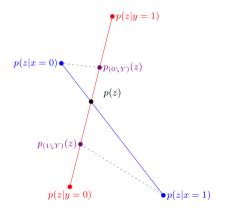


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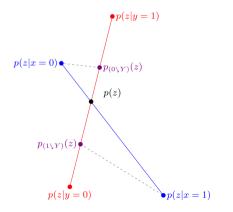


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Indroduced by Bertschinger et al. — game-theoretic motivation

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$$\widetilde{\mathrm{UI}}(X:Y)=\widetilde{\mathrm{UI}}(X:Y)=0$$
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References

Paul L Williams and Randall D Beer. Nonnegative decomposition of multivariate information. *arXiv preprint arXiv:1004.2515*, 2010.