

# Toward Infinitely Scalable Robotic Swarms

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Complex Systems Summer School

[https://www.youtube.com/watch?v=ye5F9\\_03z0g](https://www.youtube.com/watch?v=ye5F9_03z0g)



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NEW MEXICO

# Autonomous Navigation

Autopilot



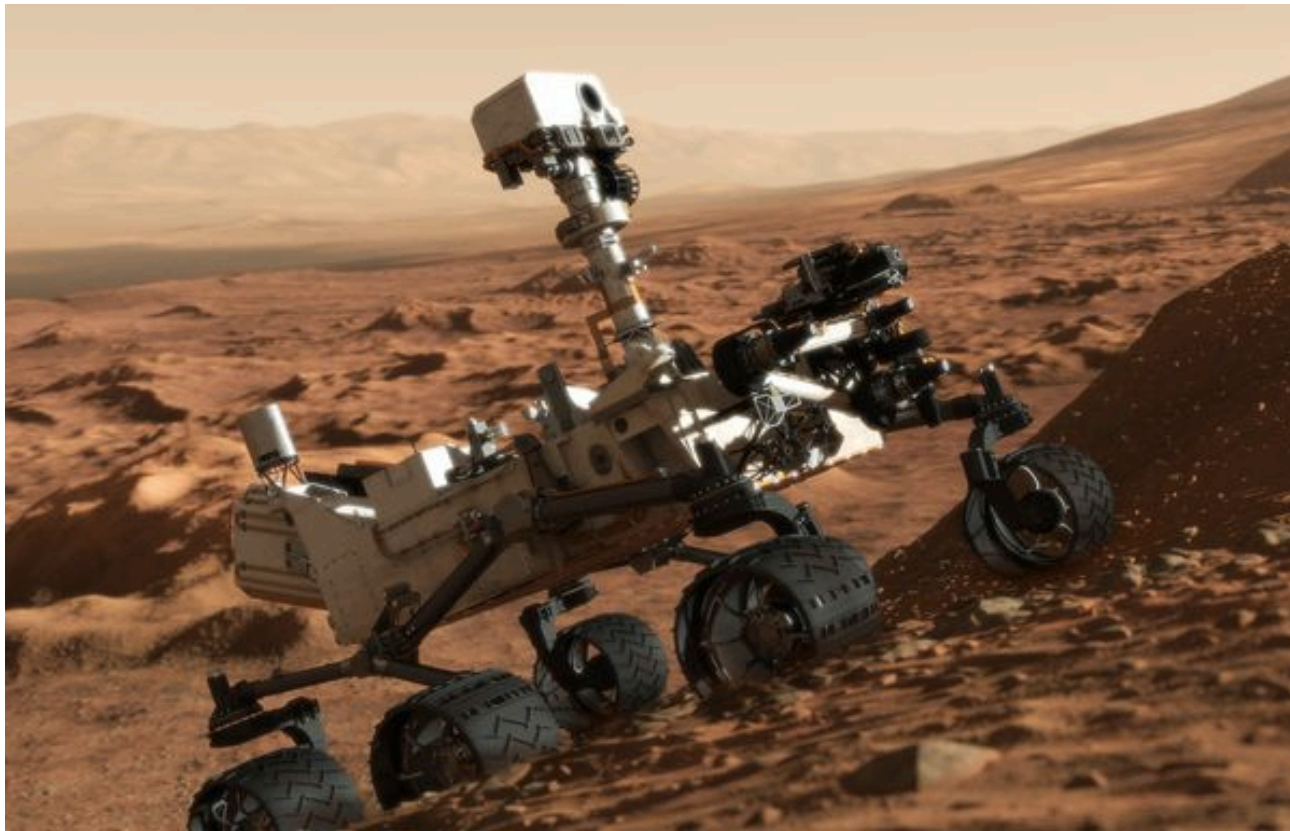
Fully Autonomous Car





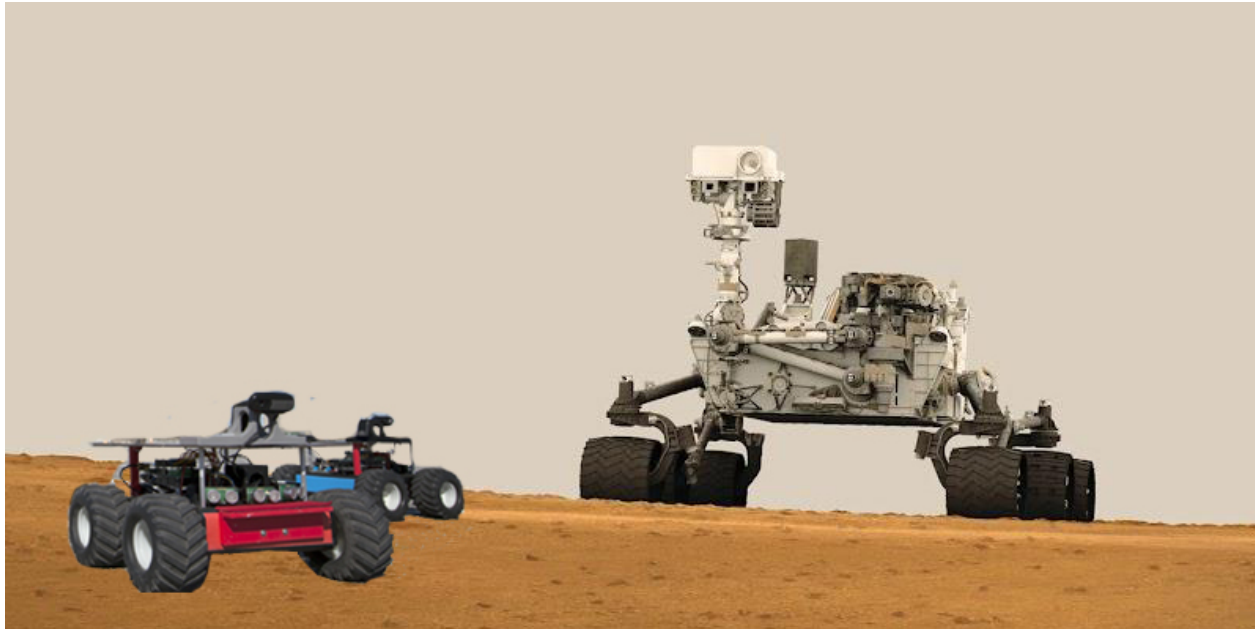
# Autonomous Navigation

Remote control from earth is very slow



NASA'S Mars Curiosity Debuts  
Autonomous Navigation & Autonomous Targeting!

# Autonomous Swarms are much faster

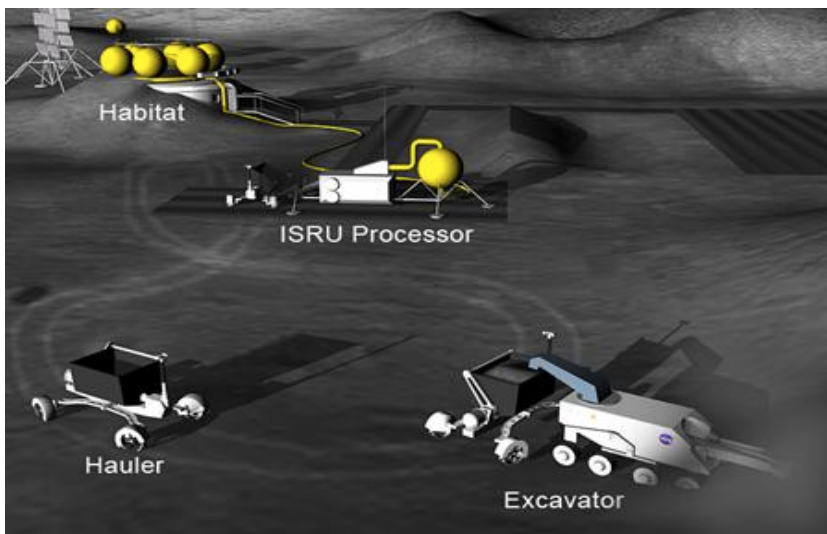
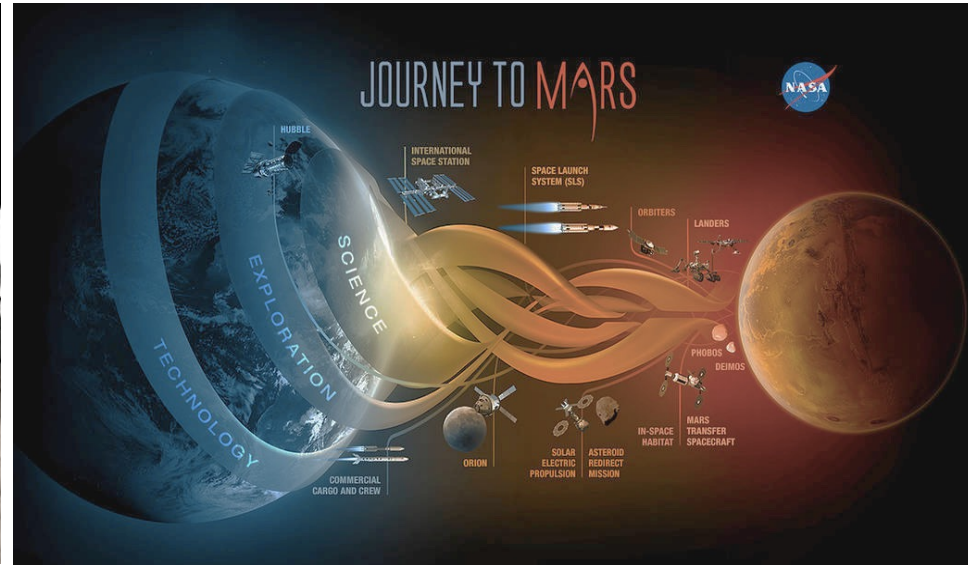


A swarm of 40 robots could travel 26 miles in 1 day  
The Opportunity Rover travelled 26 miles in 11 years

Swarms provide scalability, robustness & flexibility

# Autonomous Resource Collection

## Living off the land

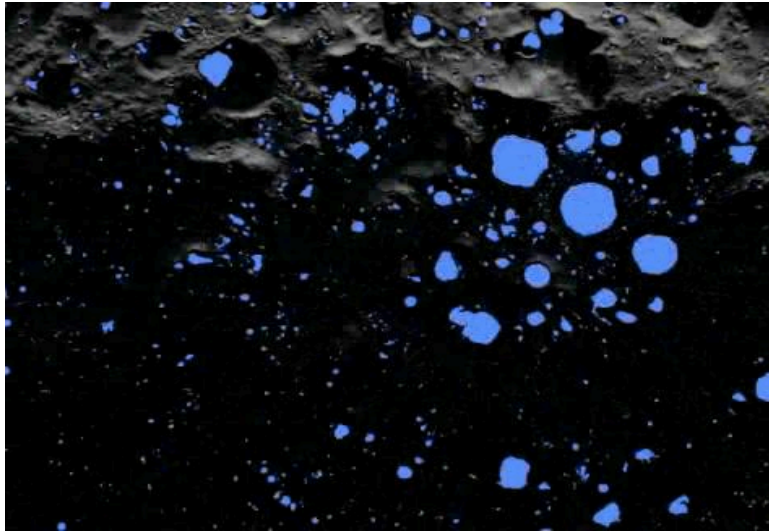


NASA's Journey to Mars  
will send robots to collect  
resources needed for  
astronauts to survive on the  
Martian surface

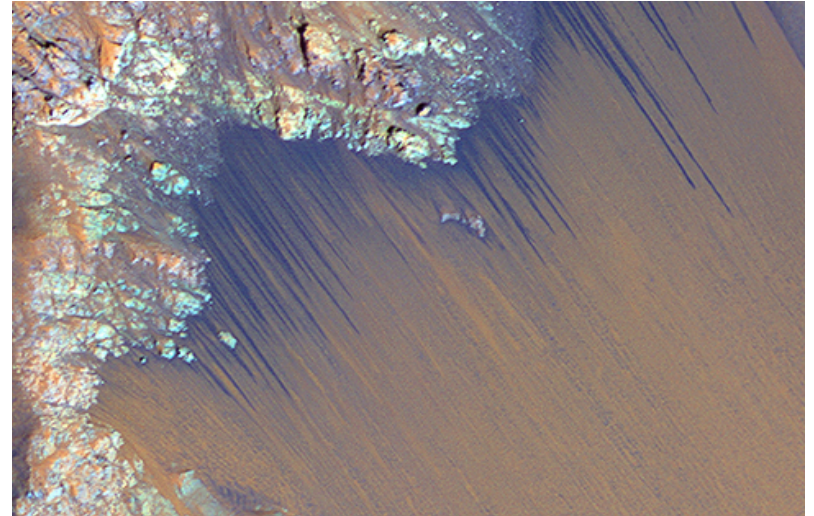


# Autonomous Resource Collection

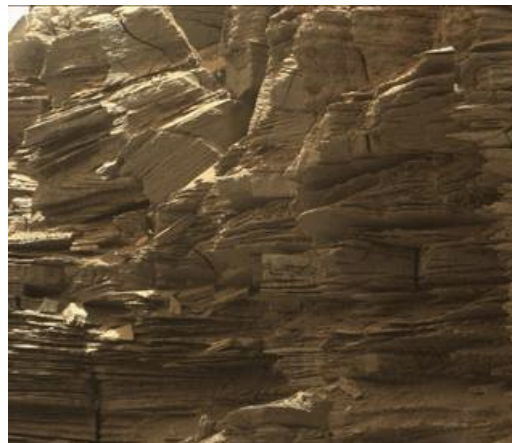
## Living off the land



Ice on the moon



Ephemeral water on Mars



Rocks & Minerals  
on Mars

# From Biological Inspiration to Robust, Flexible & Scalable Foraging Robot Swarms

- **Biologically Inspired Swarms**
- CPFA: Evolving a Robust, Flexible & Scalable Foraging Algorithm inspired by ants
- CPFA extensions and the (infinitely?) scalable MPFA

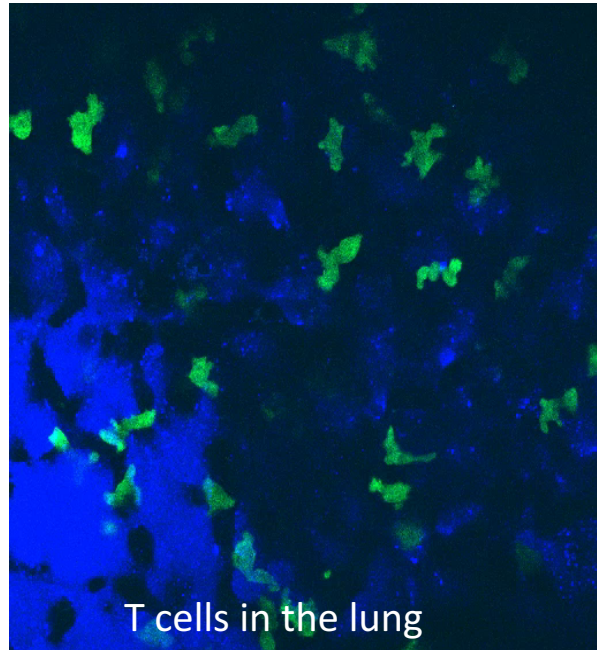
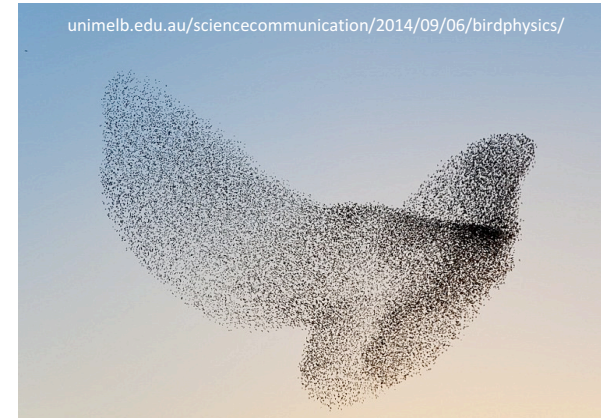


# Swarms in Biology



**Decentralized Control**

**Collective behaviors emerge  
from interactions  
among individuals**



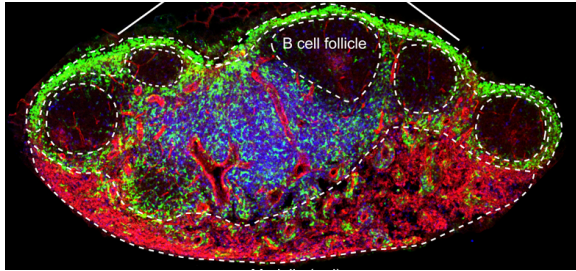
**Efficient** for spatially  
distributed search

**Robust, Flexible & Scalable**



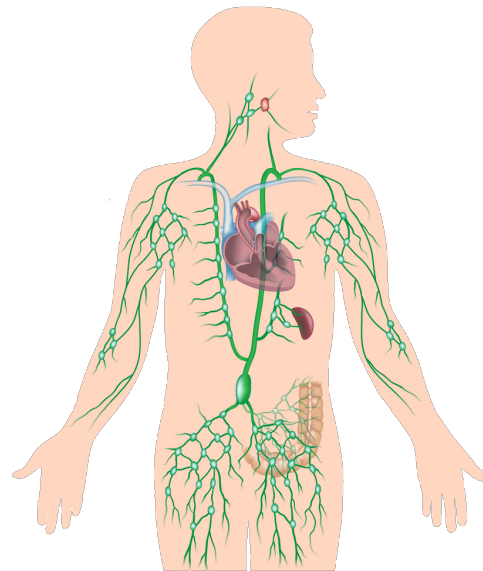
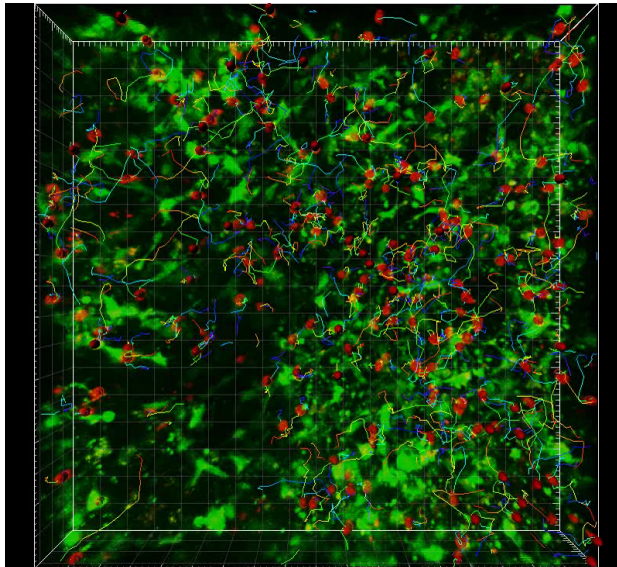
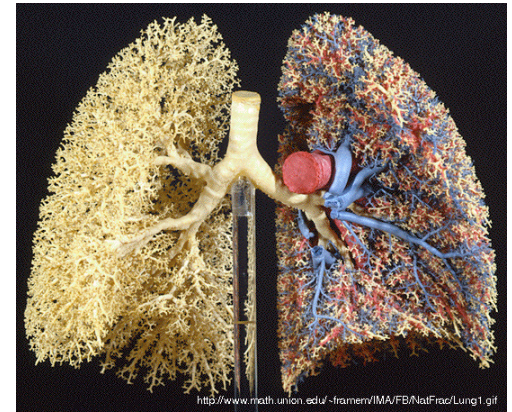


# Immune cell “swarms” demonstrate Flexibility Across Environments and Scalability to trillions of cells

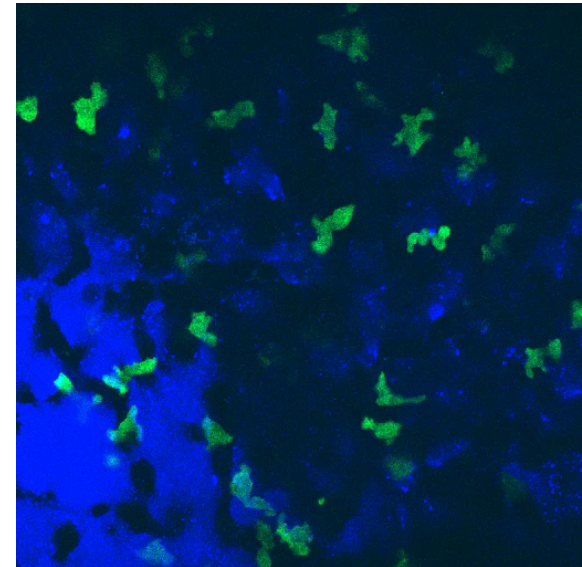


lymph node

T cells search for pathogens in lymph nodes, lungs, reprod. tract, blood vessels...



Each organ is a different environment with different movement and communication



# Flexibility Across Environments

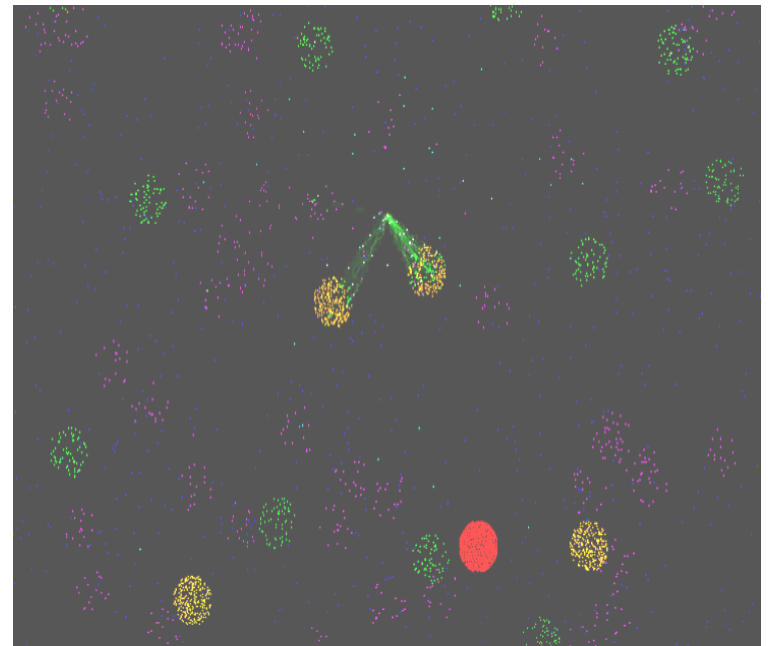
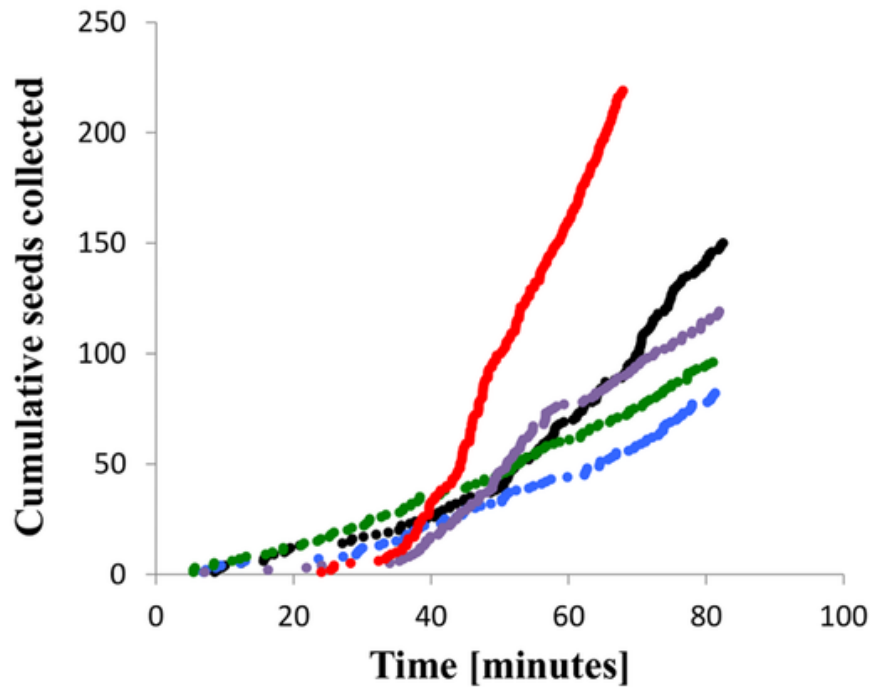
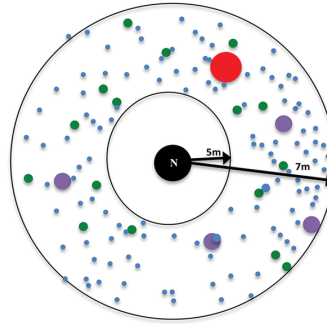
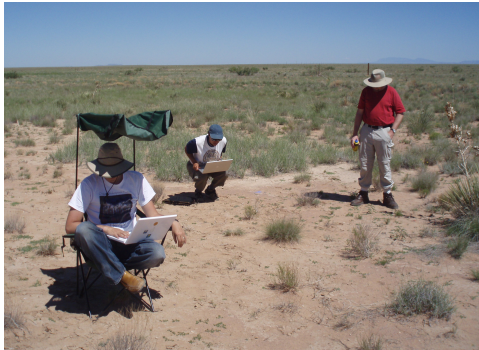
## Scalability to Millions of Ants

14,000 ant species in diverse habitats across earth's ecosystems





# Central Place Foraging in Desert Ants



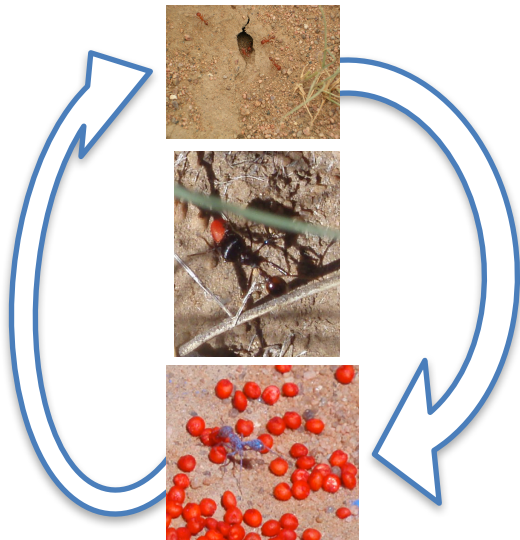
[Flanagan 2011, 2013; Letendre 2013]

# Scalable, Flexible, Robust Foraging from a simple repertoire of behaviors

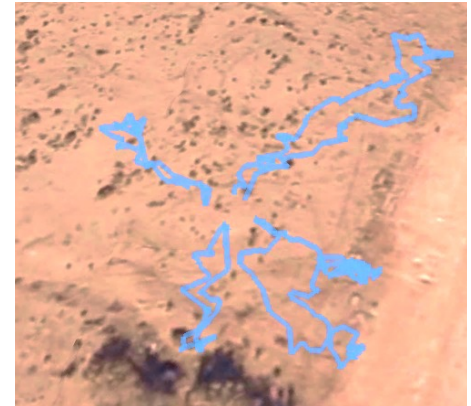
Assess seed pile density  
Count Targets (assess density)



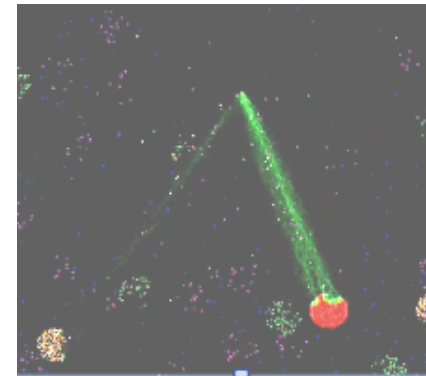
Remember & Return to seed piles  
Site Fidelity



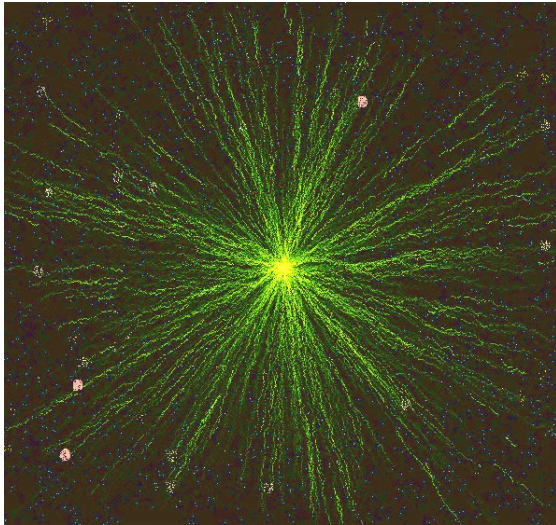
Movement balances search  
thoroughness vs extent  
Correlated Random Walk



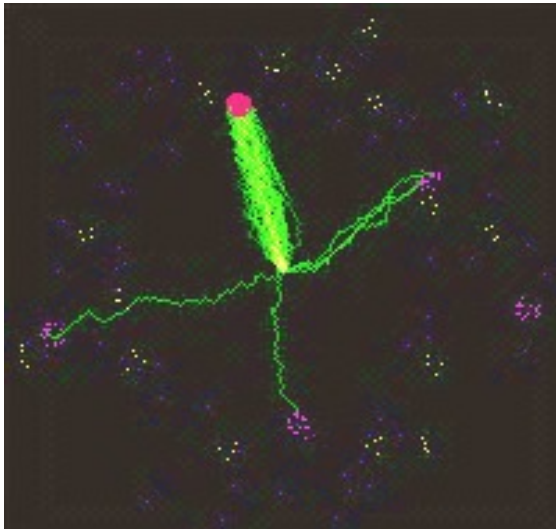
Communicate  
Pheromones



# Foraging success depends on Interactions among behaviors & environment



Lay pheromone  
Whenever I find a seed



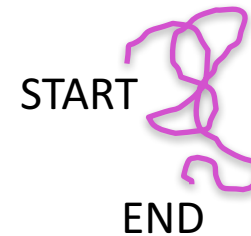
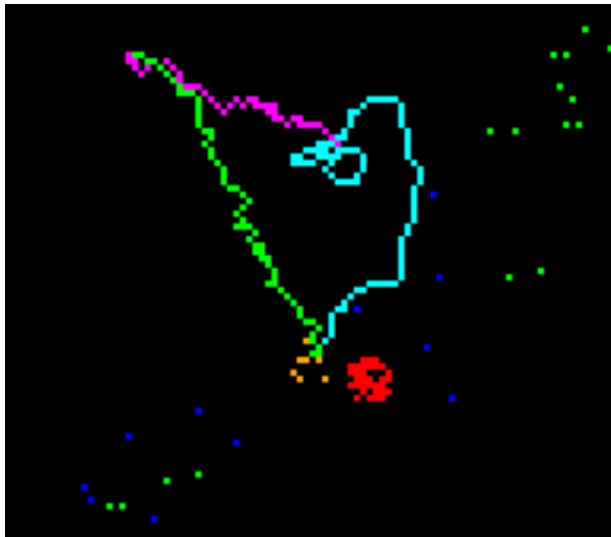
	NW	N	NE	
	W	C	E	
	SW	S	SE	

Lay pheromone  
Only if count > 5

Appropriate communication depends  
on what is sensed in the environment

# Foraging success depends on interactions among behaviors & environment

**Movement balances the extensiveness and thoroughness of search**



**Informed Walk**

After returning via site fidelity or following a pheromone trail  
**Turn often to search thoroughly**



**Uninformed Walk**

When searching at random,  
**walk straight to search widely**

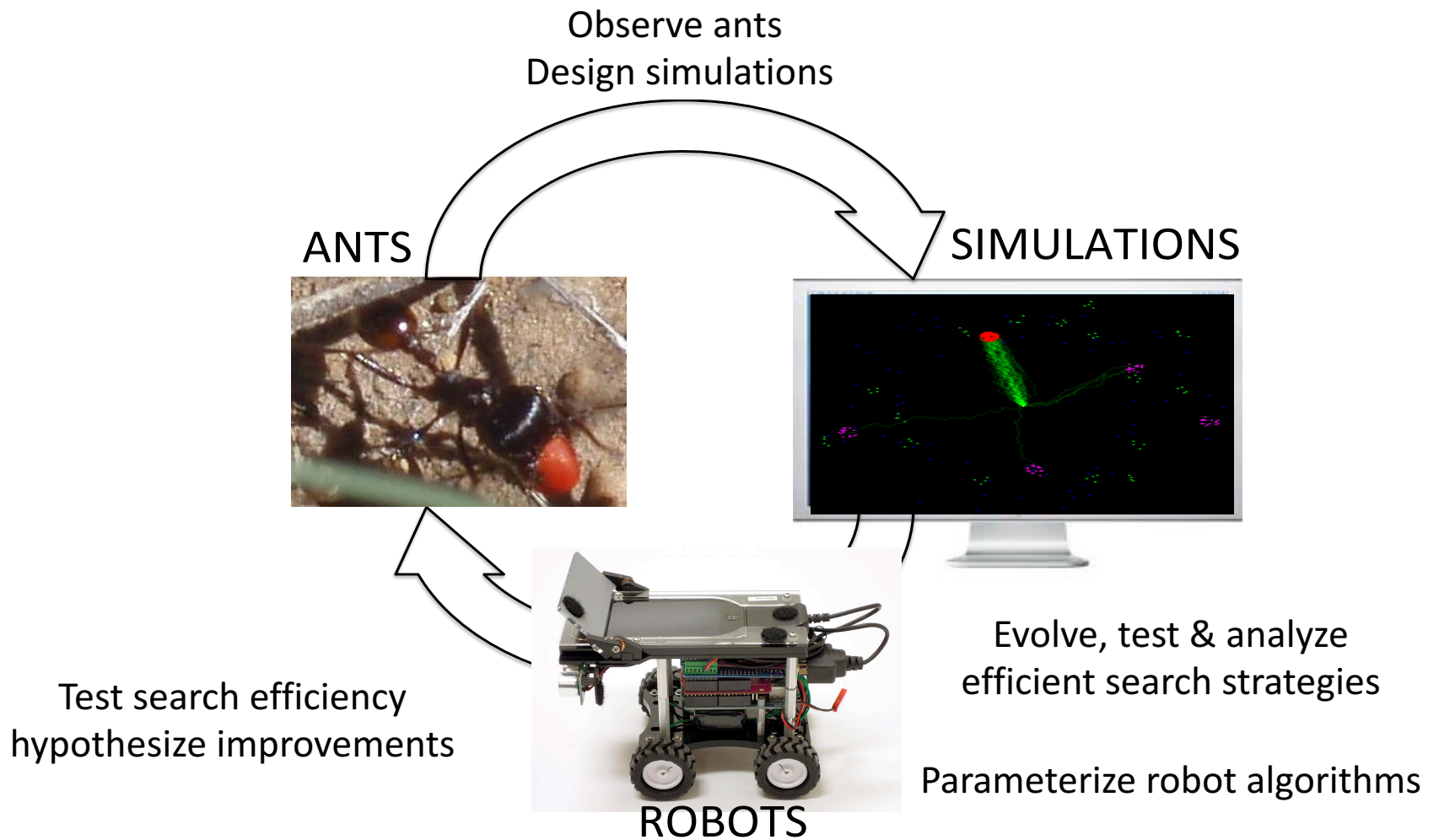
Appropriate movement depends on what has been communicated & remembered



# From Biological Inspiration to Robust, Flexible & Scalable Foraging Robot Swarms

- Biologically Inspired Swarms
- **CPFA: Evolving a Robust, Flexible & Scalable Foraging Algorithm inspired by ants**
- CPFA extensions and the (infinitely?) scalable MPFA





**“Go to the ants thou sluggard, consider her ways and be wise.”**

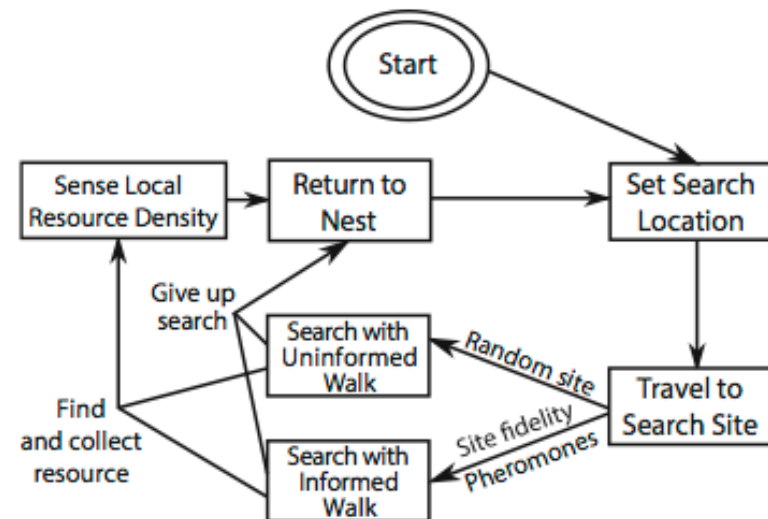
- Proverbs 6:6

# Central Place Foraging Algorithm (CPFA)

Parameter	Description	Initialization Function
$p_s$	Probability of switching to searching	$\mathcal{U}(0, 1)$
$p_r$	Probability of returning to nest	$\mathcal{U}(0, 1)$
$\omega$	Uninformed search variation	$\mathcal{U}(0, 4\pi)$
$\lambda_{id}$	Rate of informed search decay	$exp(5)$
$\lambda_{sf}$	Rate of site fidelity	$\mathcal{U}(0, 20)$
$\lambda_{lp}$	Rate of laying pheromone	$\mathcal{U}(0, 20)$
$\lambda_{pd}$	Rate of pheromone decay	$exp(10)$

7 parameters govern

- movement
- counting
- communication
- memory



# Central Place Foraging Algorithm (CPFA)

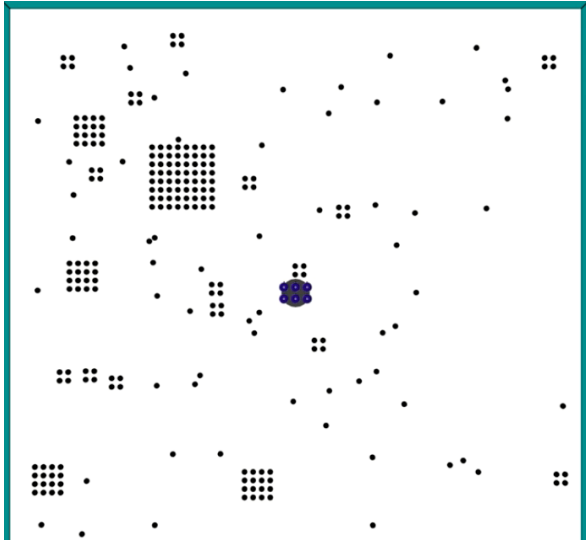
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$\lambda_{pd}$	Rate of pheromone decay	$\exp(10)$

- Uninformed robots use a **Correlated Random Walk**:  $\theta_t = \mathcal{N}(\theta_{t-1}, \omega)$
- Informed robots use a less correlated CRW:  $\sigma = \omega + (4\pi - \omega)e^{-\lambda_{id}t}$
- Information decisions governed by a Poisson CDF:  $\text{POIS}(c, \lambda) = e^{-\lambda} \sum_{i=0}^{\lfloor c \rfloor} \frac{\lambda^i}{i!}$ 
  - Robots return to location of discovered resource if the **count of nearby resources**  $c$  is large
  - Robots can use memory (**site fidelity**,  $\lambda = \lambda_{sf}$ ) or communication (**pheromone**-like waypoints,  $\lambda = \lambda_{lp}$ )
- Pheromone waypoints decay exponentially over time:  $\gamma = e^{-\lambda_{pd}t}$

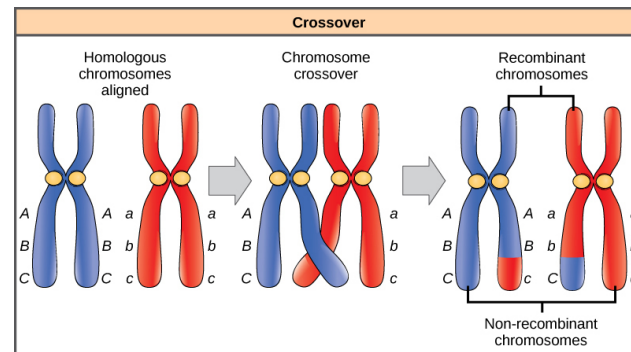
- Efficiently explore with [correlated random walk](#)
- [Count resources](#) by rotating 360°
- Return to resource piles via individual memory ([site fidelity](#)) or communication ([pheromone waypoints](#))
- Movement, memory, and communication tuned by Genetic Algorithm

# Genetic Algorithm selects CPFA parameters to maximize seeds collected in fixed time

*In silico* group selection evolves swarms that maximize foraging rate



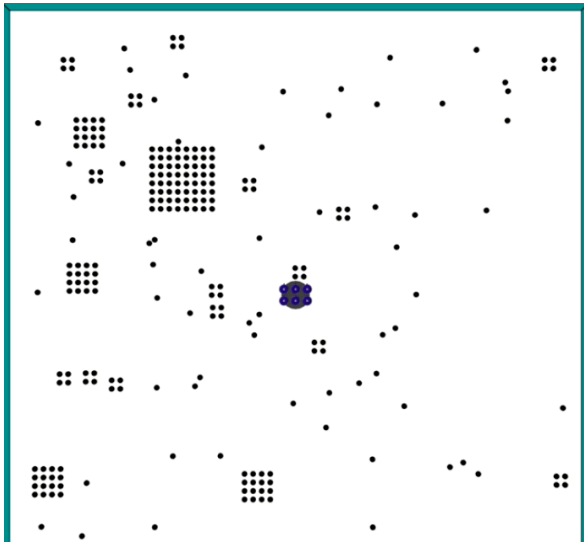
- Simulate 1 hour of foraging with random tag placements in a specified distribution
- Simulate 100 swarms, each with its own CPFA parameter set  $[p_t, p_s, \omega, \lambda_{id}, \lambda_{lp}, \lambda_{sf}, \lambda_{fp}]$
- Swarms with highest “fitness” (tags collected in 1 hour) replicate to next generation





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**Mutate & recombine parameters**

Repeat for 50 generations

$$[p_t, p_s, \omega, \lambda_{id}, \lambda_{lp}, \lambda_{sf}, \lambda_{fp}] \times [p_t, p_s, \omega, \lambda_{id}, \lambda_{lp}, \lambda_{sf}, \lambda_{fp}]$$
$$[p_t, p_s, \omega, \lambda_{id}, \lambda_{lp}, \lambda_{sf}, \lambda_{fp}]$$

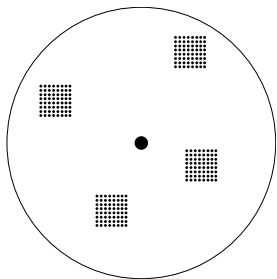
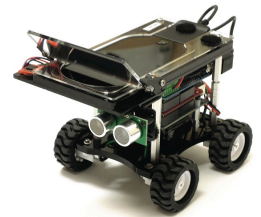
Each robot in the swarm has identical parameters evolved to maximize tag collection of the whole swarm



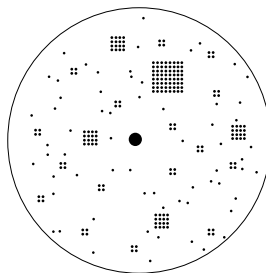
# Simulated & Physical Robot Foraging Experimental Setup

Experiments measure CPFA Flexibility, Robustness, Scalability in iAnts

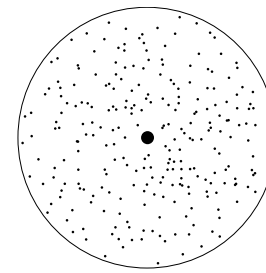
- 6 robots per swarm, 256 tags, 1 hour in a 100 m<sup>2</sup> arena
- Simulations mimic measured robot detection & localization error
- Transfer evolved behaviors from simulation to physical robots
- Experimental results for 100 replicates in simulation, 10 replicates in robots



4 clusters



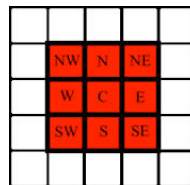
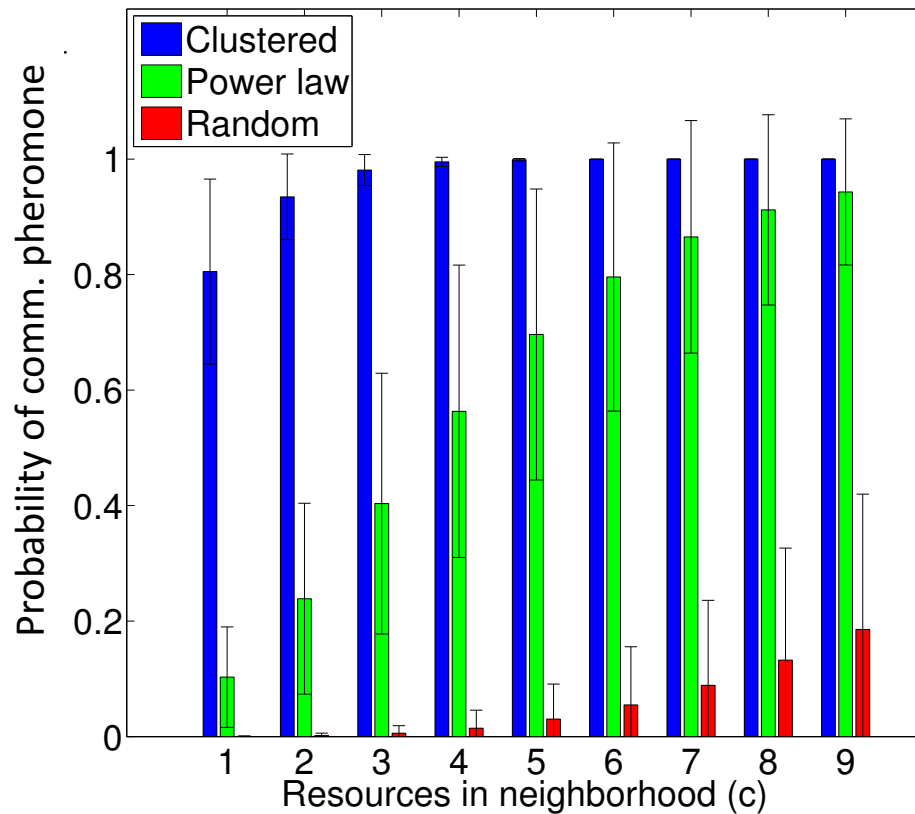
Partially-clustered



Uniform Random

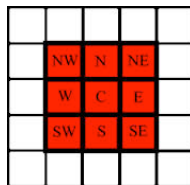
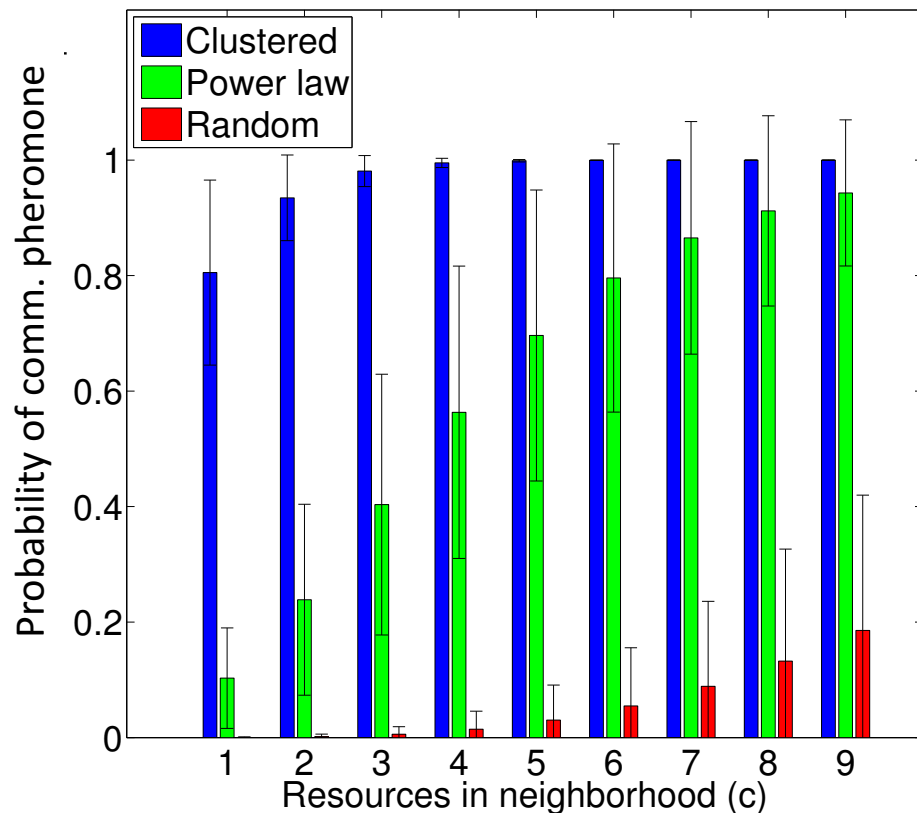
# Flexibility: different behaviors evolve for different target distributions

Communication evolves when resources are more clustered

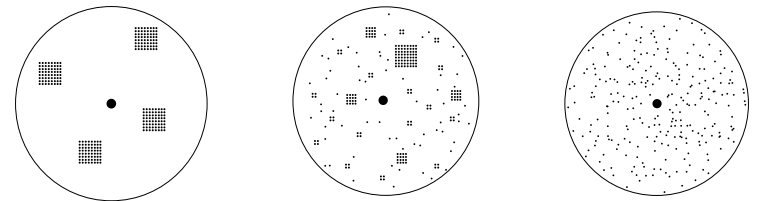


# Flexibility: different behaviors evolve for different target distributions

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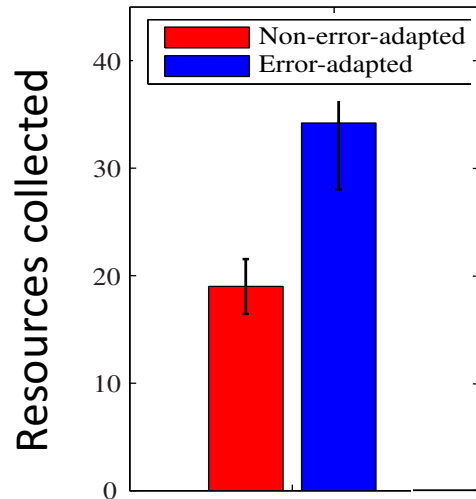


- Swarms evolve probability of using **pheromone** or **site fidelity** depending on the local **resource count** when they discover a tag

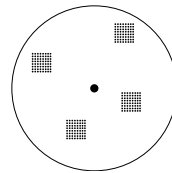


- Cluster-adapted swarms use more pheromone and less site fidelity
- Swarms adapted to partial clusters use less pheromone and more site fidelity
- Random-adapted swarms rarely use pheromones or site fidelity

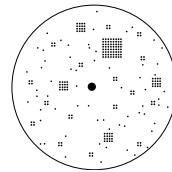
# Robust & Flexible response to sensor error



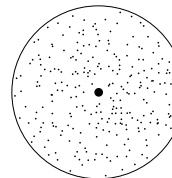
By evolving parameters that mitigate sensor error, robots collect twice as many resources



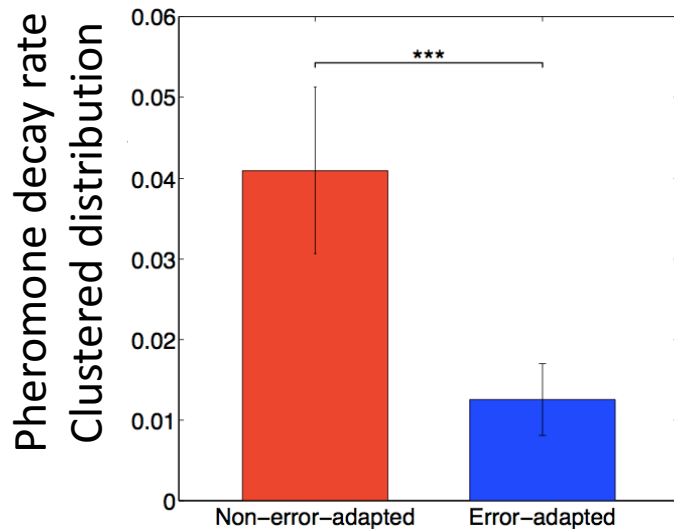
Robots evolved for clustered resources use more pheromone given error



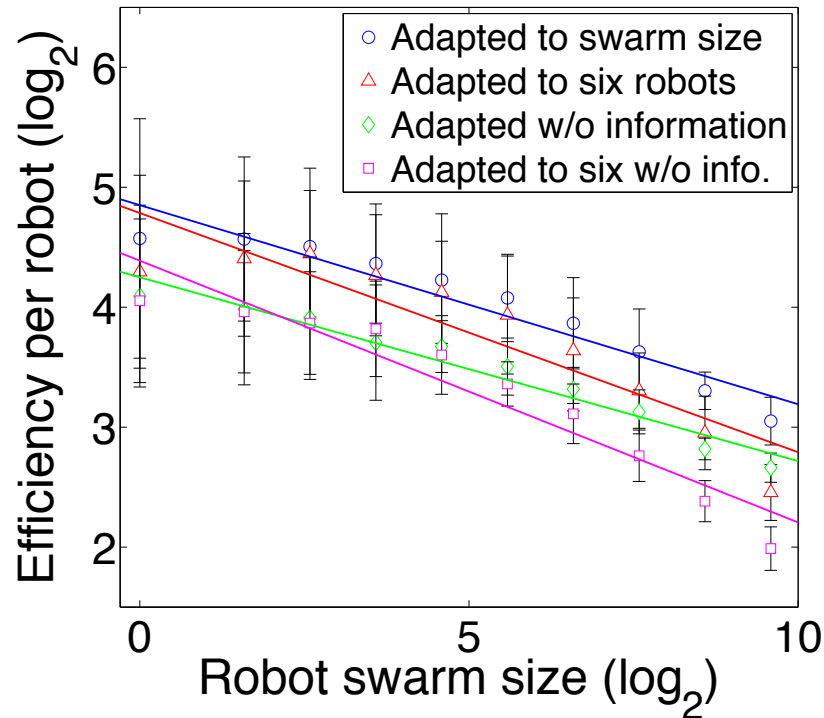
For partially clustered resources, error causes robots to ignore pheromones and forage for dispersed resources



For randomly distributed targets, localization error is irrelevant



# CPFA has limited scalability



The CPFA adapts parameters to improve scalability, but central place foraging requires long travel times for large swarms collecting from large areas.



# Summary of Results for the CPFA in iAnts

- **Adaptable:** different behaviors evolve to maximize tag collection from different resource distributions: more communication given larger piles.
- **Flexible:** in the partially clustered distribution the swarm balances use of site fidelity to collect from small piles and pheromone communication to recruit to large piles
- **Robust:** parameters evolve to mitigate sensor error, response dependent on tag distribution
- **Scalable:** parameters change systematically with swarm size (up to 768 simulated robots). Larger swarms disperse more and communicate less.

# From Biological Inspiration to Robust, Flexible & Scalable Foraging Robot Swarms

- Biologically Inspired Swarms
- CPFA: Evolving a Robust, Flexible & Scalable Foraging Algorithm inspired by ants
- **CPFA extensions and the (infinitely?) scalable MPFA**



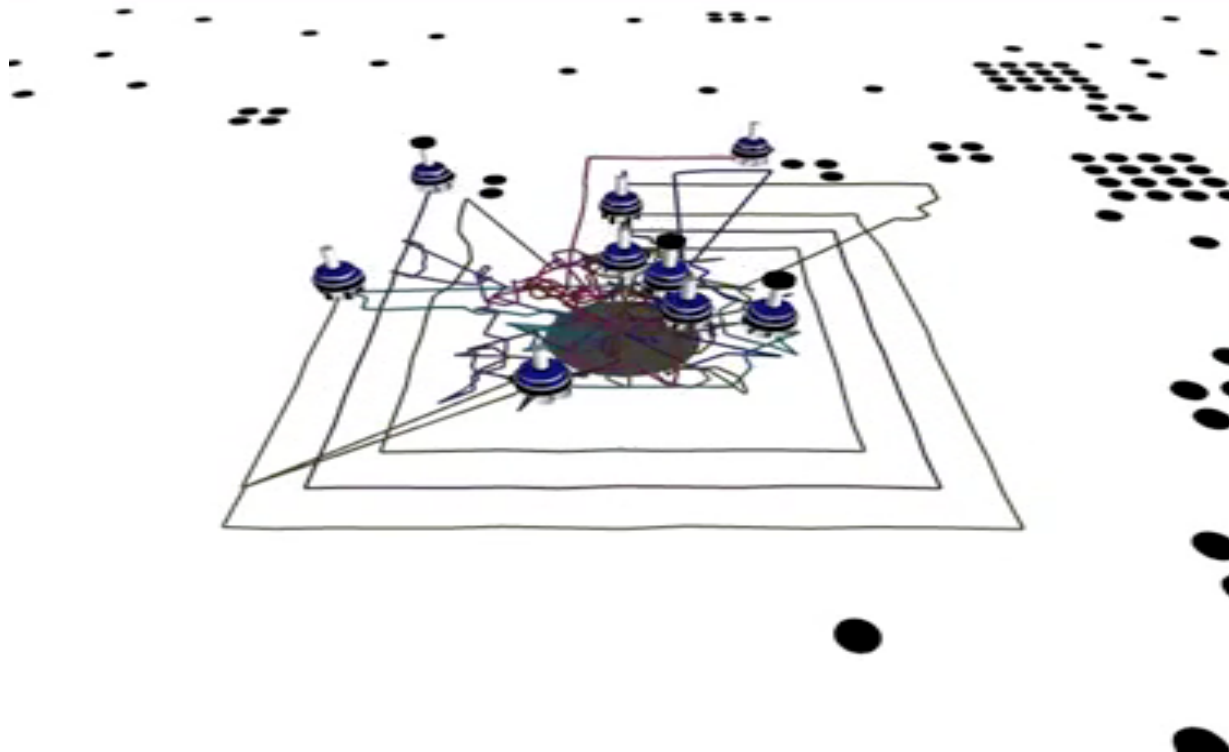
# Scaling in CS

- How does computation time scale with input size?
- Example: Sorting Algorithms
  - <https://www.toptal.com/developers/sorting-algorithms>
  - Bubble Sort  **$O(n^2)$**
  - Quick Sort  **$O(n \log n)$**

Description	O-notation
constant	$O(1)$
logarithmic	$O(\log n)$
linear	$O(n)$
$n \log n$	$O(n \log n)$
quadratic	$O(n^2)$
cubic	$O(n^3)$
polynomial	$O(n^k), k \geq 1$
exponential	$O(a^n), a > 1$

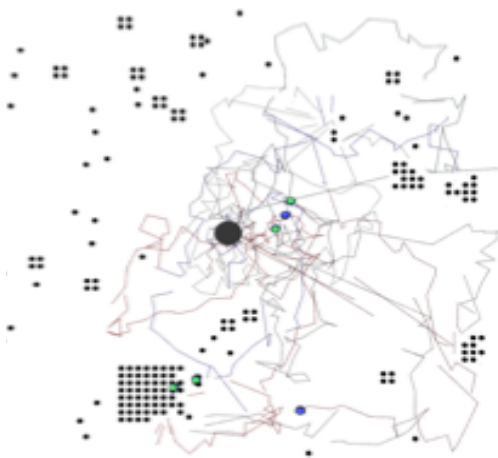
# CPFA Extensions

Deterministic Distributed Spiral Algorithm (DDSA)  
Efficient, Surprisingly Error Tolerant, Not Scalable

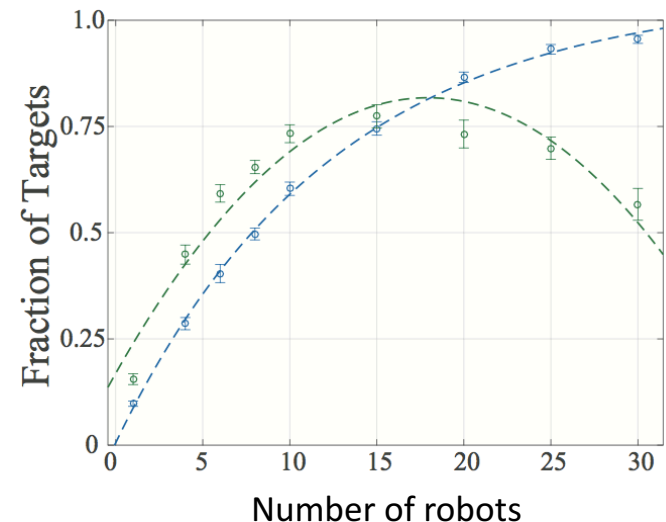


# CPFA Extensions

Deterministic Distributed Spiral Algorithm (DDSA)  
Efficient, Surprisingly Error Tolerant, Not Scalable



Noise coefficient:  $e = 3.0$



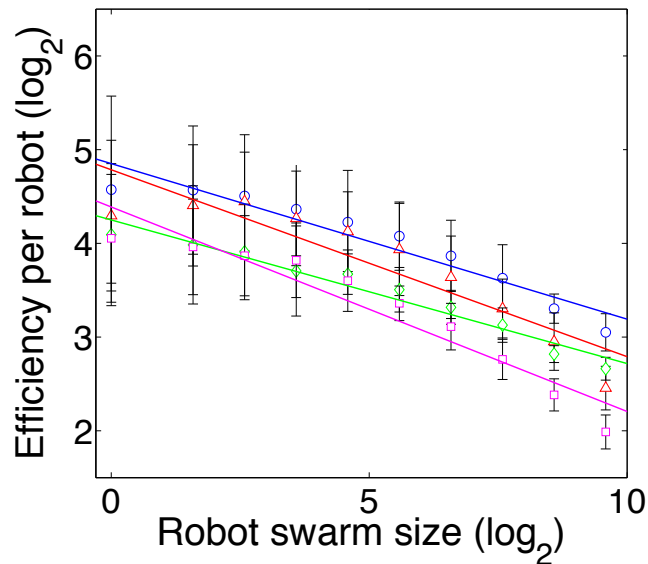
CPFA

DDSA

- The DDSA is 20% - 30% faster than the CPFA even with localization noise
- For complete collection, the DDSA is twice as fast as the CPFA
- DDSA is dramatically worse for large swarms

# CPFA Extensions

## Improving Scalability with the Multi-Place Foraging Algorithm (MPFA)

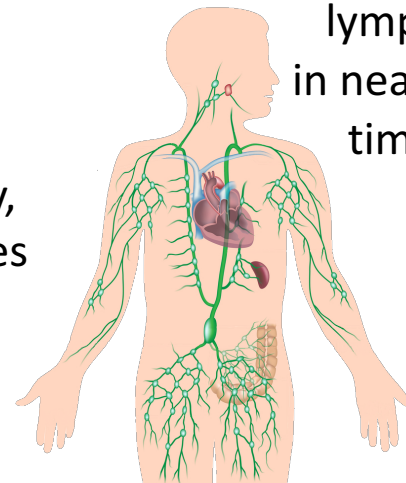


The CPFA adapts parameters to improve scalability, but central place foraging requires long travel times for large swarms collecting from large areas.

The MPFA mimics multi-nest ants & reduces travel time, collision time & search time in large swarms.

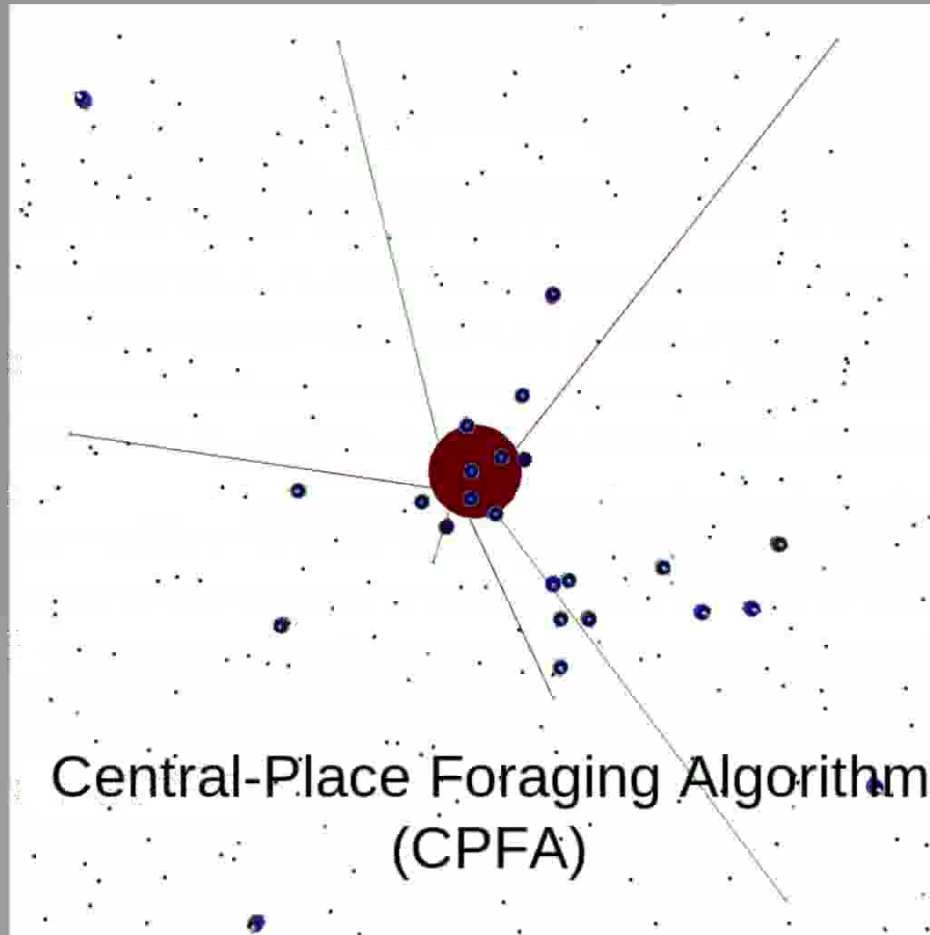


Multi-nest “super colonies” of the invasive Argentine ant span hundreds of kilometers



Modular, partially decentralized lymphatic network leads to in nearly scale invariant search time by trillions of T cells

# MPFA



- MPFA<sub>dynamic\_distributed</sub>

<https://drive.google.com/drive/folders/0B8V00V6njK2PVHNUNHBla0E2UjA>

- MPFA<sub>dynamic-central</sub>

<https://drive.google.com/drive/folders/0B8V00V6njK2PVHNUNHBla0E2UjA>

- Robot Depot Design

[https://www.youtube.com/watch?v=vu7QXRFllj8&index=1&list=PLkjRv85y76xILHEr0ekXVnVTy\\_z9TMZD4](https://www.youtube.com/watch?v=vu7QXRFllj8&index=1&list=PLkjRv85y76xILHEr0ekXVnVTy_z9TMZD4)



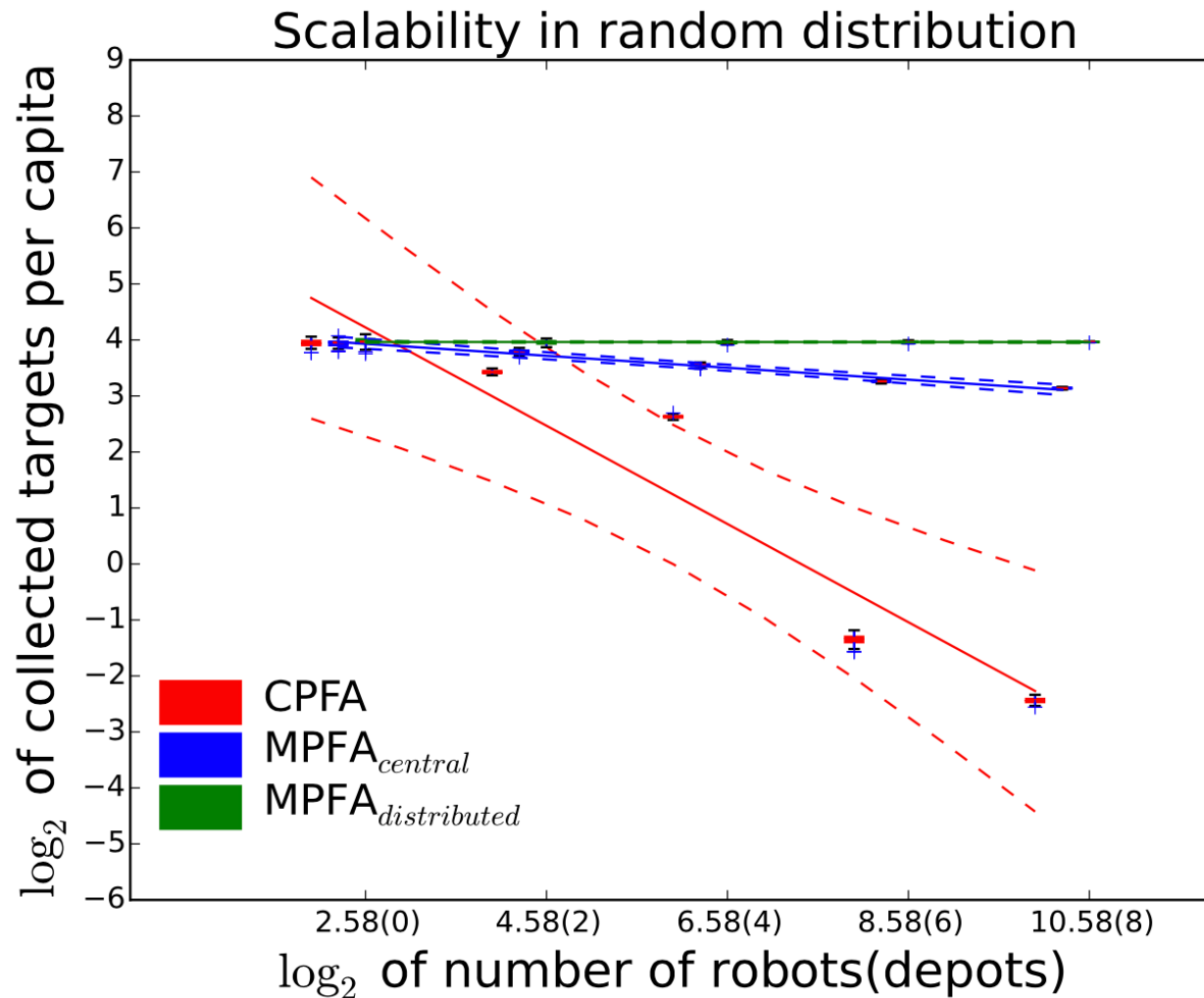


Fig. 5. The foraging efficiency of the CPFA, MPFA<sub>central</sub> and MPFA<sub>distributed</sub> in random distribution. Boxplots show original data of experiments. The three solid lines indicate linear regression on the  $\log_2$  of collected targets per capita with the  $\log_2$  of number of robots. The dashed lines indicate 95% confidence intervals ( $slope = -0.88$ ,  $slope = -0.11$ , and  $slope = -0.0003$ , respectively).

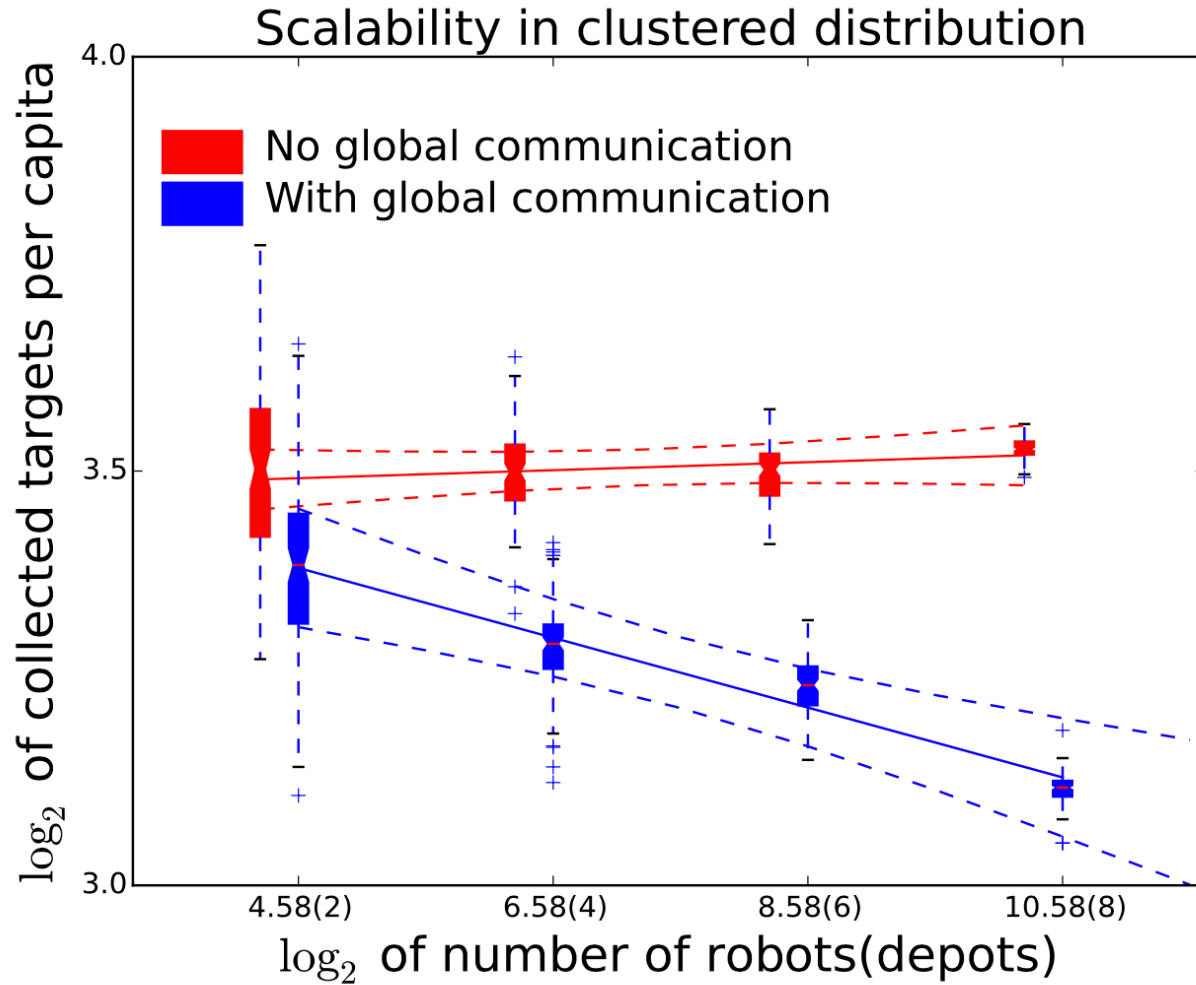
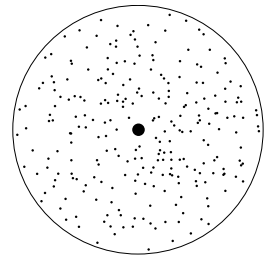
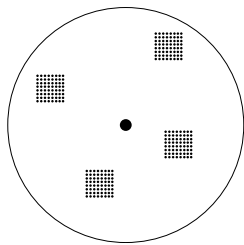
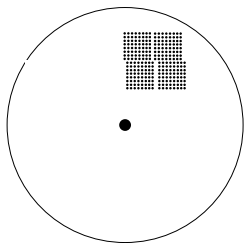
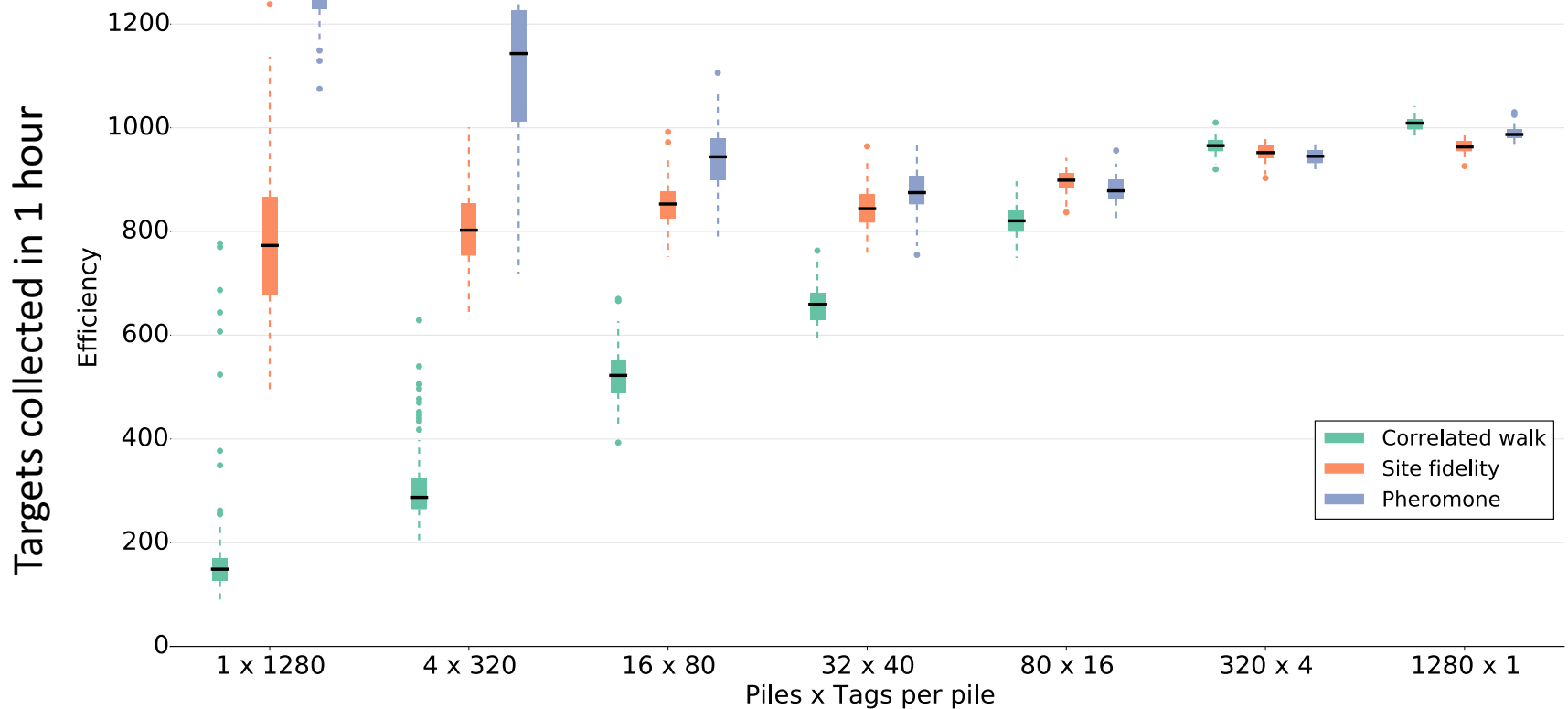
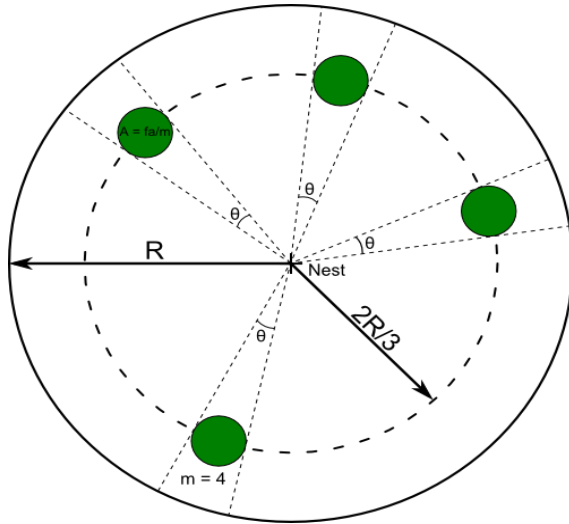


Fig. 8. The foraging performance per capita of the  $\text{MPFA}_{distributed}$  with/without global communication in clustered distribution. Boxplots show original data of experiments. The two solid lines indicate linear regression on the  $\log_2$  of collected targets per capita with the  $\log_2$  of the number of robots. The dashed lines indicate 99% confidence intervals with/without global communication ( $slope = 0.005$ , and  $slope = -0.04$ , respectively).

# Information & communication improve search when targets are clustered in the CPFA



# Analytical Model of Random Foraging



Diameter of a Pile

$$d = 2\sqrt{\frac{fa}{m\pi}}$$

Angle of a Pile

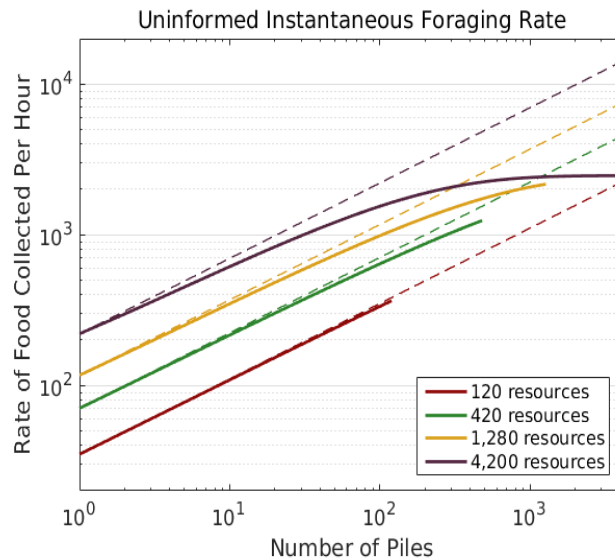
$$\theta = 2\sin^{-1}\left(\frac{3d}{4R}\right)$$

Probability of Hitting *At Least* One Pile

$$p = 1 - \left(\frac{2\pi - \theta}{2\pi}\right)^m$$

Expected Foraging Rate of  $n$  Ants

$$n \cdot \frac{df}{dt} = \frac{3nsp}{2R(3 - p)}$$



# Analytical Model of Nest Recruitment

Optimal Scout Population ( $x$ )

$$\frac{2k}{n-x} = \frac{2+q^x}{1-q^x}$$

Value of a Discovery:  
Amount Able to be Collected

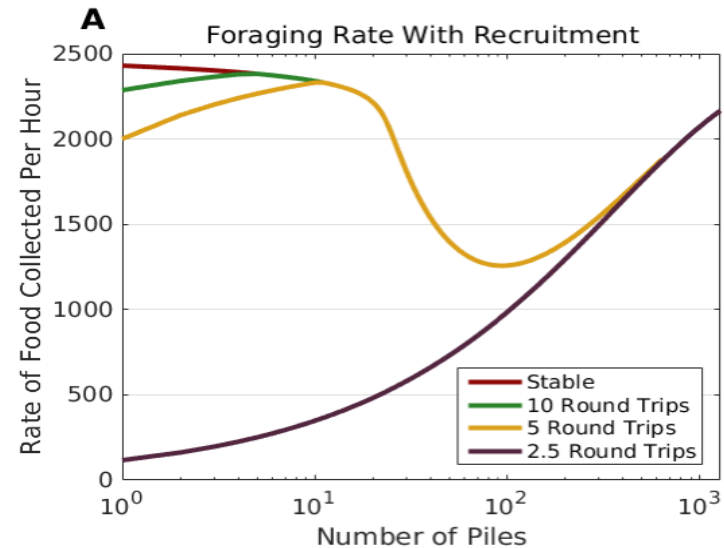
$$k = \min \left( f/m - 1, \frac{(v-1)(n-x)}{2} \right)$$

Expected Foraging Rate of  $n$  Ants

$$n \cdot \frac{df}{dt} = \frac{3s[(n-x)(3-p) + 2xp]}{4R(3-p)}$$

Value of nest recruitment

$$\frac{[(n-x)(3-p) + 2xp]}{2np}$$



# Analytical Model of Nest Recruitment

Optimal Scout Population ( $x$ )

$$\frac{2k}{n-x} = \frac{2+q^x}{1-q^x}$$

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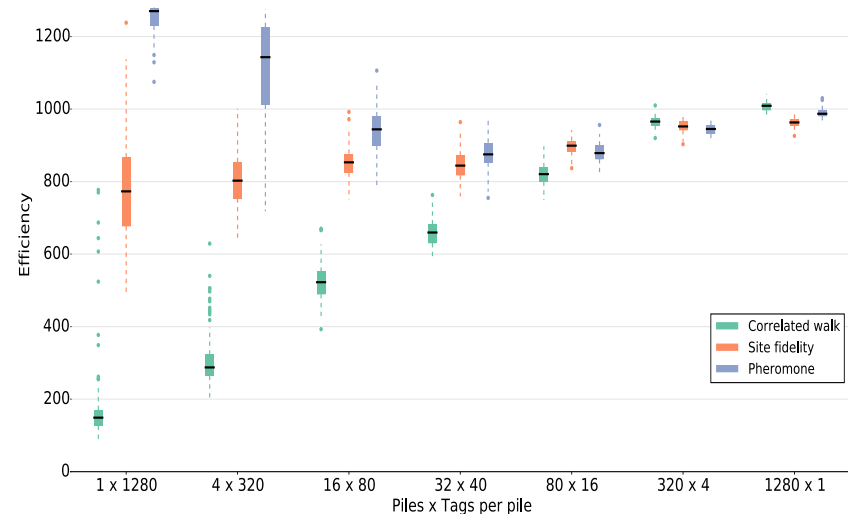
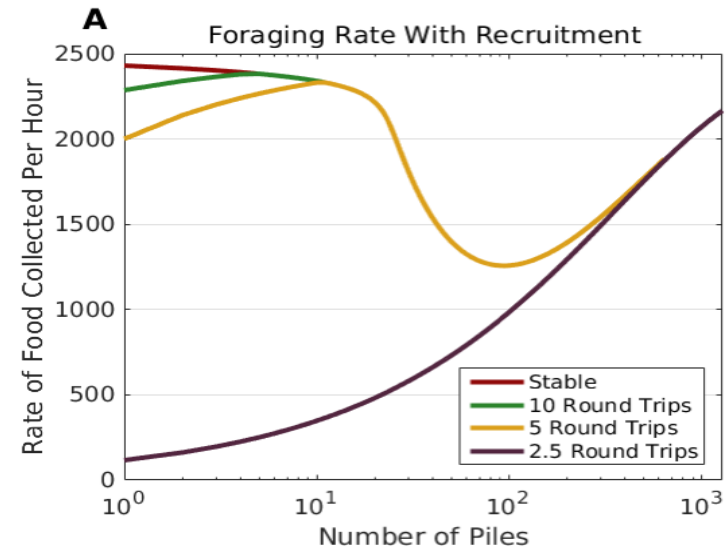
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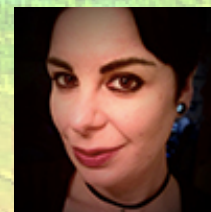
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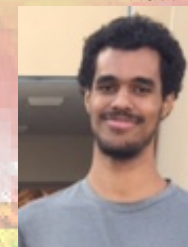
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