

Moral: numerical methods can run amok in "interesting" ways...

- can cause distortions, bifurcations, etc.
- and these look a lot like real, physical dynamics...
- source: algorithms, arithmetic system, timestep, etc.
- Q: what could you do to diagnose whether your results included spurious numerical dynamics?

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- Q: what could you do to diagnose whether your results included spurious numerical dynamics?
 - change the timestep
 - $\bullet \ change \ the \ method$

But beware machine ε...

• change the arithmetic

Another important issue

Many solvers, such as Matlab's ode45, are *adaptive*: they change the timestep and/or the method itself, on the fly, in order to correctly simulate the dynamics.

(The algorithms for this are interesting; we can talk about them offline.)

That means that the points that are output by ode45 are *not evenly spaced in time*. That can matter, depending on how you're using that solution...

So ODE solvers make mistakes.

...and chaotic systems are sensitively dependent on initial conditions....



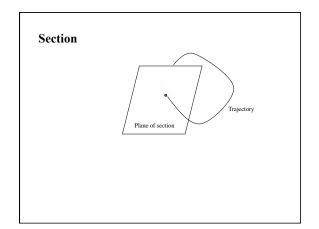
...??!?

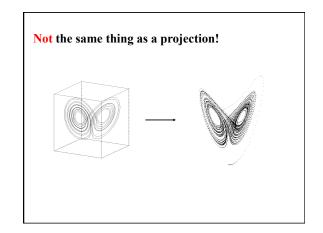
Shadowing lemma

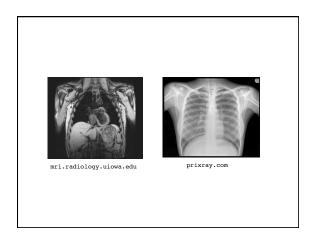
Every* noise-added trajectory on a chaotic attractor is *shadowed* by a true trajectory.

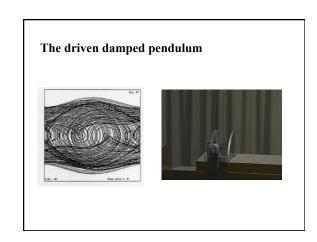
Important: this is for *state* noise, not *parameter* noise.

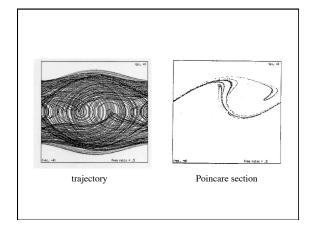
(*) Caveat: not if the noise bumps the trajectory out of the basin





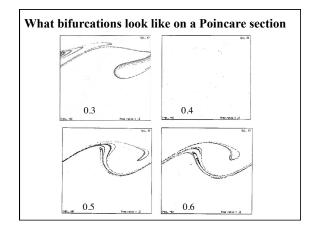


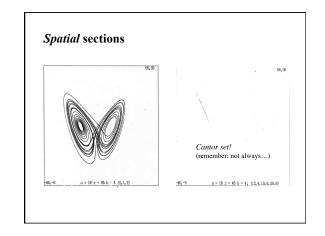


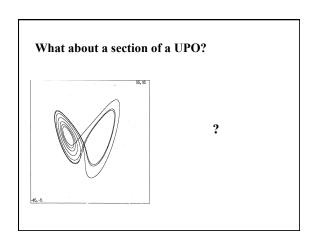


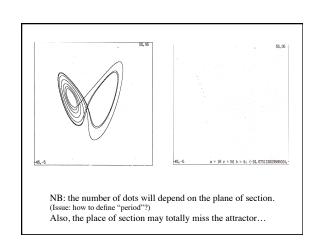
Time-slice sections of periodic orbits: some thought experiments

- pendulum rotating @ 1 Hz and strobe @ 1 Hz?
- pendulum rotating @ 1 Hz and strobe @ 2 Hz?
- pendulum rotating @ 1 Hz and strobe @ 3 Hz?
- \bullet pendulum rotating @ 1 Hz and strobe @ 1/2 Hz?
- \bullet pendulum rotating @ 1 Hz and strobe @ π Hz? (or some other irrational)





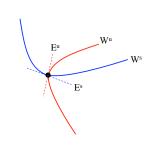




How to compute sections?

- If you're slicing in state space: use the "insideoutside" function
- If you're slicing in *time*: use modulo on the timestamp
- See Parker & Chua for more details

λ_i and the un/stable manifolds (W^u and W^s)

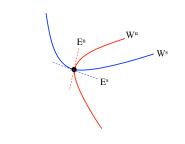


Aside: finding those un/stable manifolds

- Linearize the system
- \bullet Find the eigenvectors $\ E^s$ and E^u
- $\bullet \ Take \ a \ step \ along \ E^s; \ run \ time \ forwards$
- Take a step along Eu; run time backwards
- See Osinga & Krauskopf paper for more details

Note: saddles are not the only possible landscape geometry around fixed points (they're just the most interesting ones!)

These λ_i & manifolds play a critical role in the control of chaos...



Local-linear control* of a hyperbolic point



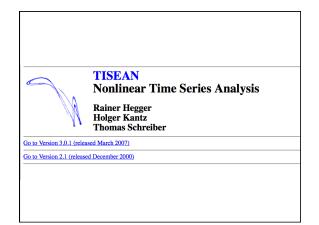
* e.g., via pole placement

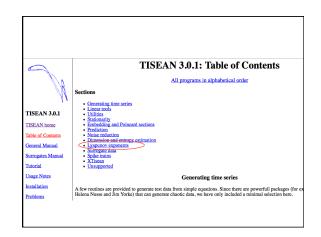
Lyapunov exponents, revisited:

- *n*-dim system has $n \lambda_i$; $\Sigma \lambda_i < 0$ for dissipative systems
- λ_i are same for all ICs in one basin
- negative λ_i compress state space along *stable manifolds*
- positive λ_i stretch it along *unstable manifolds*
- biggest one (λ_1) dominates as $t \to \infty$
- \bullet positive λ_1 is a signature of chaos
- calculating them:
 - <u>From equations:</u> eigenvalues of the variational matrix (see variational system notes on CSCI5446 course webpage, which you can access from Liz's homepage.)
 - From data: various creative algorithms...

Calculating λ (& other invariants) from data

- The bible: H. Kantz & T. Schreiber, Nonlinear Time Series Analysis
- Associated software: TISEAN www.mpipks-dresden.mpq.de/~tisean
- A recent review article: EB & H. Kantz, "Nonlinear Time Series Analysis Revisited," CHAOS 25:097610 (2015)



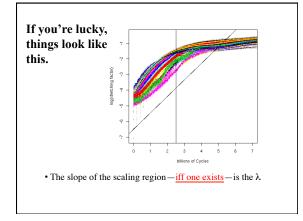


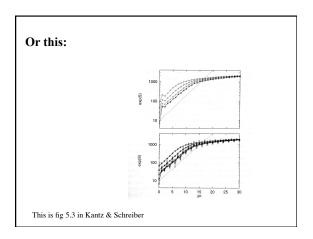
Description of the program: lyap_k The program estimates the largest Lyapunov exponent of a given scalar data set using the algorithm of Kantz. Usage: Everything not being a valid option will be interpreted as a potential datafile name. Given no datafile at all, means read stdin. Also means stdin

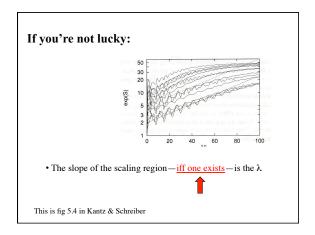
Kantz's algorithm:

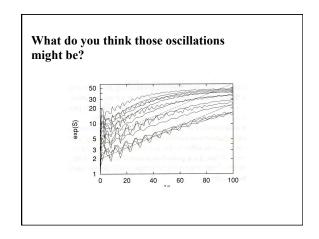


- 1. Choose point K •
- 2. Look at the points around it (ε neighborhood)
- 3. Measure how far they are from K
- Average those distances
 Watch how that average grows with time (Δn)
- 6. Take the log, normalize over time \rightarrow S(Δn)
- 7. Repeat for lots of points K and average the $S(\Delta n)$









Calculating λ (& other invariants) from data Be careful! All algorithms for computing these things have lots of knobs and their results are incredibly sensitive to their values! Different colors on that plot from before = different settings for one of those knobs

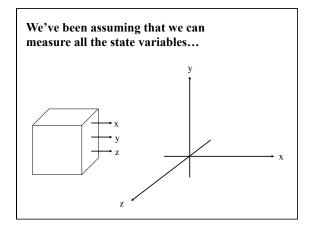
Option	Description	Default
-1#	number of data to be used	whole file
-x#	number of lines to be ignored	0
-c#	column to be read	1
-M#	maximal embedding dimension to use	2
-m#	minimal embedding dimension to use	2
-d#	delay to use	1
-r#	minimal length scale to search neighbors	(data interval)/1000
-R#	maximal length scale to search neighbors	(data interval)/100
-##	number of length scales to use	5
	number of reference points to use	all
-s#	number of iterations in time	50
-t#	'theiler window'	0
-0#	output file name	without file name: 'datafile'.lyap (or stdin.lyap if the data were read from stdin)
-V#	verbosity level 0: only panic messages 1: add input/output messages 2: add statistics for each iteration	3
-h	show these options	none
of the ite	Description of sion and each length scale the file contain tration stretching factor (the slope is the Lyapuns for which a neighborhood with enough p	s a block of data consisting of 3 columns ov exponent if it is a straight line)

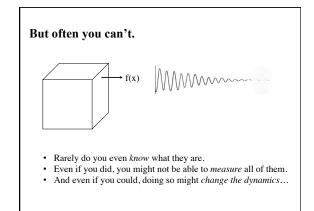
Calculating λ (& other invariants) from data

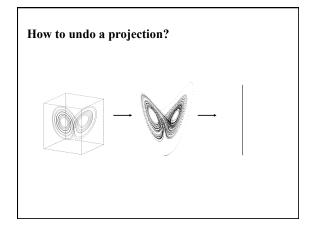
- Be careful! All algorithms for computing these things have lots of knobs and their results are incredibly sensitive to their values!
- Use your dynamics knowledge to understand & use those knobs intelligently
- Look at the results plots. For example, do not blindly fit a regression line to something that has no scaling region (this is a good idea in general, of course)

Fractal dimension:

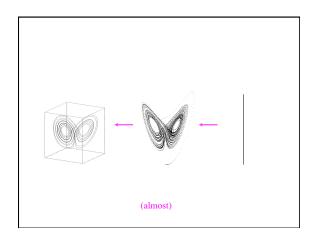
- Capacity
- Box counting
- Correlation (d2 in TISEAN)
- Lots of others:
 - Kth nearest neighbor
- Similarity
- Information
- Lyapunov
- ...
- See Chapter 6 and §11.3 of Kantz & Schreiber

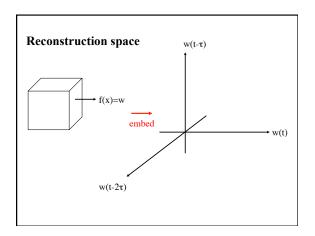


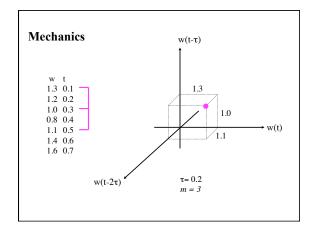


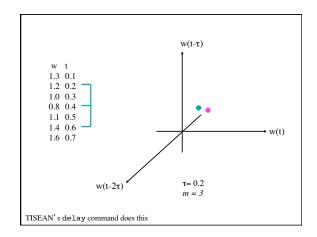


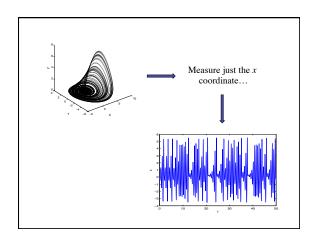
Delay-coordinate embedding "reinflate" that squashed data to get a topologically identical copy of the original thing.

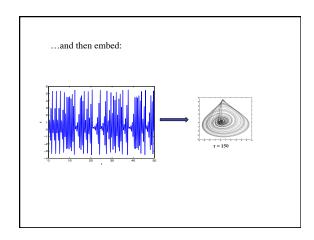












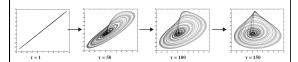
Takens* theorem For the right τ and enough dimensions, the embedded dynamics are diffeomorphic to (and thus have same topology as) the original state-space dynamics. * Whitney, Mane, ... Note: the measured quantity must be a smooth, generic function of at least one state variable, and must be uniformly sampled in time.

Diffeomorphic: mapping from the one to the other is differentiable and has a differentiable inverse.

What that means:

- qualitatively the same shape (topology)
- have same dynamical invariants (e.g., $\boldsymbol{\lambda})$

Choosing τ :



Joshua Garland will talk lots more about this in his second lecture.

NB: TISEAN contains tools that help you do this (e.g., mutual)

Choosing m

m > 2d: sufficient to ensure no crossings in reconstruction space (Takens et al.)...

 \dots but that may be overkill, and you rarely know d anyway.

"Embedology" paper: $m > 2 d_{\text{box}}$ (box-counting dimension)

Joshua Garland will talk lots more about this in his second lecture, too.

NB: TISEAN contains tools that help you do this (e.g., false_nearest)